



Operating Manual

RDS CODEC

DMC01

2046.6004.02

DMC01C

2046.7000.02

Printed in the Federal
Republic of Germany

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Operation - Hardware

- 1 Data sheet
- 2 Preparation for Use
- 3 Operating Instructions

1

Operation Coder

Link Protocol

2

Operation Coder

Universal Encoder Protokol

EBU Specification

Request Protocol

Manufacturer's Specific Protocol

3

Operation Decoder

Link Protocol

Terminal Protocol

4

Appendix 1

Terms and Explanation of Abbreviations

Appendix 2

AF codes

5

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$\frac{d^2}{dt^2}$

\hat{x}

\hat{y}

\hat{z}

Figure 1: A schematic diagram of the coordinate system.

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\hat{x}

\hat{y}

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ROHDE & SCHWARZ

HERSTELLER - BESCHEINIGUNG

zur Funk - Entstörung gemäß Verfügung des BMPT

Hiermit wird bescheinigt, daß der / die / das:

RDS-CODEC Kassette

DMC01C

2046.7000.02

(Gerät, Typ, Bezeichnung)

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ROHDE & SCHWARZ GMBH & Co. KG

München, den 07.07.93

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RDS Codec DMC 01

Coder and decoder in one –
as a bench model or system rackmount

DMC 01 represents the third generation of RDS equipment from Rohde & Schwarz. Thanks to the know-how gained over many years and the use of advanced technology, it was possible to produce an extremely compact and fa-

vourably priced device. Its range extends from general RDS applications via paging, TMC and EWS functions through to the use as an RDS/VRF system unit in broadband communication systems and low-power FM transmitters.



RDS Codec DMC 01



For several years, the Radio Data System (RDS) has been an integral part of public and private VHF-FM broadcasting in most European countries. In the USA, the Radio Broadcast Data System (RBDS), an adaptation of the European RDS standard, opens up another wide field of application so that RDS will gain increasing importance worldwide. Future applications by a multitude of users as described in the Rohde & Schwarz brochure "The Radio Data Wonderland" (PD 756.8955.22) present new requirements as regards the price and functions of RDS coding and decoding equipment. For this reason Rohde & Schwarz developed the favourably priced RDS Codec DMC01 in addition to the FM Radio Data Coder DMC05 and FM Radio Data Decoder DMDC05 to ARD/Telecom specifications. The following features played a key role in the new development:

- maximum performance both in terms of hardware and software (RDS coder/decoder functions and VRF signal generation in one unit)
- use with any VHF-FM transmitter for all applications (hardware and software flexibility)

- reducing the size to a minimum thanks to the use of special LSI components (eg communication controller, ASICs)
- communication of several codecs (master-slave operation) via RS-485 interface or serial bus (SERBUS) (under preparation)
- simple firmware update (eg for future RDS functions) via serial interface with the aid of flash EPROMs and special gate array

To enable universal use of the equipment in different countries and for different transmitters, the codecs comply with a number of technical prerequisites. It is for instance possible to vary the RDS signal level at the coder output within wide limits so that a defined RDS deviation can be set for different transmitter input impedances. Moreover, DMC01 enables the summation of the stereo MPX and the RDS signal. This proves useful if the associated stereocoder is not equipped with an RDS signal input. Synchronization of DMC01 is possible by way of the 19-kHz pilot or directly to the MPX signal of the stereocoder. Finally there is the versatile remote-control capability of DMC01 which allows system integration without any problem.

Front and rear panels of DMC01 bench model



Technical description

The hardware ...

The RDS equipment comes in two models using the same basic module:

- bench model DMC01 (1 height unit)
- plug-in unit DMC01 C for 19" adapters
 - upright incorporation in NU system adapter (5 height units) and
 - lying flat in 19" Adapter ADAPT-R (1 height unit)

The heart of the **basic module** is a powerful microcomputer for controlling the hardware functions, managing the RDS data and driving the interfaces. Depending on the extension, four to six RS-232-C interfaces are available (partly switchable to RS-485). The software is organized in electrically erasable flash memories so that firmware update is possible via the serial interfaces without exchanging EPROMs. Functions such as non-volatile data storage, watchdog, real-time clock, remote-control inputs and signalling relays are standard with DMC01.

Two DMC01 C units in a KB-80 cabinet, the 19" Adapter ADAPTR being required for incorporation. Also fitted: two horizontal front panels (Mounting Kit DMC01-R)

The RDS and VRF signals are produced by digital synthesis. The stored samples are read out by an **RDS/VRF ASIC**, which includes the complete logic circuitry, and then D/A-converted. The ASIC also contains the digital circuits of clock and synchronization processing.

The analog **RDS/VRF level amplifier** can be adjusted in 10-dB steps from 0 to 30 dB for matching with different transmitter input impedances, fine level adjustment is quasi-continuous in the selected gain range. The signals are applied and brought out via decoupled balanced and unbalanced inputs and outputs on the front and/or the rear panel depending on the codec model.

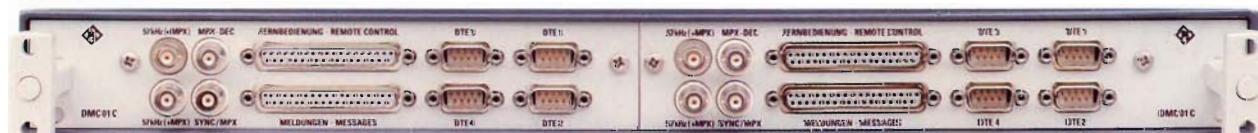
If DMC01 is operated with a stereo-coder that comes without an auxiliary signal input (eg SCA), the **internal summing amplifier** of DMC01 combines the stereo MPX and RDS as well as VRF signals. In the case of an AC supply failure for instance, the transmitted program signal is through-connected from the MPX input to the MPX/RDS output via a bypass circuit.

The **RDS decoder chip** decodes the received MPX/RDS signal and retrieves the RDS data. With the data-link (re-broadcasting) function, these data are applied to the microcomputer which generates the new RDS data stream.

... and the associated software

The software for RDS Codec DMC01 is based on software proven many times over and implemented to ARD/Telecom specifications in DMC05 and DMDC05, the separate software for coder and decoder being combined to form the software for DMC01. Existing protocols for interfaces, internal software configurations and customer-specific extensions have been maintained and new functions (eg menu and device control) included. This ensures maximum compatibility with the existing product line. Although the hardware is new, the customer can continue to use the existing application software and add only the required new functions. As before, the coder software supports several data sets, the data input and output via line interfaces (important for instance for CLUB, a coder loading and utilization program) and the internal sequence control. New implementations are TNPP and the universal EBU protocol for paging applications for instance.

With the decoder software all RDS data are evaluated, read out on the display (of the bench model) and output via interfaces. In the case of out-of-tolerance conditions monitoring functions for RDS data and block error rates release messages allowing continuous check of the transmission quality.



Specifications

Inputs		Outputs	
RDS signal	to CENELEC EN 50067 and ARD standard specifications 5/3.8 differential and biphasic double-sideband amplitude modulation (DSB-AM) with suppressed carrier 57 kHz ±6 Hz ±2.4 kHz	57-kHz (+MPX) main output	Lemos Triax series 0 or BNC balanced or unbalanced, no DC component, with bypassing circuit 300 Ω 5000 pF link-selected, DC-coupled 0 dB <0.5 dB <0.5 dB
Coding			
Modulation			
Centre frequency			
Bandwidth			
Level			
RDS level ranges	55 to 437 mV _{pp}	57-kHz (+MPX) test output	rating same as main output
with 0-dB gain	174 to 1,381 mV _{pp}	Connector	BNC
with 10-dB gain	550 to 4,370 mV _{pp}	Type	unbalanced
with 20-dB gain	1,740 to 13,800 mV _{pp}		
with 30-dB gain			
Phase	adjustable in steps of <1°, range 0 to 360° referred to 57 kHz switchable 0°/90° <0.5 dB between upper and lower sidebands		
RDS pilot			
RDS-VRF			
Linear distortion			
VRF signal	to ARD standard specifications 5/3.6 all with area (BK) and traffic announcement (DK) identification 416 to 950 mV _{pp}	Remote control	16 active-low TTL inputs with internal pull-up resistors
VRF level ranges	1,315 to 3,004 mV _{pp}	Connector	37-contact D female, subminiature
with 0-dB gain	4,160 to 9,500 mV _{pp}	Messages	16 floating relay contacts (for DC: max. 100 V, 0.5 A, 10 W); two messages codable to optocouplers or TTL ports
with 10-dB gain	... to 14,000 mV _{pp}		for input and output of RDS data and setup functions; two interfaces switchable to RS-485
with 20-dB gain			6 serial interfaces, asynchronous, RS-232-C
with 30-dB gain			4 serial interfaces, asynchronous, RS-232-C
Modulation depth	60% ±5%		9-contact D male, subminiature
A to F area identification			300 to 19,200 baud selectable
Traffic announcement			
identification			
[area identification (BK) can be switched off]	30% ±5%		
Signal generation	digital signal synthesis by RDS/VRF gate array (ASIC)	Data processor	16-bit microprocessor 80C186 EC-16, flash memory, battery-supported SRAM, EEPROM, realtime clock, enhanced serial communication controller, gate array for firmware update via serial interface; RDS data management for 8+1 software-defined data sets and for nonvolatile device control (modulators, interfaces, front panel) and storage of device status
RDS/VRF amplifier	14 V _{pp} into 600 Ω link-selected, 0/+10/+20/+30 dB <0.5 dB		
Max. output level			
Gain			
Level variation			
Synchronization		Front panel (DMC 01 only)	software-driven menu functions for device setup, selection of operating mode, level, data sets, fault message and all decoder functions as well as display of RDS information and operating parameters
External	to auxiliary pilot of stereocoder or to pilot of MPX signal, frequency 19 kHz ±2 Hz	Display	LCD with 2 x 40 characters
Internal	automatic switchover to internal crystal oscillator if external pilot fails, frequency 19 kHz ±2 Hz		
Decoding		General data	
Functions		Rated temperature range	+5 to +45°C
		Operating temperature range	0 to +50°C
		Storage temperature range	-40 to +70°C
		Power supply	88 to 264 V, 47 to 63 Hz
		Dimensions (W x H x D)	426.7 mm x 43.2 mm x 460 mm
		Bench model (DMC 01)	37.1 mm x 207.5 mm x 437 mm
		Plug-in RDS Codec (DMC 01 C)	19" rackmount (ADAPT-R)
			482.6 mm x 43.2 mm x 465 mm



Versatile RDS applications

The increasing importance of RDS as a commercial multidata service with VHF-FM sound broadcasting opens up numerous applications for the RDS codecs:

DMC 01 for low-cost applications

Many local transmitters or small transmitter networks use RDS merely to transmit the program service name (PS) for program identification. If a transmitter network operates on different frequencies, the alternative frequencies (AF) included in the RDS data stream allow the car driver to receive the same program during an extended drive. To cost-conscious users in particular, DMC 01 offers a professional, low-cost entry into RDS and allows step-by-step system extension for dynamic data, paging, remote control and diverse other services.

DMC 01 for paging systems

For operating an RDS paging system, especially reliable and powerful coders are indispensable to ensure safe and fast RDS information processing. Application of the paging data is by TNPP (Telocator network paging protocol) or the universal EBU protocol. The decoder functions of DMC 01 with its paging evaluation software allow decoding of the transmitted paging data for monitoring with full display of the paging information on a PC. Moreover, monitoring of the RDS transmission quality in general is possible using the integrated RDS monitoring functions.

DMC 01 for TMC applications

With digital traffic radio, ie traffic message channel (TMC), coded information is sent via RDS on the place, cause, type and duration of traffic holdups combined with instructions for the road users. Codecs DMC 01 handle insertion of the TMC data at the transmit end as well as evaluation, monitoring and display at the receive end, eg for intelligent traffic-jam indicators and active road signs along critical road sections.

DMC 01 for emergency broadcasting systems

If disasters or major accidents occur, RDS emergency warning systems (WARI, EWS) are used to transmit, over the regions concerned, digital switching signals for siren control, alarms addressed to the emergency services and instructions for the population at large. For this reason DMC 01 is equipped with special remote-control functions for switching over between normal and emergency operation as well as with EWS-specific RDS data generation.

DMC 01 for RDS applications in broadband communication

A growing number of FM programs distributed in broadband communication (cable) networks are provided with RDS. The RDS data are generated either directly at the broadband communication headend or, with FM programs received, retrieved from the multiplex signal, processed and applied as the new RDS signal to the FM

modulator for feeding the cable network (rebroadcasting). For this purpose, the plug-in RDS Unit DMC 01 C with integrated rebroadcasting functions is available for use in the NU system from Rohde & Schwarz.

DMC 01 for low-power FM transmitters

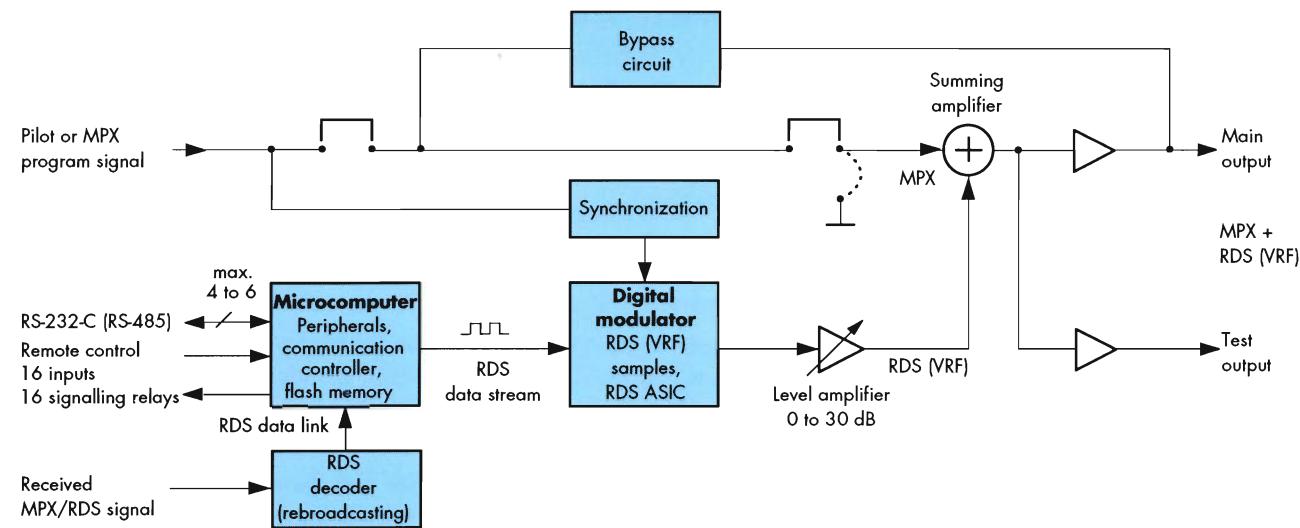
In the NU system RDS Unit DMC 01 C allows low-power FM transmitters between 20 and 400 W to be equipped with RDS at a favourable price, the installation requiring a minimum of space and effort.

DMC 01 to ARD/Telekom specifications

The ARD/Telekom RDS specifications stipulate in detail the hardware and software characteristics of RDS/VRF equipment. To enable the use of Codecs DMC 01 in accordance with the specifications, these standards were taken as a reference in the design of the implemented functions. This holds for the data interfaces, hardware and software functions, signal parameters, internal sequence control, monitoring functions, data link function, etc.

Further applications

DMC 01 is also suitable for use in navigation and localization systems based on DGPS (Differential Global Positioning System), for text and data transmission to newspanels and large-size displays as used in advertising, news distribution, traffic control, etc.



Ordering information

Order designations

Bench model (basic model) RDS Codec DMC01 2046.6004.02

Plug-in unit (basic model)
including power supply,
suitable for NU broadband
communication system or for
use in 19" racks

Plug-in RDS Codec
DMC01 C 2046.7000.02

Special models of DMC01/DMC01 C on request

Accessories for bench model

19" Mounting Kit with connectors (3 x Lemosa)	DMC 01-T	2046.6404.02
Set of Mating Connectors (2 x 37-contact D subminiature)	DMC 01-T	2046.6410.02

Accessories for plug-in unit

Set of Mating Connectors (2 x 37-contact D subminiature)	DMC 01-T	2046.6410.02
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For incorporation into 19" racks an adapter is available accepting one or two DMC01 C plug-ins. For this purpose the following accessories are required:

19" Adapter including blank panel	ADAPT-R	2046.7300.02
Mounting Kit for ADAPT-R [two DMC01 C horizontal front panels]	DMC 01-R	2046.7100.02



2 Preparation for Use

2.1 Putting into Operation

2.1.1 AC Supply



The device can be operated in the AC supply range from 88 to 264 V without any manual switchover being necessary.

The power fuse is located in the device. A fuse failure is indicated on the front panel of the DMC01 rackmount and signalled at a contact of the MESSAGES connector.

The DMC01C plug-in is provided exclusively for fault signalling at the rack connector (X11, power supply).

2.1.2 RFI Regulations

To observe the RFI regulations related to the radio protection mark, shielded cables must be used for connecting the interfaces, the shields being taken to protective earth. Moreover, metallized connector shells should be used and connected to the shield.

2.1.3 Installation

The 57-kHz subcarrier signals are added to the stereo multiplex signal at a suitable summing point. Normally the auxiliary signal input of the stereocoder is used. For this purpose the main output should be connected to the auxiliary signal input of the stereocoder.

If an MPX signal is available, the integral summing point of the DMC01 or DMC01C can be used.

The 57-kHz output signal should be synchronized to a 19-kHz pilot to obtain frequency- and phase-locked coupling as required by the specifications. For this purpose the auxiliary pilot output of the stereocoder is normally connected to the sync input (main input) of the DMC.

If no auxiliary pilot is available, synchronization to the pilot carrier of the MPX signal is possible.

Synchronization is not required for transmission systems using no pilot. In this case the 57-kHz subcarrier is produced by a crystal oscillator.

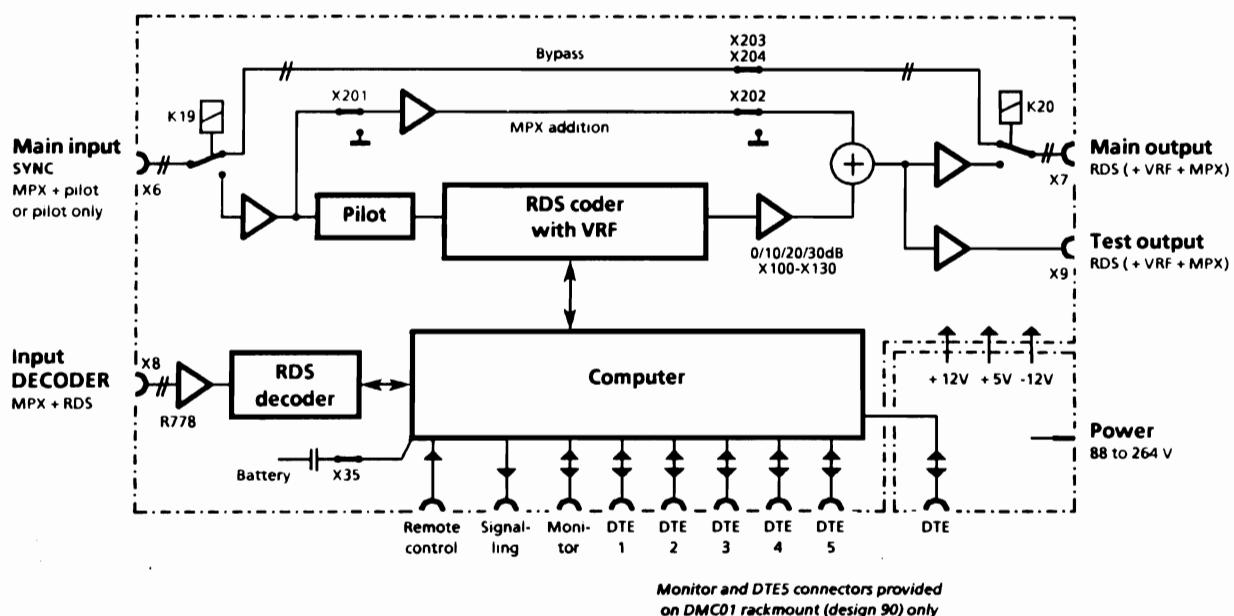


Fig. 2-1 Block diagram of DMC01 and DMC01C

DMC01 - DMC01C Preparation for Use

Installation

In most cases the DMC will be installed at the VHF-FM transmitter (usually in the transmitter rack). The following modes of operation are possible:

a) Operation of RDS coder with stereocoder

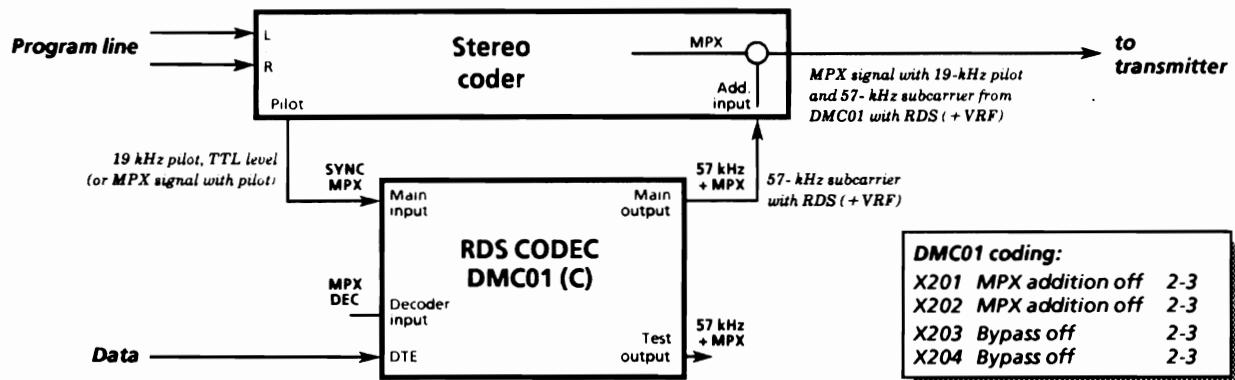


Fig. 2-2 Installation of DMC01 with stereocoder

b) Operation of RDS coder with MPX signal

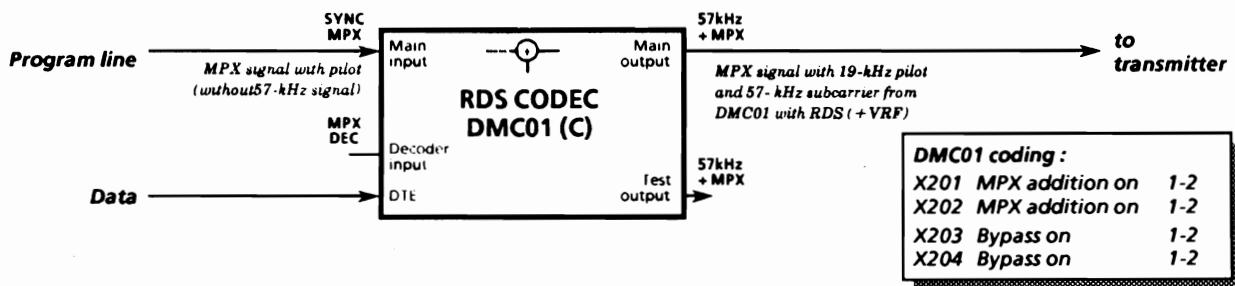
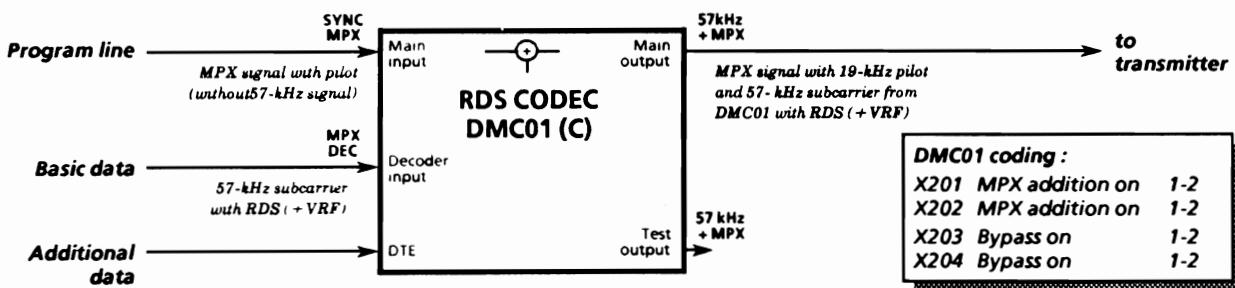


Fig. 2-3 Installation of DMC01 without stereocoder

c) RDS data link



Addition of MPX signal also possible in stereocoder (see Fig. 2-2)

Fig. 2-4 Installation of DMC01 with data link

Coding depending on mode :
(see also Section 2.2)

Output level
Addition of MPX signal
Bypass

X100/X110/X120/X130
X201/X202
X203/X204

2.1.4 Switching on

See Fig. 2-5: Sequence of startup

Upon power up a warm start is performed as standard. The setup prior to switching the device off is maintained, ie restored.

A warm or a cold start can be performed depending on how long the RESET key is held down:

Cold start: brief stroke (<1 second)

Warm start: pressing the key down for >2 seconds

Depending on the model, the type of start is indicated on the front panel and/or a computer (terminal). Next all internal tests are carried out. If a fault is found, a message is issued.

Cold start

A cold start causes default initialization of the device setup and clears all data backed up by the battery.

A cold start occurs upon switching the device on for the first time or after briefly pressing the RESET key. This also takes place if the battery or RAM is found to be faulty upon power up or after entering the cold start command on a serial interface. In the case of a cold start all LEDs and all pixels of the alphanumeric display will light up on the DMC01 front panel.

Warm start

Upon power up a warm start is performed as standard. Moreover, a warm start is produced after pressing the RESET key (>2 seconds) and after entering the warm start command.

In the case of a warm start the device setups, the switching and operating states as well as the contents of the data and error memories saved in the battery-supported RAM are used. The device continues operation with the settings and data valid prior to switchoff. A failure of the AC supply may however affect the data memories.

2.1.5 Putting the Device into Operation

Note:

The device is supplied with preset values, eg phase and level. These default values are used after each cold start.

Basically the device is thus ready for operation.

Use in Europe:

Normally a stereo transmission system with a 19-kHz pilot is used. After putting the device into operation the phase of the 57-kHz subcarrier should be adjusted to that of the 19 kHz pilot and the level should be checked.

Use in America:

The levels used are considerably higher than in Europe. Since, however, no pilot signal is used, a phase adjustment is not required, ie the preset (default) values will always be used.

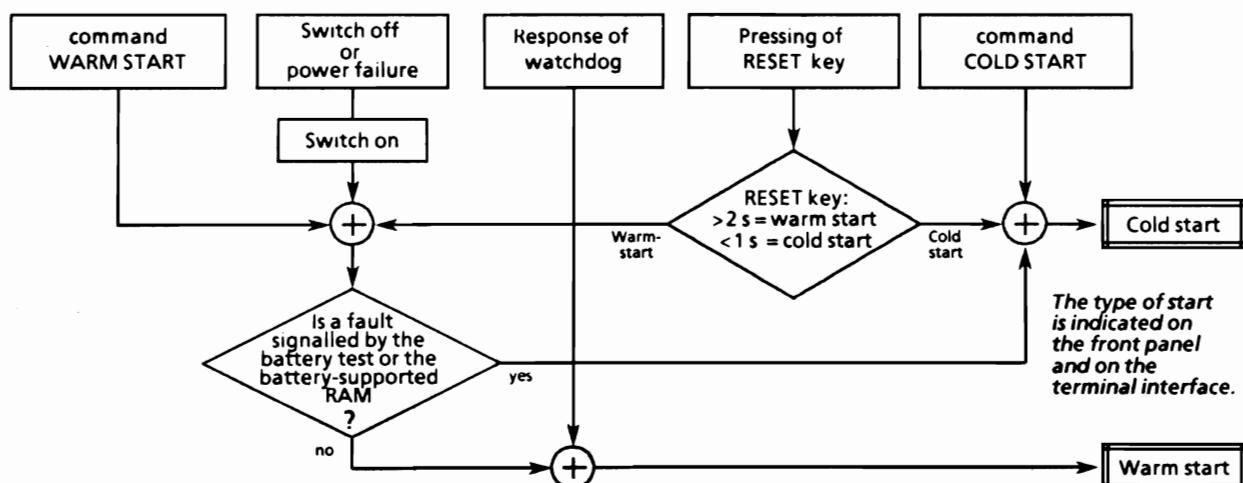


Fig. 2-5 Sequence of device start

DMC01 - DMC01C Preparation for Use

Required equipment

See Fig. 2-6.

A PC with a serial interface and an oscilloscope, possibly a peak-responding voltmeter are required for these adjustments. With the DMC01, adjustment from the front panel by way of the menu is also possible.

Each unit is supplied with a floppy running under DOS on a PC and containing a simple load and adjustment software which permits the following steps to be executed.

Overview

- ▶ Adjustment of the phase between 19-kHz pilot and 57-kHz VRR/RDS signal
Oscilloscope required
Adjustment only for transmission systems with pilot
- ▶ Checking the RDS level and, if required, the VRF level
- ▶ Loading the basic RDS data (PI, PS, etc.)
- ▶ Loading the device parameters
- ▶ Configuration of serial interfaces:
 DMC01 rackmount: DTE, DTE1 to DTE4
 DMC01C plug-in: DTE, DTE1 to DTE3

Adjustment

DMC01 rackmount:	by commands or menu
DMC01C plug-in:	by commands

The Coder Loading and Utilization Program CLUB is available for easy and convenient entry of all RDS data.

Putting into operation

- ▶ Switch the DMC01/DMC01C off.
- ▶ Connect the default interface to a serial interface of the PC using an RS-232-C cable.
 DMC01 rackmount: DTE5
 DMC01C plug-in: DTE4
- ▶ Switch the device on (warm start).
 Default interface set to 9600 baud, 8 data bits, 1 stop bit and no parity (9600/8/N/1).
- ▶ Place the floppy into the drive.
- ▶ Select the associated drive:
 eg A: or B: and press <RETURN>.
- ▶ How the program is started is described on the sticker attached to the floppy. Press <RETURN> after entering the file name.
- ▶ A menu appears on the display. Using the cursor keys the desired item is selected and called up with <RETURN>.
- ▶ It is then possible to perform the required entries or adjustments in the dialog mode.
 Help texts and, if required, a README file, explain the operation of the load and adjustment software.

Phase adjustment

The phase between the 19-kHz pilot and the 57-kHz subcarrier is adjusted such that the deviation is reduced to minimum.

Adjustment range

>360° referred to the 57-kHz signal

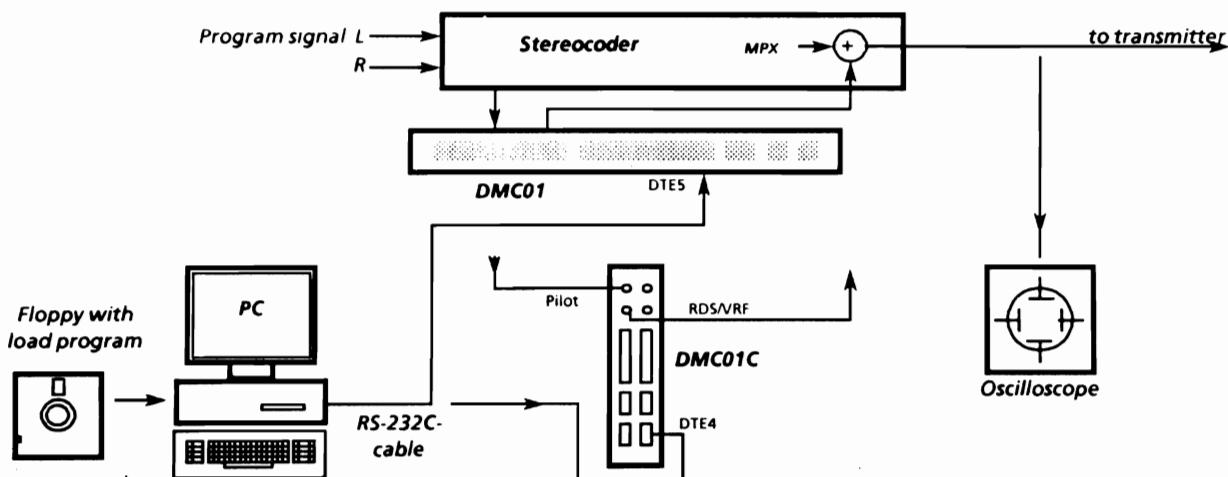


Fig. 2-6 Setup for putting into operation

DMC01 - DMC01C Preparation for Use

Description

When installing the device, phase adjustment of the 57-kHz signals to the 19-kHz pilot is required in order to reduce the necessary FM deviation to a minimum. This is done by synchronizing the device with the 19-kHz pilot (at the main input) and shifting the phase of the 57-kHz signal internally such that a minimum amplitude of the sum signal is obtained. This holds for a symmetrical waveform.

In any case the 57-kHz subcarrier signal can be shifted by more than a cycle so that correct adjustment is always ensured. However, under unfavourable conditions it may be necessary to shift the signal first by a complete cycle prior to obtaining the desired symmetry. The phase is checked on an oscilloscope connected to the stereocoder output. For this purpose the modulation, ie the program signal, must be switched off so that only the 19-kHz pilot and the unmodulated VRF signal (with the area identification disconnected) are available. This phase adjustment is also valid for the RDS signal.

Procedure

- ▶ For the test setup see Fig. 2-6.

For adjusting the plug-ins a PC is required which produces the necessary setting commands for instance by means of the load and adjustment software.

However, on rackmounts this adjustment can be made by way of the menu (without PC).

- ▶ Disconnect the program signal (stereocoder).
- ▶ Synchronize the device with the 19-kHz pilot (pilot or MPX signal at the main input).
- ▶ Disconnect the RDS signal (command or menu).
- ▶ Connect the VRF signal (command or menu).
- ▶ Disconnect the area identification of the VRF signal (command or menu).
- ▶ Use an oscilloscope to measure on the program (modulation) line to the transmitter.
- ▶ The signal consists of the 19-kHz pilot superimposed on the unmodulated 57-kHz subcarrier.
- ▶ Adjustment
Adjust the phase such that the two peaks displayed on the oscilloscope have the same amplitude (symmetry; see Fig. 2-7).
(Setting commands or menu)

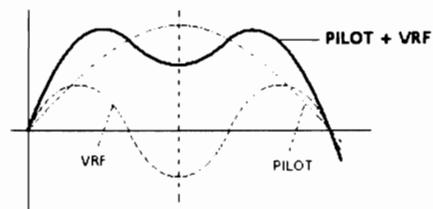


Fig. 2-7 Phase adjustment

Level adjustment

The level of the 57-kHz signal is matched to the level of the MPX signal.

With FM transmitters the following nominal deviation is standard for the individual signal components:

- ▶ Program signal (MPX) without pilot and RDS/VRF Nominal deviation ± 40 kHz (partly ± 50 kHz)
- ▶ 19-kHz pilot Nominal deviation approx. ± 6.72 kHz
- ▶ 57-kHz RDS signal with test pattern 0000 0000 Nominal deviation ± 1.2 kHz
- ▶ VRF signal, unmodulated 57-kHz subcarrier Nominal deviation ± 3.5 kHz

Note:

The levels required depend on the modulation characteristic of the transmitter.

Adjustment

DMC01 rackmount: by commands or menu
DMC01C plug-in: by commands

For the range see data sheet.

Coarse adjustment:
using coding links on the PCB

Fine adjustment:
by commands or menu

Loading of basic RDS data

Adjustment
DMC01 rackmount: by commands or menu
DMC01C plug-in: by commands

DMC01 - DMC01C Preparation for Use

Loading of device parameters

Adjustment

DMC01 rackmount: by commands or menu
DMC01C plug-in: by commands

It is recommended to use the load and adjustment software supplied with the device.

Configuration of serial interfaces

Adjustment

DMC01 rackmount: by commands or menu
DMC01C plug-in: by commands

It is recommended to use the load and adjustment software supplied with the device.

Adjustable interface parameters

- ▶ Baud rate of each interface
- ▶ Hardware handshake ON/OFF

Configuration and operation of parallel interfaces

The two interfaces, ie REMOTE CONTROL (X11) and MESSAGES (X12), may be assigned user-specific functions.

- a) Setting up a remote control system
It is for instance possible to set up a remote control system with 16 (uncoded) or a total of 65,000 (binary-coded) commands
- b) Input and output of RDS data
Assignment of inputs and outputs to specific RDS data

2.1.6 Checking the Lithium Battery

The lithium battery is provided for nonvolatile storage of the RDS data, the device status, the faults occurred and for the backup of the real-time clock.

The device is supplied with the battery connected.

- ▶ The functioning of the battery is checked by an internal test circuitry.
- ▶ The functioning of the battery can also be tested by checking whether the stored settings, eg baud rate, basic data, etc., are available.

If settings are lost after switching the device off and on again, first check whether the battery is switched on. To this effect, open the device, unscrew the shielding cover of the data processor and check the position of link X35, setting it to 1-2 if required. After switching the battery on, a cold start is automatically performed.

2.1.7 Device Addresses

Each DMC01 and DMC01C has a fixed device address to EBU standard. This address is entered in the device and cannot be modified by the user. As long as the EBU protocol is used, this address allows the device to be accessed (in networks, too) whereas it is meaningless for link or terminal protocols.

The address is assigned by ROHDE & SCHWARZ and consists of 16 bits (4 hex characters). It is not related in any way to the site and encoder addresses used with the EBU protocol.

DMC01 - DMC01C Preparation for Use

2.2 Coding

To ensure proper functioning of the device, the coding links must be inserted as shown on the PCB below. If any problems occur, first check the coding. Most of the settings are meaningful only in the position given since otherwise the signal would be interrupted for testing or taken to ground.

MPX addition

For the position of links X201 and X202 see Section 2.1.3.

Bypass

For the position of links X203 and X204 see Section 2.1.3.

Gain

Gain	0 dB	10 dB	20 dB	30 dB
Link inserted	X100	X110	X120	X130

Factory setting:

Europe	0 dB	(X100 inserted)
USA	30 dB	(X130 inserted)

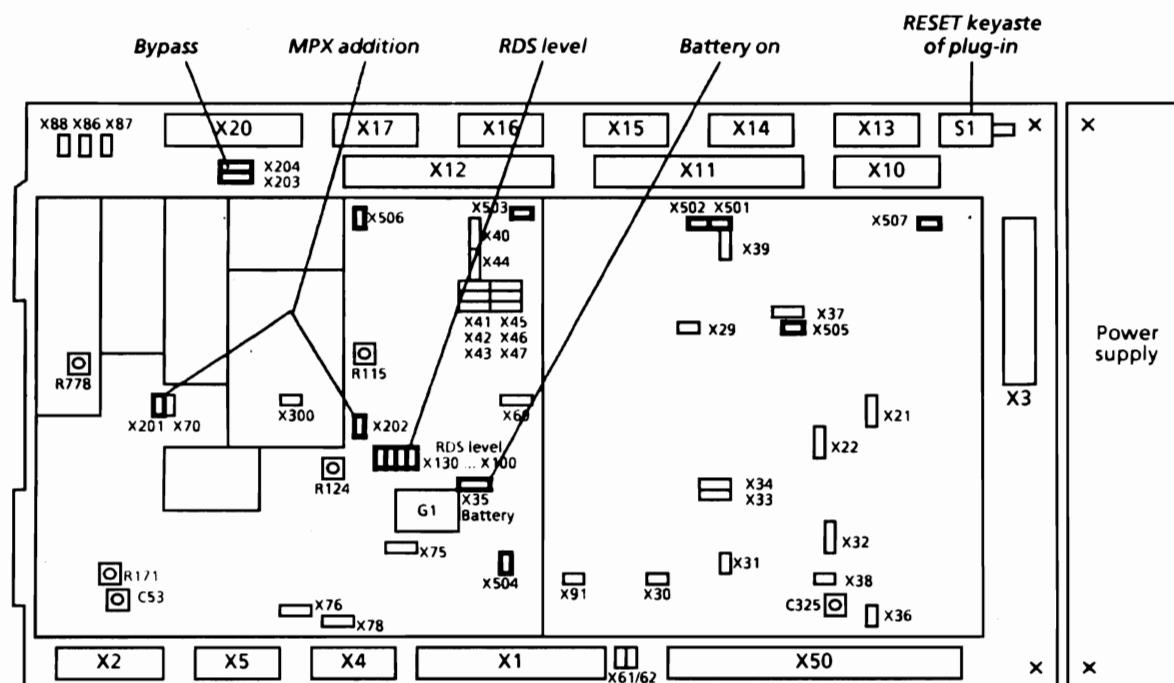


Fig. 2-8 Position of coding links

Coding links for installation

Link	Function	Position 1-2	Position 2-3	Factory setting
X201 X202	Addition of MPX signal to RDS signal	ON	OFF	2 - 3 2 - 3
X203 X204	Bypass for MPX signal	ON	OFF	2 - 3 2 - 3
X501 *	+ 5 V at serial interface DTE2 (X14.9)	ON	---	---
X502 *	+ 5 V at serial interface DTE3 (X15.9)	ON	---	---
X503 *	+ 5 V at serial interface DTE4 (X16.9) <i>Note: Not connected on DMC01C</i>	ON	---	---
X504 *	+ 5 V at serial interface DTE (X3.9) <i>Note: With DMC01C on rack connector X11.</i>	ON	---	---
X505 *	+ 5 V at serial interface DTE1 (X13.9)	ON	---	---
X506 *	+ 5 V at serial interface DTE5 (X17.9) <i>Note: Designated DTE4 on DMC01C.</i>	ON	---	---
X507 *	+ 5 v at MONITOR connector (X10.6)	ON	---	---

* The + 5-V auxiliary voltage is rated for a current of 100 mA (eg modem supply).

DMC01 - DMC01C Preparation for Use

Coding links for servicing

Link	Function	Position 1-2	Position 2-3	Factory setting
X21	SRAM (D21/D22) 1 Mbit or \geq 2 Mbits	1 Mbit	\geq 2 Mbits	1 - 2
X22	Flash Memory (D63/D64) 2 MBits or 4 MBits Address line A19 or operating voltage + 12 V	4 Mbits (A19)	2 Mbits + 12 V via relay	2 - 3
X29	Oscillator, 18.432 MHz	ON	---	1 - 2
X30	Oscillator, 32 MHz	ON	---	1 - 2
X31	Watchdog	ON	---	1 - 2
X33	Interrupt INT4 assignment	INT-IEC	INT-RXTX1	1 - 2
X34	Interrupt INT5 assignment	INT-I ² C	INT-DMA0	1 - 2
X35	Battery for SRAM	ON	OFF	1 - 2
X36	EEPROM ready	ON	---	---
X37	LED - power (green)	MAX691	LED - power supply	2 - 3
X38	Audiodat bit	Output	---	---
X39	Update request	ON	OFF	2 - 3
X40 X41	Message 13 (relay contact or TTL level)	Relay contact	TTL (port)	1 - 2 1 - 2
X42 X43	Message 14 (relay contact or TTL level)	Relay contact	TTL (port)	1 - 2 1 - 2
X44 X45	Message 15 (relay contact or optocoupler)	Relay contact	Optocoupler	1 - 2 1 - 2
X46 X47	Message 16 (relay contact or optocoupler)	Relay contact	Optocoupler	1 - 2 1 - 2
X60	Mode IEEE 488 (IEC bus)	Controller	Talker/Listener	2 - 3
X61 X62	Keyboard	Monitor L Monitor R	Key C6 Key C7	1 - 2 1 - 2
X70	Bandpass for pilot PLL	ON	OFF	2 - 3
X75	2nd filter block	D74 bandpass	D74 lowpass	1 - 2
X76	3rd filter block	D74 lowpass	D74 bandpass/D75	2 - 3
X78	2nd filter block - cutoff frequency	Clock/50	Clock/100	1 - 2
X86 X87 X88	Main input SYNC/MPX Main output 57 kHz/MPX Decoder input 57 kHz/MPX DEC	floating BNC floating BNC floating BNC	Balanced Balanced Balanced	depending on device: BNC = floating Triax = balanced
X91	250 kHz for Keyint ON/OFF	ON		1 - 2
X300	Main output, balanced/unbalanced	Balanced	---	1 - 2
Link	Function	Position A2 - A1	Position A2 - A3	Position A2 - B1
X32	NMI assignment	MAX691	OFF	AC-FAIL
				A2 - B1

Trimmers

Trimmer	Function	Adjustment
R778	Level of decoder input	
R171	Offset of D/A converter	
C53	Frequency: 14.592 MHz	
R124	RDS amplifier	
R115	Gain of summing input	
C325	Frequency: 32.758 MHz	

2.3 Connectors

2.3.1 Serial Interfaces (DTE)

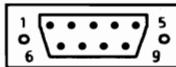
The serial interfaces are configured (eg baud rate) during installation (see Section 2.1.5). To this effect the supplied load and adjustment program is used. Each interface is assigned a specific protocol.

For configuration each device is assigned a default interface with the fixed, preset transmission rate of 9600 baud (9600/8/N/1):

DMC01 rackmount	Interface DTE5
DMC01C plug-in	Interface DTE4

The interface configuration is retained after a warm start (eg power off and on) whereas it must be performed again after a cold start. After a warm start the default interface is initialized so that commands may be entered irrespective of the interface configuration.

Interface to RS-232-C



X3 - X13 - X14 - X15 - X16 - X17
X3 and X16 are not used on the DMC01C plug-in.

1	DCD	Data carrier detect (optional)
2	RxD	Received data
3	TxD	Transmitted data
4	DTR	Data terminal ready
5	GND	Signal ground (⊥)
6	DSR	Data set ready
7	RTS	Request to send
8	CTS	Clear to send
9	+ 5 V *	Output + 5 V (max. 100 mA) (codable, X501 to X506)

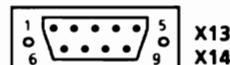
* In accordance with the standard + 5 V is not used.

Connecting cable for RS-232-C interface

Connector DMC01(C)	Anschluß PC	Anschluß DMC01(C)	Anschluß PC
DTE 9polig	DTE 9polig	DTE 9polig	DTE 25polig
DCD 1	1 DCD	DCD 1	8 DCD
RxD 2	2 RxD	RxD 2	3 RxD
TxD 3	3 TxD	TxD 3	2 TxD
DTR 4	4 DTR	DTR 4	20 DTR
GND 5	5 GND	GND 5	7 GND
DSR 6	6 DSR	DSR 6	6 DSR
RTS 7	7 RTS	RTS 7	4 RTS
CTS 8	8 CTS	CTS 8	5 CTS
-- 9	9 ---	-- 9	---

The interfaces DTE1 and DTE2 are provided for software changeover to RS-485.

Interface to RS-485

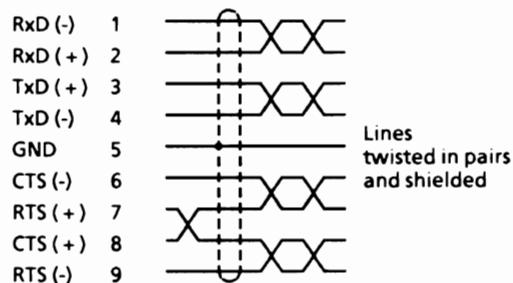


X13 and X14 (after changeover)

- | | | |
|---|---------|----------------------|
| 1 | RxD (-) | Received data (-) |
| 2 | RxD (+) | Received data (+) |
| 3 | TxD (+) | Transmitted data (+) |
| 4 | TxD (-) | Transmitted data (-) |
| 5 | GND | Signal ground (⊥) |
| 6 | CTS (-) | Clear to send (-) |
| 7 | RTS (+) | Request To Send (+) |
| 8 | CTS (+) | Clear to send (+) |
| 9 | RTS (-) | Request to send (-) |

Connecting cable for RS-485 interface

DTE 9-contact DMC Connector



Note:

For ease of reference user-defined interface parameters can be entered into the list (reference table) attached to this manual.

2.3.2 MONITORING Connector

Inscription: MONITORING X10
(on DMC01 rackmount only)

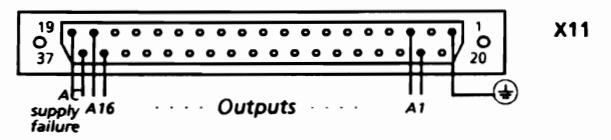


1	Screen (ground)	9	Reserved
2	Reserved	10	Reserved
3	Reserved	11	+ 5 V (max. 100 mA)
4	Data (coder)	12	Clock (coder)
5	Data (decoder)	13	Clock (decoder)
6	Reserved	14	Reserved
7	Reserved	15	Reserved
8	GND (⊥)		* X507 in position 1-2

DMC01 - DMC01C Preparation for Use

2.3.3 REMOTE CONTROL Connector

Inscription: REMOTE CONTROL X11

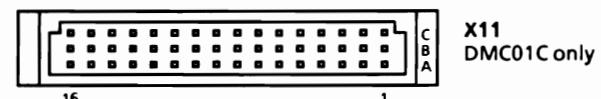


				X11
1	Screen (ground)	20	GND	1
2	Command 1	21	GND	1
3	Command 2	22	GND	1
4	Command 3	23	GND	1
5	Command 4	24	GND	1
6	Command 5	25	GND	1
7	Command 6	26	GND	1
8	Command 7	27	GND	1
9	Command 8	28	GND	1
10	Command 9	29	GND	1
11	Command 10	30	GND	1
12	Command 11	31	GND	1
13	Command 12	32	GND	1
14	Command 13	33	GND	1
15	Command 14	34	GND	1
16	Command 15	35	GND	1
17	Command 16	36	GND	1
18	Free	37	+ 5 V (max 100 mA)	
19	Free			

2.3.5 Rack Connector

Inscription: none

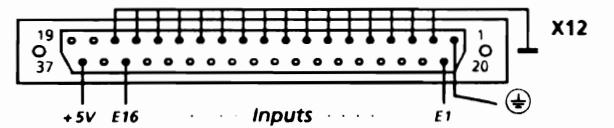
X11 is provided on the power supply of the DMC01C plug-in and not available on rack-mounts.



			X11
16		1	DMC01C only
1A	Reserved	1B	DATA Serbus
2A	Reserved	2B	INT Serbus
3A	Reserved	3B	SYNC Serbus
4A	Reserved	4B	CLOCK Serbus
5A	DC ok. (TTL)	5B	ADR7 Serbus
6A	Reserved	6B	AC-FAIL (TTL)
7A	Reserved	7B	DC-FAIL (TTL)
8A	Reserved	8B	DTR DTE
9A	Reserved	9B	CTS DTE
10A	GND	10B	TXD DTE
11A	Reserved	11B	RTS DTE
12A	GND	12B	RXD DTE
13A	Reserved	13B	DSR DTE
14A	GND	14B	DCD DTE
15A	Reserved	15B	Power failure (break contact)
16A	GND	16B	+ 12 V (across 100 kΩ)

2.3.4 MESSAGES Connector

Inscription: MESSAGES X12



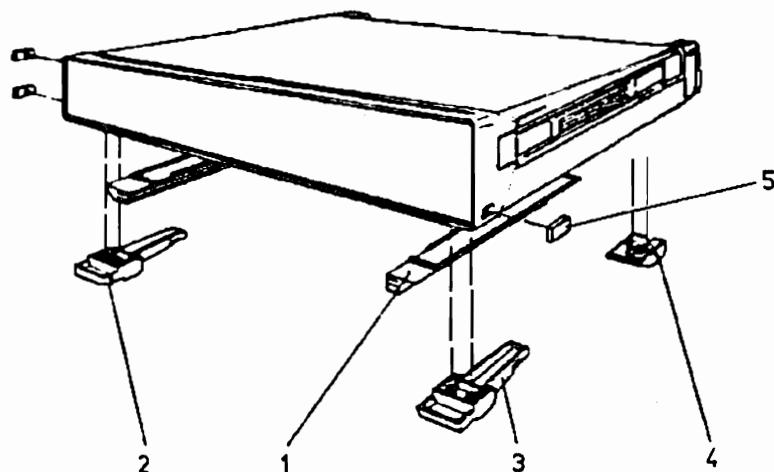
			X12
1	Screen (ground)	20	Free
2	Free	21	Message 1
3	Message 1	22	Message 2
4	Message 2	23	Message 3
5	Message 3	24	Message 4
6	Message 4	25	Message 5
7	Message 5	26	Message 6
8	Message 6	27	Message 7
9	Message 7	28	Message 8
10	Message 8	29	Message 9
11	Message 9	30	Message 10
12	Message 10	31	Message 11
13	Message 11	32	Message 12
14	Message 12	33	Message 13
15	Message 13	34	Message 14
16	Message 14	35	Message 15
17	Message 15	36	Message 16
18	Message 16	37	Message power failure
19	Message power failure		

The power failure message (break contact) is issued only on the DMC01 whereas for the DMC01C this message is available at X11 of the power supply.

2.4 Modification for Use as Bench Model or Rackmount (Design 90)

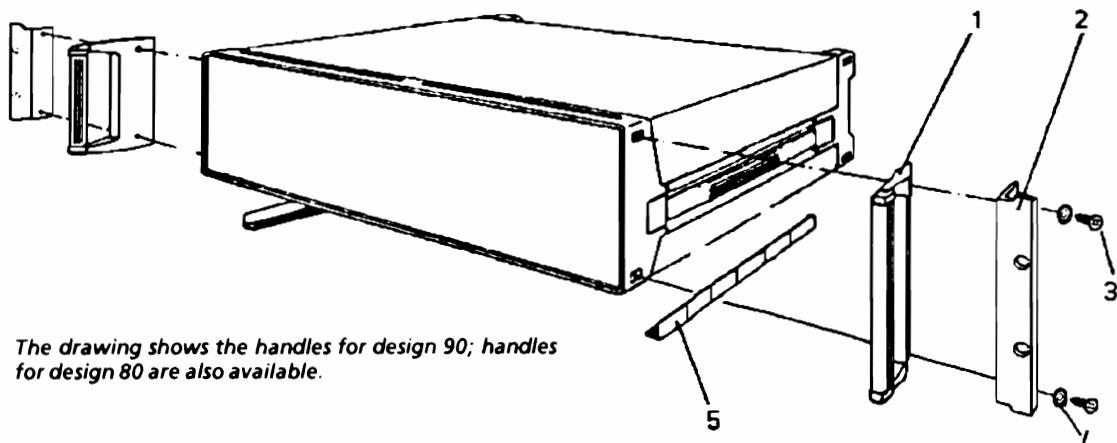
Tools required: Phillips screwdriver size 2

2.4.1 Bench Model



- ▶ Insert the guide rails (1) at the rear and snap into place from the outside to the inside.
- ▶ Press the front feet (2) with the foldback feet (3) into the cover and lock.
- ▶ Press the rear feet (4) into the cover and lock.
- ▶ Press the 4 lateral feet (5) in.

2.4.2 Rackmount



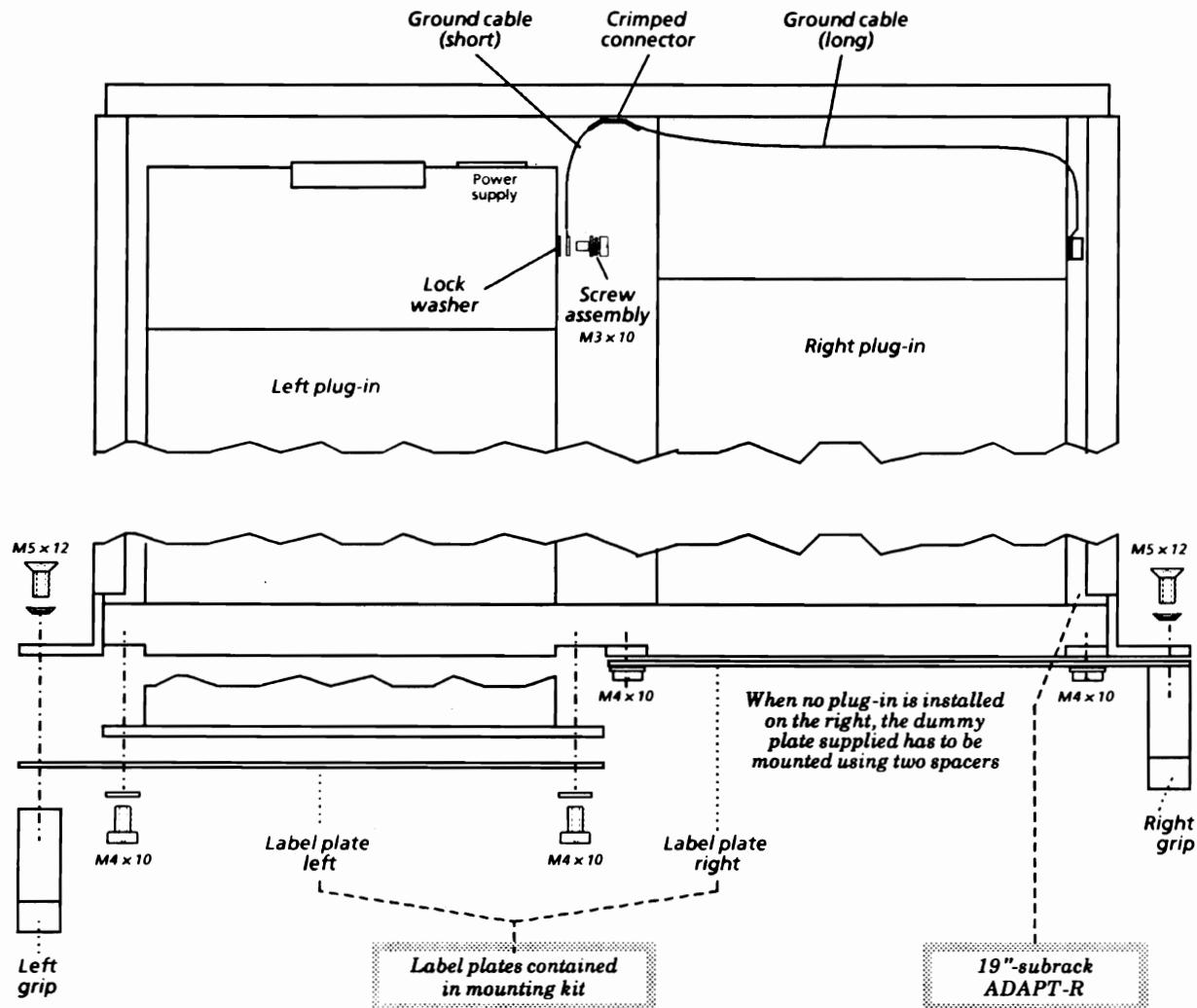
- ▶ Fix the handles (1) and brackets (2) with screws (3) and lock washers (4).
- ▶ Remove the protective paper from the guide rails (5).
- ▶ Stick the guide rails to the bottom of the device
(surface to be glued at bottom and not on the side).

DMC01 - DMC01C Preparation for Use

2.5 Installation of DMC01C Plug-in

Tools required: Phillips screwdriver size 2

2.5.1 Installing the Plug-in into the Subrack



Tools required

Phillips screwdriver size 2, flat pliers

Preparing the plug-in

Fix ground cable (short with lefthand plug-in, long with righthand plug-in) with screw assembly (M3x10, with washers) to power supply thereby inserting a lock washer between soldering tag and thread of power supply.

Installation of plug-in

Insert plug-in from the front into the subrack. Power supply and subrack connector (X11) have to fit into the cut-outs at the rear panel. The front panel of the plug-in has to be flush with the lefthand or righthand bracket of the subrack.

Ground cable

Connect ground cables to the crimped connector at the rear panel of the subrack.

Fixing of plug-in

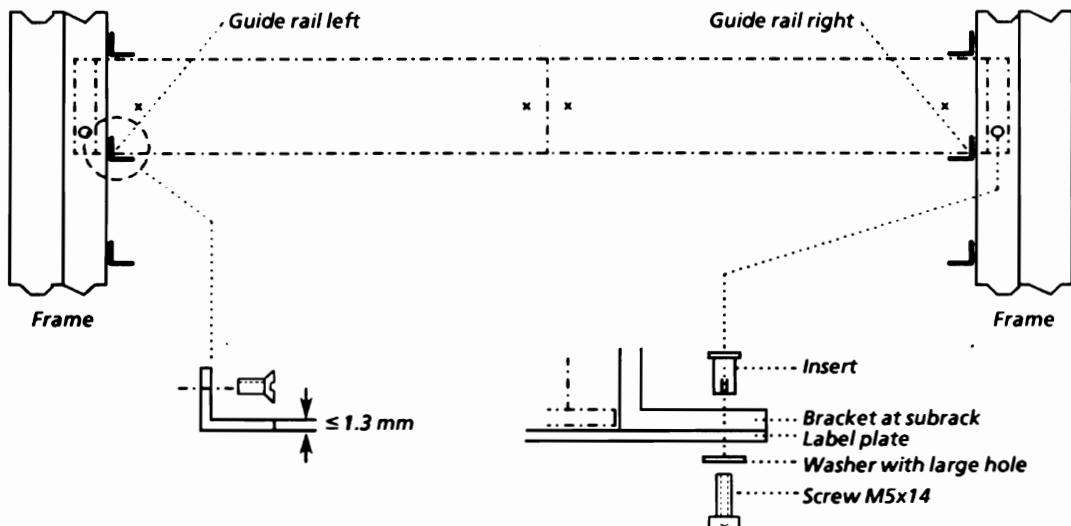
Fix label plate together with plug-in with one screw (M4x10) and washer each at the left and right (note different design of lefthand and righthand plug-in). Before screwing down align label plate to upper and lower edge of subrack.

DMC01 - DMC01C Preparation for Use

Mounting the dummy plate When no plug-in is installed on the right, the dummy plate supplied has to be mounted using two spacers. To this end use two screws with a washer each.

Fixing the handles Insert the handles in the cut-outs of the anti-twist label plate and screw down from the rear with countersunk-head screws (M5x12) using special lock washers.

2.5.2 Installing the Subrack into a 19" Rack



Tools required

Phillips screwdriver size 2

Preparation

For mounting the captive screws push in the two inserts from the rear into the holes of the two brackets at the left- and righthand side of the subrack. Slip on the special washers (large hole) on the protruding collar and tighten screws (M5x14).

Mounting the guide rails

The guide rails are to be fixed in the desired position inside the rack on the left and right using screws with countersunk head. The horizontal part of the guide rail must not exceed 1.3 mm in thickness.

Installation

Insert subrack into the rack and fix with captive screws to the frames.
Make the connections at the rear.
Fix power supply in position.

Junction panel

A junction panel for system integration can be supplied. Install it at the guide rails with brackets. Align junction panel with mounted subrack.

3 Operating Instructions

3.1 Legend for Front and Rear

3.1.1 DMC01 Rackmount

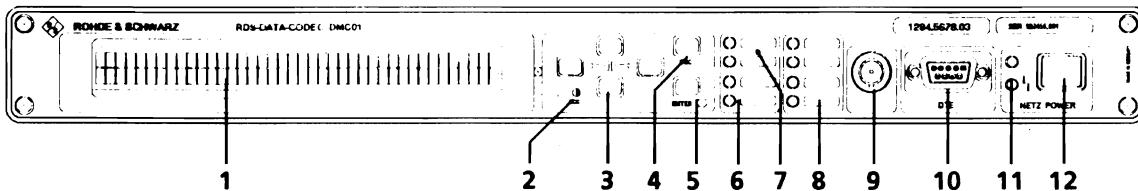


Fig. 3-1 Front view of DMC01 rackmount

No.	Inscription	Function
1	---	LCD Two lines with 40 characters each (ASCII character set)
2	LCD	Contrast control for LCD (1) (normally adjustment is not required)
3		a) Keys for moving the cursor within the menu windows b) Adjustment (flashing value; cursor up/down)
4	ESC	a) Leaving a submenu (going to the next higher menu level) b) Termination of adjustment without modifying the current value
5	ENTER	a) Branching to a submenu (going to the next lower menu level) b) Confirmation of modified value
6	CODER WARNING PILOT TA EON-TA EON-TP	Coder messages Synchronization failure, eg because pilot is missing (LED, yellow) Pilot present (LED, green) TA and/or EON-TA enabled (LED, green) EON-TP enabled (LED, green)
7	---	Reset key (accessible through hole in the front panel) Cold start: press briefly for <1 s Warm start: press for >2 s
8	DECODER SYNC LIMIT TA EON-TA LINK	Decoder messages Synchronization failure, eg because pilot is missing (LED, yellow) Device switches to internal generation of 57-kHz subcarrier Limit values exceeded (LED, yellow) TA and/or EON-TA present (LED, green) Link mode = data link switched on (LED, green)
9	57kHz (+ MPX) x9	Test output Same level as main output BNC female (unbalanced)
10	DTE x9	Serial connector , eg for terminal Sub-D male, 9-contact (DTE = data terminal equipment)
11		All operating voltages within rated range (LED, green) Fault of operating voltage (LED, red)
12	POWER	Power switch

DMC01- DMC01C Operating Instructions

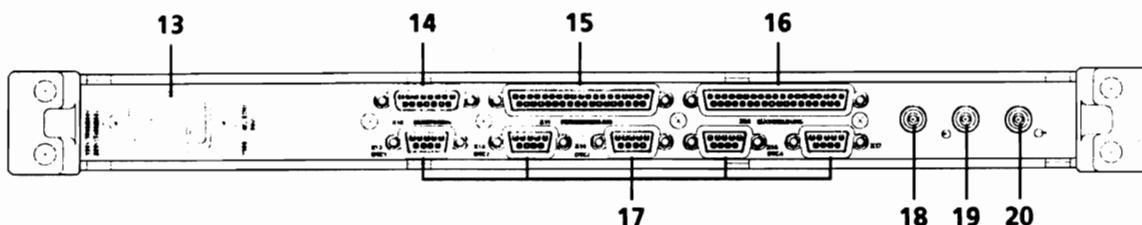


Fig. 3-2 Rear view of DMC01 rackmount

No.	Inscription	Function
13	100 ... 240 V X100	Power connector AC supply range 100 to 240 V (limits: 88 to 264 V)
14	MONITORING X10	Connector for monitoring equipment Sub-D female, 15-contact; for contact assignment see Section 2.3.
15	REMOTE CONTROL X11	Connector for operating commands TTL inputs with pullup resistors Sub-D female, 37-contact; for contact assignment see Section 2.3.
16	MESSAGES X12	Connectors for messages Floating signalling contacts Sub-D female, 37-contact; for contact assignment see Section 2.3.
17	DTE1 ... DTE5 X13 X14 X15 X16 X17	Serial interface Sub-D male, 9-contact (DTE = data terminal equipment) <i>Note: Upon power up, a warm or a cold start, DTE5 is set to a fixed preset data format: EBU protocol, 9600 baud, 8 data bits, 1 stop bit, no parity (9600/8/1/N)</i>
18	SYNC / MPX X6	Main input a) Pilot (squarewave with TTL level or sinewave signal) or b) MPX signal (with pilot but without 57-kHz subcarrier (RDS/VRF)) Triax panel connector, series 0 (balanced) or BNC female (floating)
19	MPX - DEC. X8	Decoder input a) MPX signal with RDS signal and pilot b) RDS signal, possibly with VRF signal (57-kHz subcarrier) Triax panel connector, series 0 (balanced) or BNC female (floating)
20	57 kHz (+ MPX) X7	Main output a) RDS signal possibly with VRF signal (for addition in stereocoder) b) Complete MPX + RDS/VRF signal (for modulating the transmitter) Level adjustable by way of menu or commands Triax panel connector, series 0 (balanced) or BNC female (floating)

Assignment of serial interfaces of DMC01 rackmount (for standard software version)
--

Interface	Connector	Position	Interface function
DTE1	X13	Rear panel	Coder (link or EBU protocol)
DTE2	X14	Rear panel	Coder (link or EBU protocol)
DTE3	X15	Rear panel	Decoder (terminal or link protocol) or coder (link or EBU protocol)
DTE4	X16	Rear panel	Coder (link or EBU protocol)
DTE5	X17	Rear panel	Coder default interface (EBU protocol after cold or warm start); flash memory update
DTE	X3	Front panel	Coder (link or EBU protocol)

DMC01- DMC01C Operating Instructions

3.1.2 DMC01C Plug-in

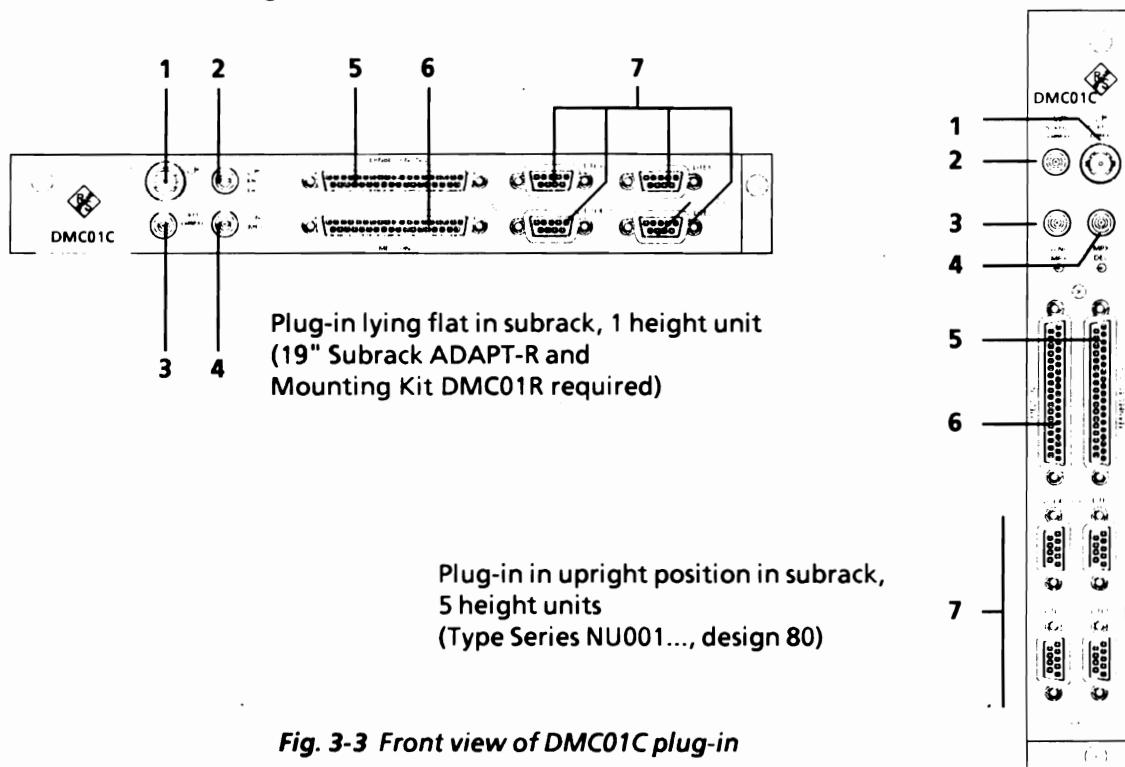


Fig. 3-3 Front view of DMC01C plug-in

No.	Inscription	Function
1	57kHz (+ MPX) X9	Monitoring output Same signal and same level as main output; BNC female (unbalanced)
2	MPX - DEC. X8	Decoder input a) MPX signal with RDS signal and pilot b) RDS signal, possibly with VRF signal (57-kHz subcarrier) Triax panel connector, series 0 (balanced) or BNC female (floating)
3	57 kHz (+ MPX) X7	Main output a) RDS signal possibly with VRF signal (for addition in stereocoder) b) Complete MPX + RDS/VRF signal (for modulating the transmitter) Level adjustable by way of commands Triax panel connector, series 0 (balanced) or BNC female (floating)
4	SYNC / MPX X6	Main input a) Pilot (squarewave with TTL level or sinewave signal) or b) MPX signal (with pilot but without 57-kHz subcarrier (RDS/VRF)) Triax panel connector, series 0 (balanced) or BNC female (floating)
5	REMOTE CONTROL X11	Connector for operating commands TTL inputs with pullup resistors Sub-D female, 37-contact; for contact assignment see Section 2.3.
6	MESSAGES X12	Connector for messages Floating signalling contacts Sub-D female, 37-contact; for contact assignment see Section 2.3.
7	DTE1 ... DTE4 X13 X14 X15 X17	Serial interfaces Sub-D male, 9-contact (DTE = data terminal equipment) <i>Note: Upon power up, a warm or a cold start, DTE5 is set to a fixed preset data format: EBU protocol, 9600 baud, 8 data bits, 1 stop bit, no parity (9600/8/1/N)</i>

DMC01- DMC01C Operating Instructions

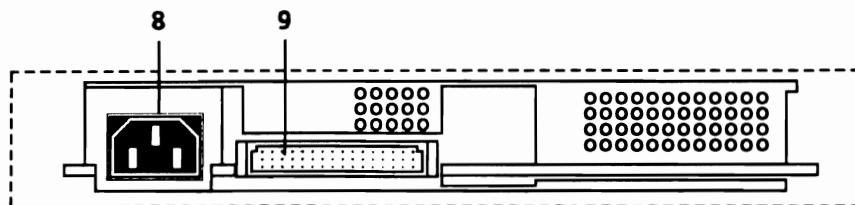


Fig. 3-4 Rear view of DMC01C plug-in

No.	Inscription	Function
8	100 ... 240 V X100	Power connector AC supply range 100 to 240 V (limits: 88 to 264 V)
9	X11 (on power supply)	Rack connector Fault message of power supply; DTE interface; for contact assignment see Section 2.3.

**Assignment of serial interfaces of DMC01 rackmount
(for standard software version)**

Interface	Connector	Position	Interface function
DTE1	X13	Front panel	Coder (link or EBU protocol)
DTE2	X14	Front panel	Coder (link or EBU protocol)
DTE3	X15	Front panel	Decoder (terminal or link protocol) or coder (link or EBU protocol)
DTE4	X17	Front panel	Coder default interface (EBU protocol after cold or warm start); flash memory update
DTE	X11	Rear panel (on power supply)	Coder (link or EBU protocol)

DMC01- DMC01C Operating Instructions

3.2 Overview

The operational capability depends on the software used (in the flash memory) and on the hardware version (DMC01 rackmount with Display or DMC01C plug-in).

The software is of modular design so that, depending on the application, only parts thereof or special software packages can be implemented.

Operation			
MENÜ operation	CODER operation	DECODER operation	Parallel interfaces
CODER DECODER INSPECT INTERFACE SETUP TEST	See dividers 2 + 3 Link protocol (ARD specifications) EBU protocol (EBU specifications) Manufacturer-specific commands (to EBU specifications) TNPP (with special software)	See dividers 4 Link protocol (ARD specifications) Terminal protocol (ARD specifications)	See Section 3.3 Inputs E1 to E15 Messages A1 to A16 Signalling of power failure
Note: Available on the front panel of the DMC01 rackmount only (display)	Note: Operation possible with all DMC01 and DMC01C models (software-dependent)	Note: Operation possible with all DMC01 and DMC01C models (software-dependent)	Note: Function of inputs and outputs user-definable (depending on software)

DMC01 rackmount

The DMC01 rackmount is fitted with front-panel controls and with serial interfaces. Thus it can be operated both by way of the menu and via the serial interfaces.

► Operation from the front panel

Keys on the front panel of the DMC01 rackmount enable the selection of all switching functions, level settings and displays. The menu functions can be indicated on the alphanumeric display. LED indicators signal special settings and alarms.

► All interface functions (same parallel and serial interfaces as with DMC01C plug-in)

► Monitoring connector (data stream)

DMC01C plug-in

As the DMC01C plug-in has neither a display nor any keys, it can be operated only via the interfaces.

- Operation of coder section
Commands via serial interfaces (special features on customer's request)
- Operation of decoder section
Commands via serial interfaces (special features on customer's request)
- Remote control
Control by closing loop to ground
- Messages
via floating relay contacts (one make contact per function)
- Rack connector for integration into systems

Special features on customer's request

*Special features, eg paging or other services, can be implemented on request.
Like with an update, the required firmware is loaded into the flash memory.
It is possible to define new interface functions.*

These software packages are described in separate manuals or in the relevant standard specifications.

3.3 Interfaces

For contact assignment see Section 2.3.

3.3.1 Serial Interfaces

For RDS data input and output, six serial interfaces are provided on the DMC01 rackmount and five on the DMC01C plug-in.

Use of serial interfaces

Configuration	See Section 2.1.5
Contact assignment	See Section 2.3.1
Location	See Section 3.1

Transmission modes

RS-232-C

All interfaces are designed as DTE (= data terminal equipment) with hardware handshake (RTS - CTS). To activate the interface, lines DTR (pin 4) and RTS (pin 7) must be ON (positive potential). This hardware handshake can be disconnected by way of the software.

RS-485

The interfaces X13 (DTE1) and X14 (DTE2) are prepared for RS-485 transmission with the appropriate software.

Coder interfaces

The serial coder interfaces can be operated by means of the link protocol or the EBU protocol.

The transmission format can be set via the software for 300 to 19,200 baud, 8 bits, no parity, 1 stop bit.

It is possible to modify the RDS data in all data sets. The commands consist of ASCII character strings. In addition, a checksum is transmitted to allow detection of transmission errors.

Decoder interface

The serial decoder interface can be operated by means of the terminal protocol or the link protocol. These protocols also contain the necessary switchover commands.

The transmission format can be set as for the coder.

Default interface

This serial interface is used for configuring the device, eg the other serial interfaces. After a warm start (eg power off/on) the default interface takes up a defined transmission format (9600/8/N/1) and thus allows the entry of commands irrespective of the device configuration.

It is possible to enter commands in accordance with the EBU and the manufacturer-specific protocols, the latter also meeting the specifications of the EBU protocol.

In addition this interface can be operated with the aid of the flashup software. For the software update the interface is automatically switched to the relevant flashup protocol and then switched back again.

A transmission format of 9600 baud, 8 bits, no parity, 1 stop bit is set.

3.3.2 Monitoring Interface

Coder monitoring

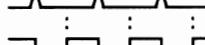
For test purposes the data stream for the RDS modulator is available with TTL levels at the monitoring connector.

The clock (1187.5 Hz) is obtained by dividing the frequency of the 57-kHz RDS signal and has a duty cycle of 2:1. The data are transferred with the negative-going edge of the clock signal.

Waveform	Signal	Connector
	Data-coder	3
	Screen (GND)	1
	Clock 1187.5 Hz	12

Decoder monitoring

For test purposes the data stream from the RDS decoder is available with TTL levels at the monitoring connector. The data are transferred with the positive-going edge of the clock signal.

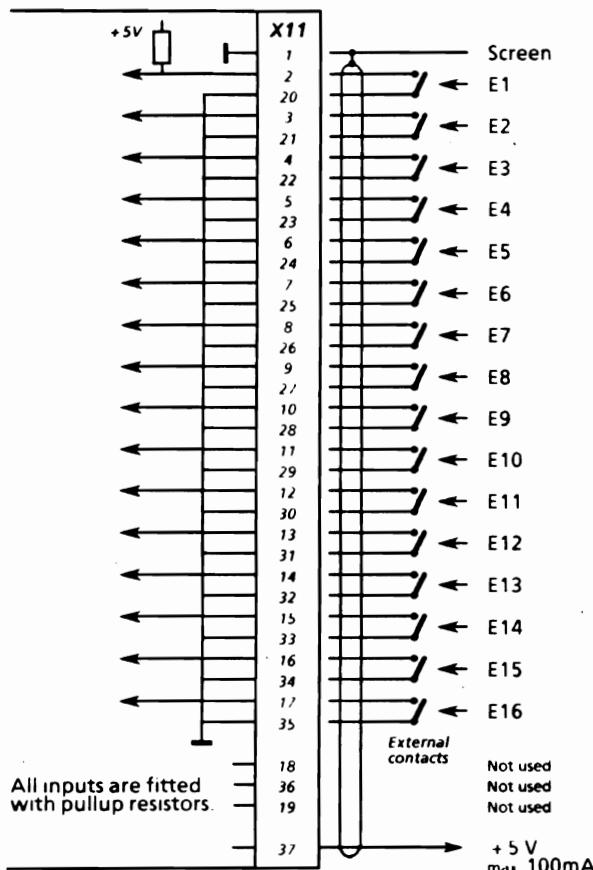
Waveform	Signal	Connector
	Data-decoder	4
	Screen (GND)	1
	Clock 1187.5 Hz	13

DMC01- DMC01C Operating Instructions

3.3.3 REMOTE CONTROL Interface

X11 REMOTE CONTROL

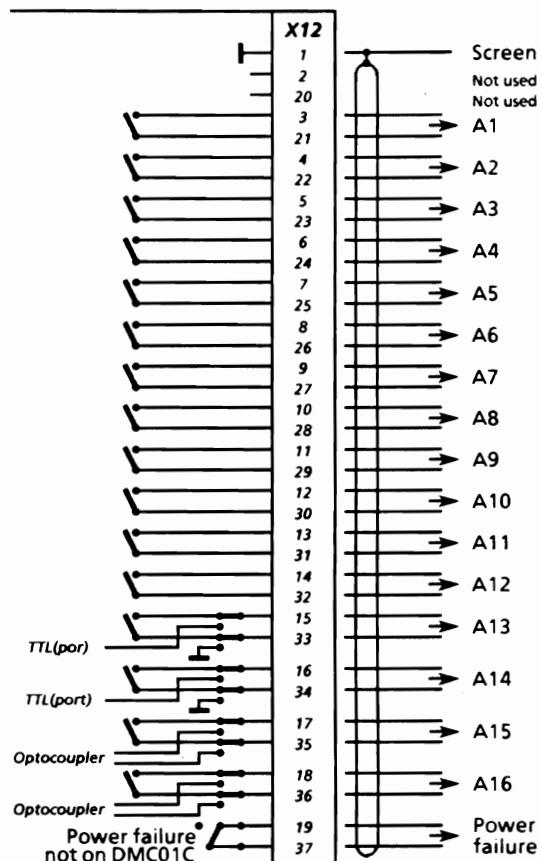
Depending on the software, different functions can be assigned to the inputs. This assignment can be defined and modified by the user. The floppy coming with the device allows certain basic settings to be made.



3.3.4 MESSAGES Interface

X12 MESSAGES

Depending on the software, different functions can be assigned to the outputs. This assignment can be defined and modified by the user. The floppy coming with the device allows certain basic settings to be made.



DMC01- DMC01C Operating Instructions

Reference Table

Configuration of serial interfaces

DMC01 rackmount

Interface	Function		
DTE	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type: RS-232-C	Baud ratebaud
DTE1	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
		<input type="checkbox"/> RS232C	<input type="checkbox"/> RS485
	Type	Baud ratebaud
DTE2	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type:	<input type="checkbox"/> RS232C	<input type="checkbox"/> RS485
		Baud ratebaud
DTE3	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type: RS-232-C	Baud ratebaud
DTE4	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type: RS-232-C	Baud ratebaud
DTE5	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type: RS-232-C	Baud rate	9600 baud
	Special feature:	<input checked="" type="checkbox"/> Flashup interface	
		<input checked="" type="checkbox"/> Default	
Hand-shake	on all interfaces:	<input type="checkbox"/> Hardware	
		<input type="checkbox"/> Off	

Configuration of parallel interfaces

Output assignment of MESSAGES interface (X12)

Output	Function
A1	
A2	
A3	
A4	
A5	
A6	
A7	
A8	
A9	
A10	
A11	
A12	
A13	
A14	
A15	
A16	
AC-FAIL	Power failure message on DMC01

Input assignment of REMOTE CONTROL interface (X11)

Input	Function
E1	
E2	
E3	
E4	
E5	
E6	
E7	
E8	
E9	
E10	
E11	
E12	
E13	
E14	
E15	
E16	

DMC01C plug-in

Interface	Function		
DTE	Protocol:	
	Type:	RS232C	
	With special software and cables only		
DTE1	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type:	<input type="checkbox"/> RS-232-C	<input type="checkbox"/> RS485
		Baud ratebaud
DTE2	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type:	<input type="checkbox"/> RS-232-C	<input type="checkbox"/> RS485
		Baud ratebaud
DTE3	Protocol:	<input type="checkbox"/> Coder	<input type="checkbox"/> Decoder
		<input type="checkbox"/> Link	<input type="checkbox"/> Terminal
		<input type="checkbox"/> EBU	<input type="checkbox"/>
	Type: RS232C	Baud ratebaud
	Besonderheit:	<input checked="" type="checkbox"/> Flash pro	<input checked="" type="checkbox"/> Default
Hand-shake	On all interfaces:	<input type="checkbox"/> Hardware	
		<input type="checkbox"/> Off	





ROHDE & SCHWARZ

Communications
Division

Operating Manual

Software

Link Protocol for Coder

RDS CODEC

DMC01 and DMC01C

Printed in the Federal
Republic of Germany

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Operation Coder DMC01(C)
Link Protocol

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4 Link Protocol

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---	----

Operation Coder DMC01(C) Link Protocol

The following commands allow the entry of RDS data in abbreviated form (no dialog mode), eg from a computer (PC) or an RDS decoder. Commands and data are written and transmitted in ASCII. Basically the command syntax is the same for all information handled.

The link protocol complies with specifications No. 5/3.8, part I (basic unit), of the broadcasting corporations under public law in the Federal Republic of Germany.

1 Introduction

1.1 Command Structure

Each command is composed of the command abbreviation (IK), a parameter part and the data. For easy recognition of data-transmission errors, each command is preceded by a 2-digit checksum. A command is terminated with the ASCII characters "ETX" or "FS" or cancelled with "CAN".

The data transmitted with a command are treated differently depending on this delimiter (see data evaluation).

With some RDS information (eg radiotext) the entire command is divided up into subcommands that are transmitted one after the other. These subcommands also have a checksum and are terminated with the ASCII character "RS" to indicate that more of the command is still to come. The subcommands are decoded and the data buffered. Only the last subcommand is terminated with "ETX" or "FS" and after this all the data entered are processed and stored.

The ASCII character "ACK", "NAK" or "CAN" is output after each command or subcommand, according to whether the command is correct or false (see return messages). Wait for the "ACK" or "NAK" acknowledgement after each command or subcommand before entering a new command or subcommand.

The checksum is followed by one or two ASCII characters as a command abbreviation and to indicate the data set to which the following data relate. If "X" is entered as the data set, all data sets are addressed. "0" means the data set currently being transmitted.

1.2 Checksum

A checksum P is computed before each command or subcommand and transmitted as a 2-byte checksum P1 and P2. For computing the checksum, first all decimal values of the ASCII characters of a command, including end-of-text characters, are summed and the total mod 65536 is calculated. Then the result P is split into two bytes P1 and P2 for transmission. P1 is transmitted before P2, and both can have a value of up to 255.

The following equations are used:

Single command:



Composite commands:

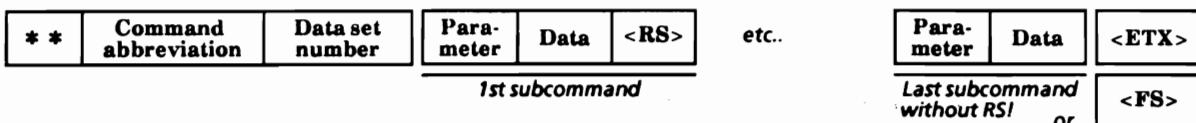


Fig. 1 Syntax

Operation Coder DMC01(C) Link Protocol

$$P = (\sum_{n=1}^K \text{decimal equivalents of ASCII characters}) \bmod 65536$$

$$P = 256 \times P1 + P2$$

$$P1 = \text{INT}(P/256) \quad P2 = P \bmod 256$$

Example:

Entry of a new PI code

**** d 1 AAAA <ETX>**

****** = checksum P1 and P2

d1AAAA = command for PI code in data set 1

<ETX> = delimiter

ASCII characters	Decimal values
d	100
1	49
A	65
<ETX>	03
Sum:	P = 412

P1 = INT(412 / 256) = 1, remainder 156 → P1 = 1
P2 = 412 mod 256 = 156 → P2 = 156

Calculation:

P1	P2	Calculated checksum		
1	156	Checksum decimal		
0	1	9	C	Checksum hex

1.3 Command Abbreviations (IK)

The checksum is followed by the command abbreviation ("IK") identifying the kind of entry.

1.4 Data Evaluation - Delimiter

After entry of a command or a number of sub-commands and termination with "ETX" or "FS", the transmitted data are processed.

Termination with "FS" means that only the data in the addressed data set are altered, the transmitted data remaining unaltered.

Termination with "ETX" means that the entry (like with "FS") in the addressed data set is altered if and only this data are copied into the retrieval buffer and transmitted.

1.5 Return Messages

The device determines any transmission errors or syntax errors with the checksum and the parameters and will produce a corresponding message. "ACK" is signalled for error-free entries, otherwise "NAK". The return message is output after each command or subcommand. You should always wait for the ACK or NAK message after each entry before moving on to the next entry.

An "NAK" message can mean a transmission error on the line, incorrect checksum calculation or a syntax error. In composite commands the logical sequence of the subcommands is also checked. For the first "NAK", the last command or sub-command entered has to be repeated. If it was a transmission error, an "ACK" will very likely then be signalled. A second "NAK" means that there is another error however, and the DMC switches the interface back to the basic mode. Parts of the information that has been entered may then be thrown out, but the content of the data sets remains unaltered. In this case enter the entire command again. This is important for features like radiotext with several parts. If you have already entered four radiotexts without error, for instance, and an "NAK" message appears with the fifth radiotext, repeat the fifth text. A second "NAK" message will throw out all texts, so you have to start again with the command parameters and the first text.

Other acknowledgements are issued to indicate completed transmission to the memory:

command RT,

command IH,

all commands which include a "z" as the second letter of the command abbreviation (1A/1B, 3A/B to 15A)

The acknowledgement is output at the interfaces where entry of the information is authorized.

The acknowledgement CAN is output if there is no access priority.

Examples:

p1B IH data channel 27 hex (27 dec.) transmitted

f All radiotexts transmitted

2 List of all defined commands

The commands and their abbreviations are listed below:

Standard commands

Information	Function	Command abbreviation "IK"	Parameter and data
DS	Transmision of data set	y	0 send actual data set (DS) again 1 ... 8 transmit DS1 ... DS8 9 send data set for startup
GR	Group sequence	z	<1st group> <2nd group> ...
Copy	Copy data sets	c	
PI	Program identification	d	<DS> AAAA
PS	Program service name	e	<DS> <Text>
RT	Radiotext	f	<DS> <block repetition rate> <text repetition rate> <text> Text = <number of texts to follow> <text 1> <text 2> ...
AF	Alternative frequencies	g	<DS> <number of lists> <list 1> <list 2> ... List = <number od frequencies> <EBU code frequency 1> ...
TP	Traffic program	h	<DS> 0/1 0 = offff, 1 = on
TA	Traffic announcement	i	<DS> 0/1 0 = off, 1 = on
MS	Music/speech	j	<DS> 0/1 0 = speech, 1 = music
DI	Decoder information	j	<DS> <EBU code for DI in hex>
PTY	Program type	k	<DS> <EBU code for PTY in hex.>
PIN	Program item number	m	<DS> <EBU code for PIN in hex.>
CT	Clock/Time	n	<DS> <EBU code for CT in hex.>
IH	Inhouse information	p	<DS> <Number of informations> <Info 1> <Info 2> ... Info = <repetition rate> <channel> <data>

EON commands

Information	Function	Command abbreviation "IK"	Parameter and data
PS(ON)	EON program service name	Ee	<DS> <Pl code> <name>
AF(ON)	EON alternative frequencies AF version A AF version B	Ef Eg	<DS> <Pl code> <number of Frequ.> <frequencie code 1> ... <DS> <Pl code> <number of lists> <list 1> <list 2> ...
EG	Extended generic indicator	Ed	<DS> <Pl code> <1/0>
LA	Linkage actuator	Er	<DS> <Pl code> <1/0>
LN	Linkage number	Eq	<DS> <Pl code> <linkage number>
PTY(ON)	EON program type	Ek	<DS> <Pl-Code> <program type>
TP(ON)	EON traffic program	Eh	<DS> <Pl code> <1/0>
TA(ON)	EON traffic announcement	Ei	<DS> <Pl code> <1/0>
PIN(ON)	EON program item number	Em	<DS> <Pl code> <information>
IH(ON)	EON inhouse information	Ep	<DS> <Pl code> <information>
AC10(ON)	EON user code 10	EA	<DS> <Pl code> <information>
AC11(ON)	EON user code 11	EB	<DS> <Pl code> <information>
AC12(ON)	EON user code 12	EC	<DS> <Pl code> <information>
AC13(ON)	EON user code 13	ED	<DS> <Pl code> <information>
AC(ON)	EON user code	EG	<DS> <Pl code> <information>

IK = Command abbreviation

<DS> = Number of data set

Operation Coder DMC01(C)
Link Protocol

Group commands

Information	Function	Command abbreviation "IK"	Parameter and data
1A	Group 1A	1z	
1B	Group 1B	Hz	
3A	Group 3A	3z	<repetition rate> <number of infos> <info 1> <info 2> ... (10 Byte / Information)
3B	Group 3B	Jz	<repetition rate> <number of infos> <info 1> <info 2> ... (6 Byte / Information)
4A	Group 4A	4z	<i>see group 3A</i>
4B	Group 4B	Kz	<i>see group 3B</i>
5A	Group 5A	5z	<i>see group 3A</i>
5B	Group 5B	Lz	<i>see group 3B</i>
7B	Group 7B	Nz	<i>see group 3B</i>
8A	Group 8A	8z	<i>see group 3A</i>
8B	Group 8B	Oz	<i>see group 3B</i>
9A	Group 9A	9z	<i>see group 3A</i>
9B	Group 9B	Pz	<i>see group 3B</i>
10A	Group 10A	Az	<i>see group 3A</i>
10B	Group 10B	Qz	<i>see group 3B</i>
11A	Group 11A	Bz	<i>see group 3A</i>
11B	Group 11B	Rz	<i>see group 3B</i>
12A	Group 12A	Cz	<i>see group 3A</i>
12B	Group 12B	Sz	<i>see group 3B</i>
13A	Group 13A	Dz	<i>see group 3A</i>
13B	Group 13B	Tz	<i>see group 3B</i>
15A	Group 15A	Fz	<i>see group 3A</i>

Special commands

Information	Function	Command abbreviation "IK"	Parameter and data
	EWS functions	:	

IK = Command abbreviation

<DS> = Number of data set

3 Message Description

3.1 Standard Commands

Below there is a brief explanation of the command with an example or examples for each kind of information. See capture 1.

Any data set (DS) 1 through 8 can be entered, or 0, X and 9.

Data set 0 = data set currently being sent,
Data set 1 = data set number 1
usw.
Data set 8 = data set number 8
Data set 9 = startup data set (DSIB)
Data set X = all data sets 1 to 8

Abbreviations:

**	- - - represents the checksum
-	means a space
ETX	command delimiter , optionally
FS	ETX = 03 hex, FS = 1C hex
RS	separator or delimiter for subcommand, RS = 1E hex

The following command examples are all terminated with FS.

Send data sets

IK: y

Syntax:
** y <DS> <FS>

Example:

** y 0 <FS> Send data set again
** y 1 <FS> Send data set 1
** y 8 <FS> Send data set 8
** y 9 <FS> Send data set for startup

y = Command abbreviation (IK) for send data set.
0 = Data set number
<FS> = command delimiter

Note: When a data set is sent, a previously entered, new group sequence becomes active at the same time.

Group Sequence GR

IK: z

Syntax:

** z <1st group> <2nd group> ... <FS>
z

Example:

** z 0A1A5A0A6A <FS>

Entry of new group sequence 0A, 1A, 5A, 0A, 6A. A maximum of 36 groups are possible.

Note:

The group sequence is defined without the data sets because the sequence applies to all data sets.

Copy data sets

IK: c

Copy specific data set into startup data set.

Syntax:

** c <DS-Quelle> <FS>

Example:

** c3 <ETX>

Copying data set number 3 into startup data set.

<ETX> = command delimiter

Program Identification PI

IK: d

Syntax:

** d <DS> 0|1 <FS>

Example:

** d 1 AAAA <FS>

Entry of PI code for data set 1.

AAAA = PI code in hex

<FS> = command delimiter

Program Service Name PS

IK: e

Syntax:

** e <DS> <Text> <FS>

Example:

** e 2 _SDR_3_ <FS>

Entry of PS code for data set 2.

_SDR_3_ = PS code (ASCII characters)

<FS> = command delimiter

Operation Coder DMC01(C)
Link Protocol

Radiotext RT	IK: f	Alternative Frequencies AF	IK: g
Syntax:		Note:	
** y <DS> <block repetition rate>		EBU codes see appendix	
<number of texts>		Table 1: EBU hex code for number of frequencies in list	
<text repetition rate> <text 1> <RS>		Table 2/3: EBU hex code for frequencies	
<text repetition rate> <text 2> <RS>			
...			
<text repetition rate> <text n> (without RS!)			
<FS>			
1st example:		Syntax:	
one radiotext		** y <DS> <number of lists>	
** f 4 00 3 1 XXXXX <FS>		List 1: <Code for number of frequencies>	
Entry of RT information in data set 4.		<Frequency 1> <Frequency 2> ... <RS>	
00 = text block repetition rate in hex (range 00-FF, 00 = constant transmission)		List 2: <Code for number of frequencies>	
3 = text repetition rate in hex (range 1-8)		<Frequency 1> <Frequency 2> ... <RS>	
1 = one radiotext to follow in hex		...	
XXXXX = radiotext (max. 64 ASCII characters)		List n: <Code for number of frequencies>	
		<Frequency 1> <Frequency 2> (without RS!)	
<FS>			
2nd example:		1st example:	
three radiotexts		one AF list	
** f 1 FF 8 3 XXXX <RS>		** g 1 01 E4 19270C89 <FS>	
Entry of three radiotexts in data set 1.		Entry of AF list with four AFs in data set 1.	
FF = text block repetition rate in hex (range 00-FF, 00 = constant transmission)		01 = number of lists in hex (max. 28 hex)	
8 = single text repetition rate in hex (range 1-8)		E4 = EBU hex code for number of frequencies in list (E4 = four frequencies to follow)	
3 = three radiotexts to follow (max. eight radiotexts)		19270C89 = EBU codes (hex) for AFs	
XXXX = first radiotext (max. 64 ASCII characters)		<FS> = command delimiter	
<RS> = delimiter for first text, further texts to follow			
** YYYY <RS>		2nd example:	
Entry of second text.		two AF lists	
YYYY = second radiotext (max. 64 ASCII characters)		** g 1 02 E2 0102 <RS>	
<RS> = delimiter for second text, further texts to follow		Entry of first AF list with two AFs in data set 1.	
** ZZZZ <FS>		02 = number of lists in hex (max. 28 hex)	
Entry of third text.		E2 = EBU code for number of frequencies in list in hex (E2 = two frequencies to follow)	
ZZZZ = third and last radiotext (max. 64 ASCII characters)		0102 = EBU codes for AFs in hex	
<FS> = delimiter for third and last text		<RS> = delimiter for first list, another list to follow	
Note:		** E3 04050A <FS>	
Each of the texts is transmitted eight times; the text block 255 times.		Second list starts straight away with EBU number code.	
		E3 = EBU code for number of frequencies in list in hex (E3 = three frequencies to follow)	
		04050A = EBU codes (hex) for AFs	
		<FS> = delimiter of last list	

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3rd example:

AF list with offset frequency and MW frequency

**** g 1 01 E3 FD 19 FA 10 01 <FS>**

Entry of AF list with three AFs
in data set 1.

01 = number of lists in hex (max. 28 hex)

E3 = EBU code for number of frequencies in
list in hex (E3 = three frequencies to
follow)

FD = EBU code (hex) for 25-kHz offset

19 = EBU code for frequency 90.0 MHz hex

FA = EBU code (hex) for MW frequency

10 = EBU code (hex) for frequency 531 kHz

01 = EBU code (hex) for frequency 87.6 MHz

4th example:

no AF lists

**** g 1 00 <FS>**

AF lists are deleted in data set 1.

<FS> = delimiter

Traffic Program TP

IK: **b**

Syntax:

**** h <DS> 0|1 <FS>**

Example:

**** h 3 1 <FS>**

Set TP in data set 3.

**** h 3 0 <FS>**

Disable TP in data set 3.

Traffic Announcement TA

IK: **i**

Syntax:

**** i <DS> 0|1 <FS>**

Example:

**** i 4 1 <FS>**

Set TA in data set 4.

**** i 4 0 <FS>**

Disable TA in data set 4.

Music/Speech MS

IK: **j**

Syntax:

**** j <DS> 0|1 <FS>**

Example:

**** j 7 1 <FS>**

Set MS bit in data set 7 to music.

**** j 7 0 <FS>**

Set MS bit in data set 7 to speech.

Program Type PTY

IK: **k**

Syntax:

**** k <DS> <PTY information> <FS>**

Example:

**** k 1 00 <FS>**

Set PTY information in data set 1 to 00.

00 = EBU code (hex) for PTY

**** k 1 1E <FS>**

Set PTY information in data
set 1 to 30 (= 1E hex).

<FS> = delimiter

Program Type

00	No program type or undefined
01	NEWS
02	AFFAIRES
03	INFO
04	SPORT
05	EDUCATE
06	DRAMA
07	CULTURE
08	SCIENCE
09	VARIED
0A	POP M
0B	ROCK M
0C	M.O.R.M
0D	LIGHT M
0E	CLASSICS
0F	OTHER M
10 to 1D	Not yet assigned
1F	Alarm

Decoder Information DI

IK: **l**

Syntax:

**** l <DS> <switching information> <FS>**

Example:

**** l X 1 <FS>**

Set DI information in all data sets to 1.

1 = EBU code for stereo in hex (range 0-F)

**** l X F <FS>**

Set DI information in all data sets
to 15 (= F hex).

Operating information for the receiver decoder:

0	Mono
1	Stereo
2	Not yet assigned
3	Stereo dummy head
4	Mono compressed
5	Stereo compressed
6	Not yet assigned
7	Stereo compressed (dummy head)
8 to F	Not yet assigned

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Program Item Number PIN	IK: m
--------------------------------	--------------

Syntax:

**** m <DS> <PIN information> <FS>**

Example:

**** m 1 715E <FS>**

Set PIN information in data
set 1 to 14th day, 5.30.

715E = EBU code in hex

715E hex = 01110 00101 011110 binary
day 14 hour 5 minutes 30

<FS> = command delimiter

Note:

The entered time must already be coded to EBU and entered as a hexadecimal number.

Clock / Time CT	IK: n
------------------------	--------------

Syntax:

**** n X <CT information> <FS>**

Example:

**** n X 168D6DA28 <FS>**

Entry of CT information.

CT is independent of the data set.

X = dummy variable

168D6DA28 =

EBU code hex

<FS> = command delimiter

Note:

The CT code must already be coded to EBU and contain the date (MJD) and the time (UTC + offset). In the example the date 2.5.1985 and the time 13.40, offset -8 were selected. The calculation of MJD to EBU produces a value of 46187 dec or B46B hex. Together with the time the binary pattern is then as follows:

0001 0110 1000 1101 0110 1101 1010 0010 1000
1 6 8 D 6 D A 2 8 in hex.

Note: CT can only be switched on and off from the terminal.

Inhouse Information IH	IK: p
-------------------------------	--------------

Syntax:

**** p <DS> <number of IH informations>**
<repetition rate><channel><information 1>
<RS>
<repetition rate><channel><information 2>
<RS>
...
<repetition rate><channel><information n>

(last input without RS!)

<FS>

1st example:

one item of IH information

**** p 3 01 0 1E AAAAAAAA <FS>**

Entry of one item of IH information in data set 3.

01 = number (hex) of IH information items (range 00 to 20)

0 = repetition rate in hex (range 0 to F, 0 = constant transmission)

1E = channel number (hex) of entered IH data (range 00 to 1F, 1E = channel 30)

AAAAAAA =
IH information in hex
(4 hex characters in group type B or 8 hex characters in group type A)

2nd example:

three items of IH information

**** p 3 03 F 0A AAAAAAAA <RS>**

Entry of three items of IH information in data set 3.

03 = number (hex) of IH information items (range 00 to 20)

F = repetition rate in hex (range 0 to F, 0 = constant transmission)

0A = channel number (hex) of entered IH data (range 00 to 1F, 0A = channel 10)

AAAAAAA =
IH information in hex (max. eight hex digits)

<RS> = delimiter for first IH information item, further data to follow

**** 8 0B BBBB BBBB <RS>**

Entry of second IH information item.

8 = repetition rate in hex (range 0 to F, 0 = constant transmission)

0B = channel number (hex) of entered IH data (range 00 to 1F, 0B = channel 11)

BBBB BBBB =
IH information in hex (max. eight digits)

<RS> = delimiter for second IH information item, further data to follow

**** 0 0C CCCCCCCC <FS>**

Entry of third IH information item.

0 = repetition rate in hex (range 0-F, 0 = constant transmission)

0C = channel number (hex) of entered IH data (range 00 to 1F, 0C = channel 12)

CCCCCCC =
IH information in hex (max. eight hex digits)

<FS> = delimiter for third IH information item, no IH information to follow

3.2 EON Commands

EON Program service name PS(ON) <hr/> <p>Syntax: ** Ee <DS> <PI code> <name> <FS></p> <p>Example: ** Ee 3 D681 NDR_1_HH D681 = PI code 3 = Data set NDR_1_HH = Name <FS> = Command delimiter</p>	IK: Ee Example: ** Eg 1 D681 03 146E <RS> ** 0962 <RS> ** 4375 <FS> 1 = Data set 1 D681 = PI code 03 = 3 lists to follow 146E = Frequency codes of 1st list 0962 = Frequency codes der 2nd list 4375 = Frequency codes der 3rd list <RS> = Delimiter <FS> = Command delimiter
EON Alternative Frequencies AF(ON) <hr/> <p>AF version A</p>	Ef <p>Syntax: ** Ef <DS> <PI code> <number od frequencies> <frequency 1> <frequency 2> ... <FS></p> <p>Example: ** Ef 1 D681 E46E62 1 = Data set 1 D681 = PI code E4 = Code for Frequency 1 6E = Code for Frequency 2 62 = Code for Frequency 3 <FS> = Command delimiter</p> <p>Syntax for delete: ** Ef <DS> <PI-Code> <FS> Deletes the EON-AF liste of the specified data set with the specified PI.</p>
EON Alternative Frequencies AF(ON) <hr/> <p>AF version A</p>	Eg <p>Syntax: ** Eg <DS> <PI code> <number of lists> List 1: <number od frequencies> <frequency 1> <frequency 2> ... <RS> List 2: <number od frequencies> <frequency 1> <frequency 2> ... <RS> ... List n: <number od frequencies> <frequency 1> <frequency 2> .. (without RS!) <FS></p>
Extended generic indicator EG <hr/>	IK: Ed <p>Syntax: ** Ed <DS> <PI code> <0/1> <FS></p> <p>Example: ** Ed 1 D681 0 <FS> 1 = Data set 1 D681 = PI code 1 = Extended generic indicator (0 = not extended) AC = 12, bit m₁₄ <FS> = Command delimiter</p>
Linkage actuator LA <hr/>	IK: Er <p>Syntax: ** Er <DS> <PI code> <0/1> <FS></p> <p>Example: ** Er 1 D681 1 1 = Data set 1 D681 = PI code 1 = Linkage actuator on (0 = off) AC = 12, bit m₁₅ <FS> = Command delimiter</p> <p>Note: The LA bit (group 1A, block 3) must be set (LA = 1)</p>

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Linkage number LN	IK: Eq	EON Traffic announcement TA(ON)	IK: Ei
Syntax: ** Eq <DS> <PI code> <Linkage number> <FS>		Syntax: ** Ei <DS> <PI code> <0/1> <FS>	
Example: ** Eq 1 D681 03C1 1 = Data set 1 D681 = PI code 03C1 = Linkage number AC = 13, bit m ₁₂ ... m ₀₀ first character: 0 = national; 1 = international <FS> = Command delimiter		Example: ** Ei 1 D681 1 1 = Data set 1 D681 = PI code 1 = EON traffic announcement on (0 = off)	
EON Program type PTY(ON)	IK: Ek	EON Program item number PIN(ON)	IK: Em
Syntax: ** Ek <DS> <PI code> <Programtype> <FS>		Syntax: ** Em <DS> <PI code> <information> <FS>	
Example: ** Ek 1 D681 01 1 = Data set 1 D681 = PI code 01 = Programmtyp (see table) <FS> = Command delimiter		Example: ** Em 1 D681 715E 1 = Data set 1 D681 = PI code 715E = EBU code for PIN <FS> = Command delimiter	
Program type		715E hex = 01110 00101 011110 binary day 15 hour 5 minutes 30	
00 No program type or undefined 01 NEWS 02 AFFAIRES 03 INFO 04 SPORT 05 EDUCATE 06 DRAMA 07 CULTURE 08 SCIENCE 09 VARIED 0A POP M 0B ROCK M 0C M.O.R.M 0D LIGHT M 0E CLASSICS 0F OTHER M 10 to 1D Not yet assigned 1F Alarm		Note: The entered time must already be coded to EBU and entered as a hexadecimal number.	
EON Inhouse information IH(ON)	IK: Ep	EON User code 10 AC10(ON)	IK: EA
Syntax: ** Ep <DS> <PI code> <information> <FS>		Syntax: ** EA <DS> <PI code> <information> <FS>	
Example: ** Ep 1 D681 AF01 1 = Data set 1 D681 = PI code AF01 = IH information range 0000 to 1FE00 hex FFFF = all EON IH are deleted at the PI code <FS> = Command delimiter		Example: ** EA 3 D681 3333 <FS> D681 = PI code 3 = Data set 3 3333 = Set all free bits in group 14B, block 3 to 3333 (range 0000 to 1FFF hex) <FS> = Command delimiter	
EON Traffic program TP(ON)	IK: Eh		
Syntax: ** Eh <DS> <0/1> <FS>			
Example: ** Eh D681 1 D681 = PI-Code 1 = EON traffic program on (0 = off) <FS> = Command delimiter			

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EON User code 11 AC11(ON)	IK: EB	EON User code 13 AC13(ON)
Syntax: ** EB <DS> <PI code> <information> <FS>		Syntax: ** ED <DS> <PI code> <i><bits m₁₀ to m₀₁> <FS></i>
Example: ** EB 1 D681 3333 <FS> D681 = PI code 1 = Data set 1 3333 = Set all free bits in group 14B, block 3 to 3333 (range 0000 to 1FFF hex) <FS> = Command delimiter		Example: ** ED 1 D681 222 <FS> D681 = PI code 1 = Data set 1 222 = Bits m ₁₀ to m ₀₁ in group 14B, Block 3 are set to 222 hex. (range 000 to 3FF hex) <FS> = Command delimiter
EON User code 12 AC12(ON)	IK: EC	Note: <i>The LA bit (group 1A, block 3) must be set (LA = 1)</i>
Syntax: ** EC <DS> <PI code> <information> <FS>		EON User code AC(ON)
Example: ** EG 2 D681 6 <FS> D681 = PI code 1 = Data set 2 6 = Bit m ₁₃ in group 14B, Block 3 is set to 6 hex. (range 0 to 7 hex) <FS> = Command delimiter		Syntax: ** ED <DS> <PI code> <i><3 bits> <FS></i>
Note: <i>The LA bit (group 1A, block 3) must be set (LA = 1)</i>		Example: ** ED 1 D681 222 <FS> D681 = PI code 1 = Data set 1 4 = Bits are set to 4 hex. (range 0 to F hex) <FS> = Command delimiter

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3.3 Group Commands

Group 1A

IK: 1z

Syntax:

**** 1z <priority> <user code>**
<information> <FS>

Example:

**** 1z 1 5 6 123**

F = priority
 0 = no transmission
 1 = high priority
 F = transmitted once
 (range 0 to F hex)
5 = user code
 block 3, bits m₁₄ to m₁₂
 (range 0 to 7 hex)
123 = information (3 bytes)
 block 3, bits m₁₁ ... m₀₀
 (range 000 to FFF hex)
<FS> = command delimiter

Group 1B

IK: Hz

Transmission in group 1B, block 2.

Syntax:

**** Hz <block repetition rate>**
<number od informations>
<information 1> <RS>
<information 2> <RS>
...
<information n> <FS>

Example:

**** Hz F 03 06 <RS> ** 06 <RS> ** 05 <FS>**

F = block repetition rate
 (range 0 to F hex)
03 = number od informations
 (range 01 to 40 hex)
06 = information 1 (2 bytes)
 (range 00 to 1F hex)
06 = information 2 (2 bytes)
 (range 00 to 1F hex)
06 = information 3 (2 bytes)
 (range 00 to 1F hex)
<RS> = delimiter
<FS> = command delimiter

Group 3A

IK: 3z

Syntax:

**** 3z <repetition rate>**
<number od informations>
<information 1> <RS>

<information 2> <RS>

...

<information n> (without RS!)

<FS>

Example:

**** 3z D 02 0123456789 <RS>**

**** 0F0F0F0F0F <FS>**

D = repetition rate
 (range 0 to F hex)
02 = number od informations
 (range 01 to 40 hex)

02 0123456789 = information 1 (10 bytes)
 (range 0000000000 to 1FFFFFFF hex)

<RS> = delimiter

0F0F0F0F0F = information 2 (10 bytes)
<FS> = command delimiter

Group 3B

IK: Jz

Syntax:

**** Jz <block repetition rate>**
<number od informations>
<information 1> <RS>
<information 2> <RS>
...
<information n> (kein RS!)

<FS>

Example:

**** Jz D 02 012345 <RS> ** 0F0F0F <FS>**

D = block repetition rate
 (range 0 to F hex)

02 = number of informations
 (range 01 to 40 hex)

02 0123456789 = Information 1 (10 bytes)
 (range 0000000000 to 1FFFFFFF hex)

0F0F0F0F0F = information 2

<RS> = delimiter

<FS> = command delimiter

Group 4A

IK: 4z

Syntax:

**** 4z <block repetition rate>**
<number of informations>
<information> <FS>

Example:

**** 4z 1 0C 123456701357 <FS>**

1 = block repetition rate
 (range 0 to F hex)

0C = number of informations (0C = 12 dez)
 (range 01 to 40 hex)

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123456701357 =
 informations
 (1 byte / information)
 (range 0 to 7 hex)
 <FS> command delimiter

<RS> delimiter
 FFFF0000 =
 Information 2 (8 Bytes)
 (range 00 to 1F hex)
 <FS> command delimiter

Group 4B

IK: Kz

Transmission of 3 free bits in group 4B, block4.

Syntax:

** Kz <Block repetition rate>
 <number of informations>
 <Information 1> <RS>
 <Information 2> <RS>
 ...
 <Information n> <FS>

Example:

** Kz 3 02 123456 <RS> 0ABCDE <FS>
 3 = block repetition rate
 (range 0 to F hex)
 02 = number of informations
 (range 01 to 40 hex)
 123456 = information 1 (6 bytes)
 (Ber. 00 to 1F hex)
 <RS> delimiter
 0ABCDE = information 2 (6 bytes)
 (range 00 to 1F hex)
 <FS> command delimiter

Group 5A

IK: 5z

Transmission of 4 bytes in group 5A, block3 and 4 bytes in block 4

Syntax:

** 5z <Block repetition rate>
 <channel>
 <number of informations>
 <Information 1> <RS>
 <Information 2> <RS>
 ...
 <Information n> <FS>

Example:

** 5z 1 1C 02
 12345678 <RS> ** FFFF0000 <FS>
 1 = Block repetition rate
 (range 0 to F hex)
 1C = channel
 (range 01 to 31 hex)
 02 = number of informations
 (range 01 to 40 hex)
 12345678 =
 Information 1 (8 Bytes)
 (range 00 to 1F hex)

Group 5B

IK: Lz

Transmission of 4 signs in group 5B, block4.

Syntax:

** 5z <Block repetition rate>
 <channel>
 <number of informations>
 <Information 1> <RS>
 <Information 2> <RS>
 ...
 <Information n> <FS>

Example:

** 5z 1 1C 02 123456 <RS> ** FFFF000 <FS>
 1 = Block repetition rate
 (range 0 to F hex)
 1C = channel
 (range 01 to 31 hex)
 02 = number of informations
 (range 01 to 40 hex)
 123456 = information 1 (4 bytes)
 (range 00 to 1F hex)
 <RS> delimiter
 FFFF000 = information 2 (4 bytes)
 (range 00 to 1F hex)
 <FS> command delimiter

Other groups

Group	Command abbreviation "IK"	
7B	Nz	see group 3B
8A	8z	see group 3A
8B	Oz	see group 3B
9A	9z	see group 3A
9B	Pz	see group 3B (used for EWS)
10A	Az	see group 3A
10B	Qz	see group 3B
11A	Bz	see group 3A
11B	Rz	see group 3B
12A	Cz	see group 3A
12B	Sz	see group 3B
13A	Dz	see group 3A
13B	Tz	see group 3B
15A	Fz	see group 3A

3.4 Special Commands

EWS functions

IK: :

The purpose of the warning and information system EWS (Emergency Warning System) is to warn the population when a major disaster occurs. The information is processed in a host computer and fed into the RDS coder. For the command format, see section 2.5.

The EWS function requires group 1A, block 3, and group 9A. With the command abbreviation "1", only set 3 of group 9A can be modified, whereas the command abbreviation "9" allows the entire group 9A to be changed.

Alarm-mode for EWS transmission

Before transmission of the EWS information, set the RDS coder. into the alarm-mode. Then transmit the EWS information in group 1A (AC = 7).

Alarm-mode ON:

**** : AL_ON <ETX>**

Only AC (user code) = 7
is transmitted.

Alarm-mode OFF:

**** : AL_OFF <ETX>**

All ACs (user codes) = 0 to 7 can
be transmitted.

Blocking EWS transmission

If you need no transmission of EWS, although EWS is present on the RDS coder, you can block EWS completely

SUPPRESS User code 7 (AC7):

**** : GR1A_ON <ETX>**

All ACs (user codes) = 0 to 6 can be
transmitted, AC = 7 is blocked..

Enable User code 7

**** : GR1A_OFF <ETX>**

All ACs (user codes) = 0 to 7 can
be transmitted.

Readout

Program type PTY and Group sequence GR

Readout and store the values of Programtype PTY and Group sequence GR before changing. Then transmit the EWS informations.

For using EWS set PTY = 31 (= alarm) and change the Group sequence GR.

After finishing EWS restore the old values of Programtype PTY and Group sequence GR

Readout Programtype PTY

**** : k_OUT <EXT>**

result p.e.:

: k03 03 = dec. value for PTY (00 to 31)

Readout Group sequence GR

**** : z_OUT <EXT>**

result p.e.:

: z0001093131
= Group sequence 0A,1A,9A,15B,15B
The groups have always 2 digits.
group \leq 15 are A groups (0A to 15A),
groups \geq 16 sind B groups (0B to 15B).
p.e. group 0A = 00; group 0B = 16,
 group 15B = 31).

4 Link Protocol

The link protocol complies with specifications No. 5/3.8, part I (basic unit), of the broadcasting corporations under public law in the Federal Republic of Germany.

Table 1: Commands for serial interfaces

Standard commands

<i>Information</i>	<i>Commands</i>			<i>Explanation</i>	<i>Example</i>	
	IK	DS	Extn	Range		
AF	g	1A	2A + n * (m * 2A)	\$00 to 40 \$00 to FF	Number of AF lists n (n = 0: no AF list) (m = number of AF, 2-32) AF codes EN 50 067	**g303E32C016C'**E56C012C3958' **E7017B58BC25954#"
BV 1)	b	--	1A/2A + 2A +	IK \$00 to 1F / \$FF	Information items Channel 0-31 or \$FF = all channels access possible/blocked Data input	**by00103"**bz00101"**bd00101" **be00101"**bg00101"**bh00101" **bi0002D"**bl00103"**bj00100" **bk0012A"**bm0012A"**bf0012A" **bn00101"**bpFF2C1"**bp0002C" **bp0112A"**bp0212B"**bEgFF101" **bEi0012A"**bEe0012A" ...
			1A + 2A	1 / 0 00/01/02/ 2A to 2D/03		
All	a	--	---	--	only extension of command BV	**ba00100"
Copy 1)	c	1A	--	DS: 0 to 8	copying a data set into the default data set	**c3"
CT	n	1A	9A	\$3FFFFFFF \$00000000	Date: MJD time: UTC + Offset: without time:	**nX168D6DA28" **nX000000000"
DI	/	1A	1A	\$0 to F	Decoder 0 to 15	**IX1"
DS	y	1A		DS: 0 to 8 / X	Selection of data set or information 0 = transmitted data set X = all DS (not with IK = y)	**y3" see TA, DI ...
GR	z	-	n * (1A + 1A)	\$0 to F, A/B	Number of groups (1 to 36) Group and version	**z0A6A2A0A6A6A0A6A2A0A6A6A"
IH	p	1A	2A + n * (1A + 2A + 4A/8A)	\$00 to 20 \$0 to F \$00 to 1F \$0 to F	Number of IH informations How often to transmit (0 = always) Channel 0 to 31 IH information	**pX0211E02468ACE'**11F01234567"
MS	j	1A	1A	0 to 1	0 = Speech, 1 = Music	**jX1"
PI	d	1A	4A	\$1001 to FFFF		**d3D681"
PIN	m	1A	4A	\$0000 to FE00	14th day 5.30	**mX715E"
PS	e	1A	8A	EN 50 067	EN 50 067	**e3NDR 1 SH"
PTY	k	1A	2A	\$00 to 1F	Program type: 0 to 31	**kX01#
RT	f	1A	2A + A + A + n*(2A to 64A)	\$00 to FF \$1 to 8 \$1 to min. 2 EN 50 067	How often to transmit number of groups Repetition single text Number n of text Text	**fX0032 <UKW / FM - ARD - Radio text > '** <Radio - Daten - System R D S > #
TA	i	1A	1A	0 to 1	0 = off, 1 = on	**iX1"
TP	h	1A	1A	0 to 1	0 = off, 1 = on	**h31"

Explanations and notes see following page

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Cont. Table 1 Commands for serial interfaces

EON commands

Information	Commands				Explanation	Example
	IK	DS	Extn	Range		
AC(ON)	EG	1A	4A + [1A]	\$0 to 7	3 free bits in group 14B, block 2	**EGXD6817"
AC10(ON)	EA	1A	4A + [4A]	\$0000 to 1FFF	AC = 10: 16 free bits	**EAXD6810000"
AC11(ON)	EB	1A	4A + [4A]	\$0000 to 1FFF	AC = 11: 16 free bits	**EBXD6810000"
AC12(ON)	EC	1A	4A + [1A]	0 to 1	AC = 12: bit m ₁₃	2) **ECXD6810"
AC13(ON)	ED	1A	4A + [3A]	\$000 to 3FF	AC = 13: bits m ₁₀ - m ₀₁	2) **EDXD681000"
AF(ON)	Eg	1A	4A + [2A + n*(2A + [1-4*2A] [+ M + 2A])]	\$01 to 40 \$00 to FF \$00 to FF \$00 to FF	AF version B n = number of AF lists AF: Tuning frequency TN up to 4 FM codes and/or 1 AM code ("M") Input of new AF deletes all old AF for other networks in the data set	**Eg3D681" (deletes AF) **Eg2D68103146E62"**09626E' **4375" **Eg2D68103146E6275M41' **09626E M41'**4375M41
AF(ON)	Ef	1A	4A + [m*2A]	\$01 to 40	AF version A m = number of AF codes, 2 to 32	**Ef2D681E46E626775" **EfXD681" (deletes AF)
EG	Ed	1A	4A + [1A]	0 to 1	0 = not expanded, 1 = expanded AC = 12: bit m ₁₄	2) **EdXD6810"
EON			PI INFO	\$1001 to FFFF	Enhanced Other Networks Informations	**Ee3D681": PS(ON) deletes in DS3 for D681
IH(ON)	Ep	1A	4A + [4A]	\$0000 to 1FE00	INFO = \$FFFF deletes all EON for PI code	**EpXD681AF01" **EpXD681FFFF": deletes all EON for D681, transmit 3 times
LA	Er	1A	4A + [1A]	0 to 1	0 = off, 1 = on AC = 12: bit m ₁₅	3) 2) **ErXD6811"
LN	Eq	1A	4A + [4A]	\$0000 to 1FFF	\$0AAA = national, \$1AAA = intern. AC = 12: bit m ₁₂ - m ₀₀	2) **EqXD68103C1"
PIN(ON)	Em	1A	4A + [4A]	\$0000 to 1FE00	14th day 5.30	**EmXD681715E"
PS(ON)	Ee	1A	4A + [8A]			**Ee3D681NDR 1 HH"
PTY(ON)	Ek	1A	4A + [2A]	\$00 to 1F	Program type 0 to 31 AC = 13: bits m ₁₅ - m ₁₁	2) **EkXD68101"
TA(ON)	Ei	1A	4A + [1A]	0 to 1		**EiXD6810"
TP(ON)	Eh	1A	4A + [1A]	0 to 1		**EhXD6811"

Explanation:

IK	Information sign	**	Check sum to the next RS, FS or ETX
DS	Data set	*	Record Separator, RS
BV	Access Priority	#	File Separator, FS
A	Sign with 8 bits	"	End of Text, ETX
/	with commands and ranges only: means "or"	AC	User code
[]	optional parts of commands	EG	Extendet Generic Indicator
+	parts of commands are linked without separator	LA	Linkage Actuator
m, n	in column "Extn": mulitplicator (no command)	LN	Linkage Number

Notes:

- 1) Command for serial interface on the front panel in mode "Loading"
- 2) Position of bits in conjunction with the RDS specification
- 3) For PI code of the selected program: the LA bit must be set in group 1A, block 3

**Operation Coder DMC01(C)
Link Protocol**

Cont. Table 1: Commands for serial interfaces

Group commands

Infor-mation	Commands				Explanation	Example
	IK	DS	Extn	Range		
1A (block 3)	1z	1A	1A +	\$0 to F	Priority: P = 1 high priority; P = 15 transmits once; P = 0 no transmission	**1zX56123"
			1A + 3A	\$0 to 7 \$000 to FFF	AC: block 3, bits m ₁₄ - m ₁₂ 2) Inform.: block 3, bits m ₁₁ - m ₀₀ 2)	
1B (block 2)	Hz	--	1A + 2A + n * (2A)	\$0 to F \$01 to 40 \$00 to 1F	How often to transmit Number n of information items Information items group 1B, block 2	**HzF0306'**06'**05"
	3z Jz	--	1A + 2A + n * (10A/6A)	\$0 to F \$01 to 40 \$0000000000 to 1FFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**3zD020123456789'**0F0F0F0F"
4A	4z	--	1A + 2A + (nA)	\$0 to F \$01 to 40 \$0 to 7	How often to transmit Length n of information 3 bits in block 2	**4z10C123456701357"
4B	Kz	--	1A + 2A + n * (6A)	\$0 to F \$01 to 40 \$000000 to 1FFFFF	How often to transmit Number n of information items n * info for one group 2/4 characters in block 2/4	**Kz302123456'0ABCDE"
5A 5B (TDC)	5z Lz	--	1A + 2A + 2A + n * (8A/4A)	\$1 to F \$01 to 1F \$01 to 40 \$00000000 to FFFFFFFF	How often to transmit channel 0 to 31 Number n of information items 4 characters in block 3 and 4 (with version B: \$0000-FFFF /block 4)	**5z11C0412345678'**FFFF0000' **87654321'**ABCDEF00"
	7B	Nz	--	1A + 2A + n * (6A)	\$1 to F \$01 to 40 \$000000 to 1FFFFF	How often to transmit Number n of information items n * info for one group
8A 8B	8z 0z	--	1A + 2A + n * (10A/6A)	\$1 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**8z3030123456789'**1ABCDEF123' **1FFFFFFF"
	9A 9B (EWS)	9z Pz	--	1A + 2A + n * (10A/6A)	\$0 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)
10A 10B	Az Qz	--	1A + 2A + n * (10A/6A)	\$0 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**Az7020123456789'**0F0F0F0F"
	Bz Rz	--	1A + 2A + n * (10A/6A)	\$0-F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**Bz7020123456789'**0F0F0F0F"
12A 12B	Cz Sz	--	1A + 2A + n * (10A/6A)	\$0 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**Sz002012345'**1FFFF"
	Dz Tz	--	1A + 2A + n * (10A/6A)	\$0 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group (with version B: \$000000-1FFFF)	**Dz7020123456789'**0F0F0F0F"
15A	Fz	--	1A + 2A + n * (10A)	\$0 to F \$01 to 40 \$0000000000 to FFFFFFFF	How often to transmit Number n of information items n * info for one group	**Fz2030123456789'**0000000000' **1FFFFFFF"

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Communications
Division

Operating Manual

Software

Universal Encoder Communication Protocol for Coder

**RDS CODEC
DMC01 and DMC01C**

Printed in the Federal
Republic of Germany

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Universal Encoder Communication Protocol

Manual "Request Commands"

Manual "Manufacturer's Commands"

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1 Introduction

The following commands allow the entry of RDS data in abbreviated form (no dialog mode), eg from a computer (PC) or an RDS decoder. Commands and data are written and transmitted in ASCII. The command syntax complies with the

Universal Encoder Communication Protocol.

The following commands (messages) of the EBU standard are not implemented:

Message Name	Message Element Code	Communication Protocol	Message Name	Message Element Code	Communication Protocol
EON TA control	15	page 57	TA control	2A	page 58
Message acknowledgement	18	page 64	Communication mode	2C	page 56
			PS character code table selection	2F	page 63

Note:

Data Set Number (DSN)

In the RDS Codec DMC... it is possible to provide 10 data sets which can be addressed individually. See table for the assignment.

Program Service Number (PSN)

In the EBU protocol several program service numbers (PSN) can be defined, one of the PSNs representing the main program service. The remaining PSNs may be used as EON data. In the RDS Codec DMC..., PSN 00 is assigned to the main program service. This setting cannot be varied. If a different main program service is desired, a new PSN data set must be loaded.

Data Set Number (DSN)

DSN	Target
00	Current data set
01 to 09	Specific data set
FE	All data sets except the current data set
FF	All data sets

Program Service Number (PSN)

PSN	Target
00	PSN for main service of specified data set(s)
01 ... FF	Specific service within data set(s); eg. EON

2 List of all Commands Defined

2.1 EBU Standard Commands

Function	Information	EBU Command				Parameter	
		MI C	[DSN]	[PSN]	[MEL]		
Program identification	PI	01	DSN	PSN	05	1st byte: PI (MSB) 2nd byte: PI (LSB)	
Program service name	PS	02	DSN	PSN	0A	<8 bytes>: PS Character 1 to 8	
Traffic announcement and Traffic program bits	TA/TP	03	DSN	PSN	04	1st byte: Bit0 = TA, Bit1 = TP	
Decoder information bits	DI	04	DSN	PSN	04	1st byte: DI	
Music/speech switch	M/S	05	DSN	PSN	04	1st byte: Bit0 = MS	
Program item number	PIN	06	DSN	PSN	05	1st byte: PIN (MSB) 2nd byte: PIN (LSB)	
Programme type information	PTY	07	DSN	PSN	04	1st byte: PTY	
Paging call with numeric message (10 digits)		08	---	---		1st byte: Bits 7...4: Number of repetitions; max. 15 Bits 3...0: Pager address (MSB) 2nd byte: Pager address (cont.) 3rd byte: Pager address (LSB) 4th byte: Message (first 2 digits) 5th byte: Message (second 2 digits) 6th byte: Message (third 2 digits) 7th byte: Message (fourth 2 digits) 8th byte: Message (fifth 2 digits)	
Real time clock correction		09	---	---		1st byte: RTCC higher byte Hex 2nd byte: RTCC lower byte Hex	
Radiotext	RT	0A	DSN	PSN		1st byte: 00 keep A/B flag 01 toggle A/B flag <max. 64 bytes>: Text character 1 to max. 64	
PSN Enable/Disable		0B	DSN	---	MEL	1st byte: Bit 0: 0 disable PSN; 1 enable PSN <n bytes>: Index of PSN to be enabled or disabled	
Paging call without message		0C	---	---		1st byte: Bits 7...4: Number of repetitions; max. 15 Bits 3...0: Pager address (MSB) 2nd byte: Pager address (cont.) 3rd byte: Pager address (LSB)	
Real time clock	CT	0D	DSN	PSN		1st byte: Last two decimal digits of Year (as Hex) 2nd byte: Month (00...0C) 3rd byte: Date (00...1F) 4th byte: Hours (00...18) 5th byte: Minutes (00...3B) 6th byte: Seconds(00...3B) 7th byte: Centiseconds (00...63) 8th byte: Local Time offset(00...3F)	
RDS level		0E	---	---		1st byte: Bits 7...4: Reference Table entry Bits 4...0: RDS level MSB 2nd byte: RDS level LSB	
ARI area (BK)	ARI	0F	--	--		1st byte: 00 = off A...F = Area code A to F	

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EBU Standard Commands (cont.)

Function	Information	EBU Command				Parameter <i>MED</i>
		MEC	[DSN]	[PSN]	[MEL]	
International paging with function message		10	---	---		1st byte: Bits 7...4: Number of repetitions; max. 15 2nd byte: Bits 3...0: Pager address (MSB) 3rd byte: Bits 7...0: Pager address (cont.) 4th byte: Bits 7...0: Pager address (LSB) 5th byte: Country code (2 digits) 6th byte: Bits 7...4: Country code (1 digit) 7th byte: Bits 3...0: Message (character 1) 8th byte: Message (character 2 and 3) 9th byte: Message (character 4 and 5) 10th byte: Message (character 6 and 7)
Paging transmitter network group designation		12	DSN	---		1st byte: 00 ... 07
	AF	13	DSN	PSN		1st byte: Start Location (High) 2nd byte: Start Location (Low) <n bytes>: AF Data Last byte: AF List terminator (00)
	EON AF	14	DSN	PSN		1st byte: Start Location (High) 2nd byte: Start Location (Low) 3rd byte: AF Data (Usage code of Group Type 14A) <n bytes>: AF Data Last byte: AF List terminator (00)
EON TA control		15	---	---		1st byte: Minimum number of groups between successive Group Type 14B (0...8) groups 2nd byte: Bits 7...4: Number of 14B groups at TA "ON" transition Bits 3...0: Number of 14B groups at TA "OFF" transition
Group sequence		16	DSN		MEL	1st byte: Bits 4...1: Group Type Bit 0: Group Version : Last byte: Nth Group Type and Version
Request message		17	---	---		see Table of "Request Commands"
Message acknowledgement		18	---	---		1st byte: Response Code 2nd byte: Sequence counter number
CT on/off		19	---	---		1st byte: 00 = off 01 = on
Slow labeling codes		1A	DSN	---		1st byte: Bits 7...4: Usage code Bits 3...0: Data (MSB) 2nd byte: Data (LSB)
Paging call with alphanumeric message (80 characters)		1B	---	---		1st byte: Message element length (4...53) 2nd byte: Bits 7...4: Number of repetitions; max. 15 Bits 3...0: Pager address (MSB) 3rd byte: Bits 7...0: Pager address (cont.) 4th byte: Bits 7...0: Pager address (LSB) 5th byte: Message (first character) 6th byte: Message (second character) : Last byte: Message (last 2 digits)
Data set select		1C	---	---		1st byte: Data set (01...FE)
Reference input select		1D	---	---		1st byte: Ref. Table number (01 to 06)
RDS on/off		1E	---	---		1st byte: 00 = off 01 = on
ARI level		1F	---	---		1st byte: Bits 7...4: Reference Table entry Bits 4...0: ARI level LSB 2nd byte: ARI level MSB

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EBU Standard Commands (cont.)

Function	Information	EBU Command				Parameter MED
		MEC	[DSN]	[PSN]	[MEL]	
Paging call with numeric message (18 digits)		20	--	---		1st byte: Bits 7...4: Number of repetitions; max. 15 Bits 3...0: Pager address (MSB) 2nd byte: Pager address (cont.) 3rd byte: Pager address (LSB) 4th byte: Message (first 2 digits) 5th byte: : 12th byte: Message (last 2 digits)
ARI on/off		21				1st byte: 00 = off 01 = on
RDS phase		22	---	---		1st byte: Bits 7...4: Reference Table entry Bits 4...0: RDS phase MSB 2nd byte: RDS phase LSB
Site address		23	---	---		1st byte: Control Bits 2nd byte: Site address high 3rd byte: Site address low
Free-format group		24	---	---		1st byte: Bits 4...1: Group Type number Bit 0: Group Type A or B 2nd byte: Block 2 (5 Bits) 3rd byte: Block 3 MSB 4th byte: Block 3 LSB 5th byte: Block 4 MSB 6th byte: Block 4 LSB
In-house information	IH	25	---	---		1st byte: 00 = Group Version A 01 = Group Version B 2nd byte: Block 2 (5 Bits) 3rd byte: Block 3 MSB 4th byte: Block 3 LSB 5th byte: Block 4 MSB 6th byte: Block 4 LSB
Transparent data channel	TDC	26	---	---		1st byte: 00 = Group Version A 01 = Group Version B 2nd byte: Channel <n bytes>: AF Data Last byte: AF List terminator (00)
Encoder address		27	---	---		1st byte: Control Bits 2nd byte: Encoder address
Make PSN list		28	DSN	---	MEL	1st byte: PSN Main service 2nd byte: PSN EON service
Group usage code sequence		29	DSN		MEL	1st byte: Bits 4...1: Group Type number Bit 0: Group Version A or B 2nd byte: First Usage code 3rd byte: : Last byte: Nth Usage code
TA control		2A	---	---		1st byte: Minimum number of groups between successive Group Type 15B (0...8) groups 2nd byte: Bits 7...4: Number of 15B groups at TA "ON" transition Bits 3...0: Number of 15B groups at TA "OFF" transition
Emergency Warning System	EWS	2B	---	---		1st byte: Block 2 (5 Bits) 2nd byte: Block 3 MSB 3rd byte: Block 3 LSB 4th byte: Block 4 MSB 5th byte: Block 4 LSB
Communication mode		2C	---	---		1st byte: Control Bits (00, 01, 02)
Manufacturer's specific commands		2D				see Manual "Manufacturer's Specific Commands"
Linkage information	LA	2E	DSN	PSN		1st byte: Link information (MSB) 2nd byte: Link information (LSB)
PS character code table selection		2F	---	---		1st byte: Code Table number

2.2 Request Commands *see separate manual*

Function	Information	Command			Parameter
		EBU MEL	Manufacturer MEL	Code of requested message	
Request Program identification	PI	17	03	01	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 01</u>
Request Program service name	PS	17	03	02	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 02</u>
Request Traffic announcement and Traffic program bits	TA/TP	17	03	03	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 03</u>
Request Decoder information bits	DI	17	03	04	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 04</u>
Request Music/speech switch	M/S	17	03	05	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 05</u>
Request Program item number	PIN	17	03	06	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 06</u>
Request Programme type information	PTY	17	03	07	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 07</u>
Request Real time clock correction		17	01	09	<u>Return: see EBU command 09</u>
Request Radiotext	RT	17	03	0A	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 0A</u>
Request Real time clock	CT	17	02	0D	<u>Return: see EBU command 0D</u>
Request RDS level	RDS	17	01	0E	1st byte: Reference Table entry <u>Return: see EBU command 0E</u>
Request ARI area (BK)	ARI	17	01	0F	<u>Return: see EBU command 0F</u>
Request Paging transmitter network group designation		17	02	12	1st byte: Data set number (DSN) <u>Return: see EBU command 12</u>
Request Group sequence	GS	17	02	16	1st byte: Data set number (DSN) <u>Return: see EBU command 16</u>
Request Clock time and date status	CT	17	01	19	<u>Return: see EBU command 19</u>
Request Slow labelling codes		17	02	1A	1st byte: Data set number (DSN) <u>Return: see EBU command 1A</u>
Request Data set select	DS	17	01	1C	<u>Return: see EBU command 1C</u>
Request Ref. input select		17	02	1D	1st byte: Reference Table entry <u>Return: see EBU command 1D</u>
Request RDS status	RDS	17	01	1E	<u>Return: see EBU command 1E</u>
Request ARI level	ARI	17	02	1F	1st byte: Reference Table entry <u>Return: see EBU command 1F</u>

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Request Commands (cont.)

Function	Information	Command			Parameter
		EBU	Manufacturer	<small>Code of requested message</small>	
MIC	MEL				
Request ARI status	ARI	17	01	21	<u>Return:</u> see EBU command 21
Request RDS phase	RDS	17	02	22	1 st byte: Reference Table entry <u>Return:</u> see EBU command 22
Request Site address		17	01	23	<u>Return:</u> see EBU command 23
Request Free-format group		17	02	24	1 st byte: Bits 4...1: Group Type Bit 0: Group ver. A/B <u>Return:</u> see EBU command 24
Request In-house information	IH	17	02	25	1 st byte: 00 = Group Ver. A 01 = Group Ver. B <u>Return:</u> see EBU command 25
Request Transparent data channel	TDC	17	04	26	1 st byte: 02 2 nd byte: 00 = Group Ver. A 01 = Group Ver. B 3 rd byte: 00 ... 1F = Channel <u>Return:</u> see EBU command 26
Request Encoder address (user address)		17	01	27	<u>Return:</u> see EBU command 27
Request Group usage code sequence		17	04	29	1 st byte: Data set number (DSN) 2 nd byte: 01 3 rd byte: Bits 4...1: Group Type Bit 0: Group ver. A/B <u>Return:</u> see EBU command 29
Request Emergency warning system	EWS	17	01	2B	<u>Return:</u> see EBU command 2B
Request Linkage information	LA	17	03	2E	1 st byte: Data set number (DSN) 2 nd byte: program service number (PSN) <u>Return:</u> see EBU command 2E

2.3 Manufacturer's Commands *see separate manual*

Manufacturer's Set Commands

Function	Command			Parameter
	EBU	Manufacturer		
MIC	MEL	MEC1 MEC2		
Set VRF information DK on/off	2D	04	FE 00	<2 Bytes> 00 00 = off 00 01 = on Parameter Parameter
Set Data mode Outgoing data: RDS or Test	2D	04	FE 01	<2 Bytes> 00 00 = RDS data 00 01 = Test data Parameter Parameter
Set Test data	2D	0F	FE 02	<13 bytes> (13 bytes = 1 group = 104 bits) Parameter

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Manufacturer's Set Commands (cont.)

Function	Command			Parameter
	EBU	Manufacturer		
	MEC	MEL	MEC1 MEC2	
Set Baudrate (for serial interfaces)	2D	07	FE 03	<5 Bytes> 1st byte: Interface no. 2nd byte: Baudrate 3rd byte: parity 4th byte: data bits 5th byte: stop bits Parameter Parameter Parameter Parameter Parameter
Set Hardware handshake on/off (for all serial interfaces)	2D	04	FE 04	<2 Bytes> 00 00 = handshake off 00 01 = handshake on Parameter Parameter
Set Message outputs A1 to A16 (MESSAGES / X12; relay K1 to K16)	2D	04	FE 05	<2 Bytes> 1st byte: output A1 to A8 (LSB = A1; MSB = A8) 2nd byte: output A9 to A16 (LSB = A9; MSB = A16)
Set RDS/VRF phase 0°/90°	2D	04	FE 06	<2 Bytes> 00 00 = phase 0° 00 01 = phase 90° Parameter Parameter

Manufacturer's Request Commands

Function	Code			Parameter
	EBU	Manufacturer		
	MEC	MEL	MEC1 MEC2	
Request protocol type	2D	03	FF 40	1st byte: Interface number 00 = DTE 01 to 04 = DTE1 to DTE4 05 = DTE5 (with DMC01 only) <u>Return:</u> see EBU manufacturer's status command FD 00
Request serial number (production order number)	2D	02	FF 41	<u>Return:</u> see EBU manufacturer's test command F0 0A
Request Ident number (Stock number)	2D	02	FF 42	<u>Return:</u> see EBU manufacturer's test command F0 0B
Request coder type	2D	02	FF 43	<u>Return:</u> see EBU manufacturer's test command F0 0C
Request firmware version	2D	02	FF 44	<u>Return:</u> see EBU manufacturer's status command FD 01
Request physical address (manufacturer address)	2D	02	FF 45	<u>Return:</u> see EBU manufacturer's test command F0 05
Request Battery check	2D	02	FF 46	<u>Return:</u> see EBU manufacturer's test command FD 02

Manufacturer's Status Commands

Function	Command			Return
	EBU	Manufacturer		
	MEC	MEL	MEC1 MEC2	
Status Protocol type	2D	04	FD 00	1st byte: Type of protocol 45 = EBU, 4C = Link, 54 = TNPP 2nd byte: RBDS 52 = on, 00 = off
Status Firmware version	2D	12	FD 01	<16 Byte>
Status Battery check	2D	04	FD 02	<2 Byte> 00 00 = defective 00 01 = o.k.

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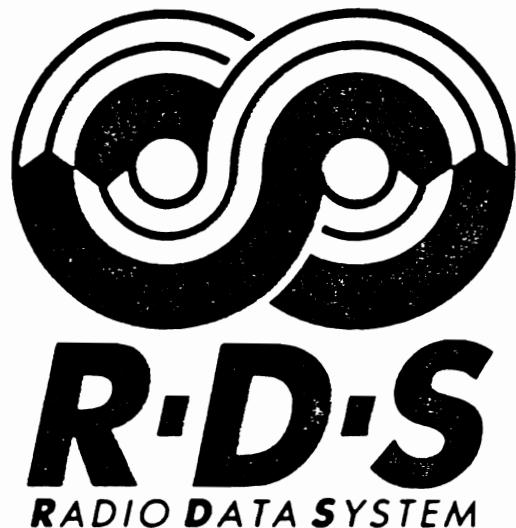
Manufacturer's Test Commands

*) These commands are for service only, not for user.

Function	Command			Parameter
	EBU	Manufacturer		
	MEC	MEL	MIC1 MEC2	
Set test command enabled only for one test set command or test request command	2D	04	F0 00	1st and 2nd byte: 00 01 = set for one test command 00 00 = test mode canceled Parameter
Request parallel remote control inputs E1 to E16 (REMOTE CONTROL /X11)	2D	02	F0 03	00 00 Parameter Return: see EBU Manufacturer's command F0 04
Status parallel remote control inputs E1 to E16 (REMOTE CONTROL /X11)	2D	04	F0 04	<2 bytes> Value
Set physical address (manufacturer's address)	2D	04	F0 05	<2 bytes> Address
Set start update Flash memory (Update firmware)	2D	04	F0 06	1st and 2nd byte: 00 01 Parameter start flash pro
Set Cold start	2D	04	F0 07	1st and 2nd byte: 00 01 Parameter Cold start
Set Warm start	2D	04	F0 08	1st and 2nd byte: 00 01 Parameter Warm start
Set Serial number *) (production order number)	2D	12	F0 0A	<16 bytes> Information
Set Ident number *) (Stock number)	2D	12	F0 0B	<16 bytes> Information
Set Type of coder *)	2D	12	F0 0C	<16 bytes> Information
Set Watchdog on/off	2D	04	F0 0D	1st and 2nd byte: 00 00 = off 00 01 = on Parameter

Draft SPB 490

*Universal encoder
communication protocol*



european broadcasting union

Geneva

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FOREWORD

The EBU has a requirement that the various RDS encoder communication protocols should be harmonized. Such harmonization would enable broadcasters to purchase RDS system components (encoders, update generators etc.) from a variety of sources. RDS component manufacturers would then be able to integrate their products with those from other manufacturers, enabling more complex systems to be produced than otherwise possible.

Most protocols have similar functional elements. However, they differ significantly in their environmental models. The structure, functionality, and addressing of their intended networks, and the data structures within each encoder are often quite different. Therefore this specification is based on harmonized environmental and encoder models.

This document describes these harmonized models and a universal layered protocol, based on the ISO/OSI recommendation, which encompasses all current RDS features, and can also accommodate new developments.

Encoders based on this model may not currently exist, but the model and protocol provide a template specification upon which new products may be based. Many existing devices could be adapted to meet the functionality required, and subsequently the universal protocol may be implemented. An encoder does not need to implement all the features described, but any feature implemented must be made in accordance with this standard.

The EBU thanks the following organizations and manufacturers for having contributed to the elaboration of this specification: TDF, BBC, Teli, Teleray, Rohde & Schwarz, RE Technology, Velec and VG Electronics.

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1. Environmental model

1.1 Addressing method

Communication to RDS encoders needs to be capable of many levels of addressing: to all encoders, to specific sets of encoders or to a particular device. This may be accomplished by unique physical connections or by a suitable logical addressing method.

In defining an environmental model for the universal protocol, the following assumptions are made:

- The data stream will feed one or more transmitter sites. Each site will have a unique address, known as the site address (a number in the range 1-1023). All encoders at a particular transmitter site share the same site address.
- An encoder will possess one or more site addresses. One of these must be unique to the particular physical site location. Additional site addresses are permitted for a particular area, region, or country.

To clarify this concept, an example is given. All encoders at the NEWTOWN site have the unique site address "123". Other encoders in the system are not permitted to use this address. Encoders at the NEWTOWN site also have the site address "267", which is allocated to all encoders in the LAKEVALLEY area. Messages arriving at the NEWTOWN site with either of these two site addresses will be accepted. Messages arriving at the LITTLEVILLAGE site (address "452"), also in the LAKEVALLEY area, will not be accepted if they carry the NEWTOWN site address, but will be accepted if they carry either the LITTLEVILLAGE or the LAKEVALLEY site address.

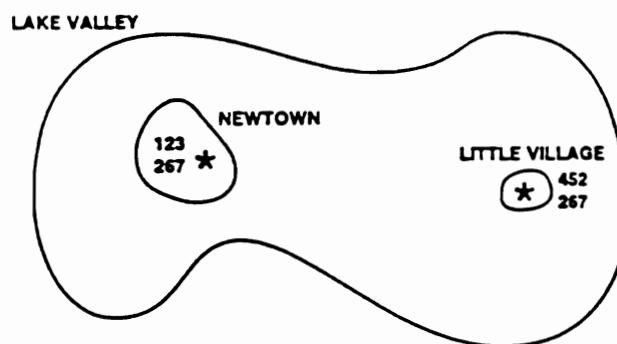


Fig. 1: Fictitious example of site addressing

Several RDS encoders are installed at each transmitter site, serving a number of programme services. Backup equipment is sometimes provided, sometimes not. A single backup encoder may even be provided for several programme services. Whatever the situation may be, each encoder at the site needs to be individually addressable. A second level of addressing is therefore introduced, the encoder address (a number in a range 1-63).

An encoder will possess one or more encoder addresses. One must be unique to the encoder at that site. Additional encoder addresses may be assigned according the encoder's usage or manufacture. However, the site and encoder addresses are not intended to specify a particular radio service. The specification of a particular radio service, a third level of addressing, is accomplished by using a programme service number, defined in section 1.2.1. The site and encoder addresses should be thought of being entirely physical, and are used only to address a certain "box" at a certain location, the functionality of the "box" is irrelevant in this context.

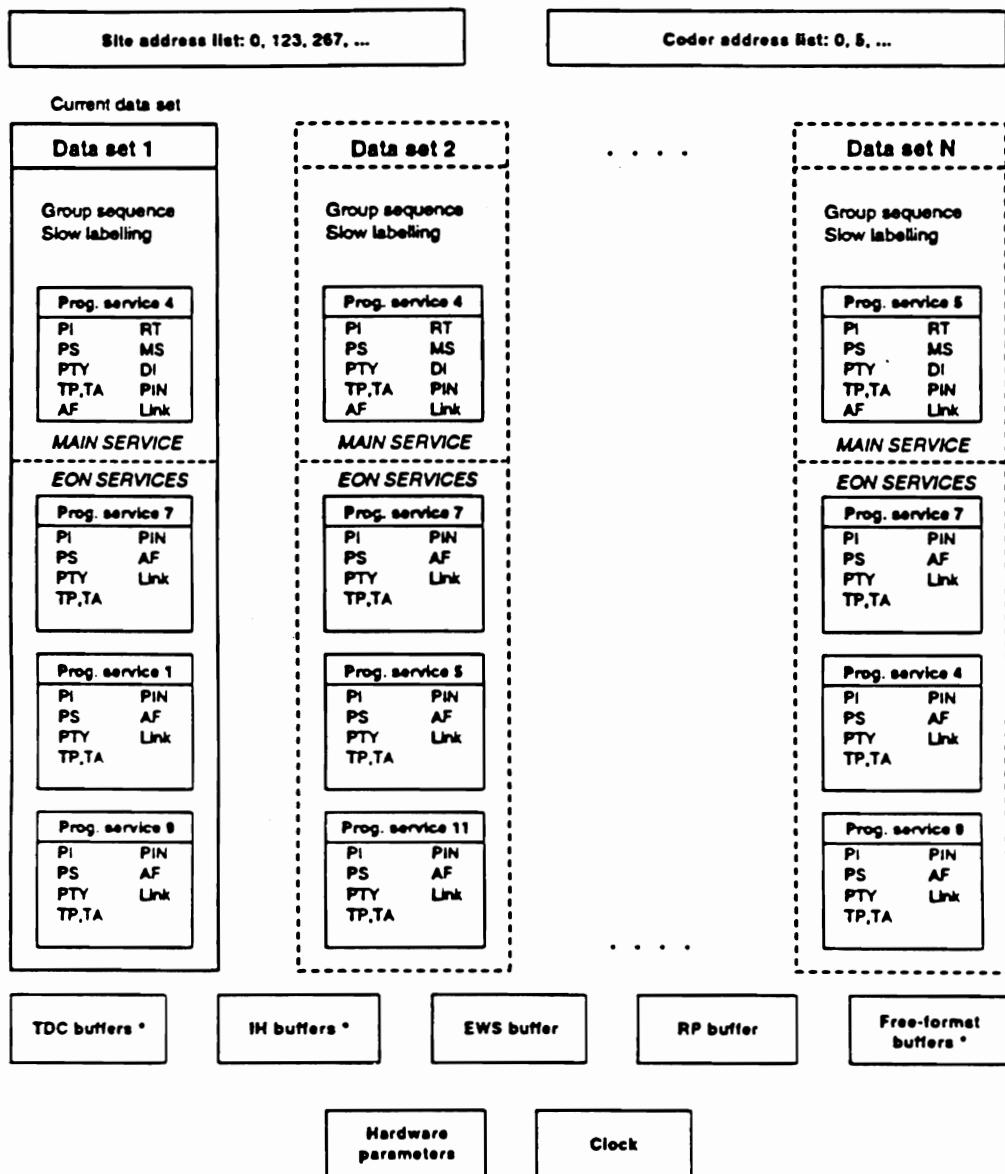
It is expected that many messages will be sent to all encoders. Thus, the global number of "0" is defined for both the site and encoder addresses. Messages bearing the global site address are deemed to be acceptable at all sites in the system. Messages bearing the global encoder address are deemed to be acceptable at all encoders at sites specified by the accompanying site address.

An encoder will have two address lists, one of acceptable site addresses and the other of acceptable encoder addresses. The site address list includes "0" (the global site address), the unique site address and any additional site group addresses. The encoder address list includes "0" (the global encoder address), the unique encoder address and any additional encoder group addresses.

A message is acceptable to a particular encoder only if the site address is contained within its site address list and the encoder address is contained within its encoder address list.

1.2 Encoder model

1.2.1 Software model



* Separate buffers for A and B type groups should be used

Fig. 2: RDS Encoder Software Model

Messages are accepted by the encoder in accordance with the addressing method described in section 1.1. Applicability is further determined by optional fields within the message itself. This permits addressing of the following structures within an encoder:

Data sets: An encoder will have one or more data sets, each of which results in a particular RDS output. Each data set may refer to many programme services using the RDS EON feature. Only one data set is responsible at any one time for the encoder's output, and

is known as the current data set. Data sets are addressed by the protocol as described in section 2.3.2.

Programme services: All programme services are identified by a unique programme service number which is used to label data within RDS networks. In a network providing the EON feature, data for several programme services will be sent to an encoder which may then identify that the data refers to one or more of the data sets and elements within the data sets used by that encoder. Programme services are addressed by the protocol as described in section 2.3.3.

1.2.2 Hardware model

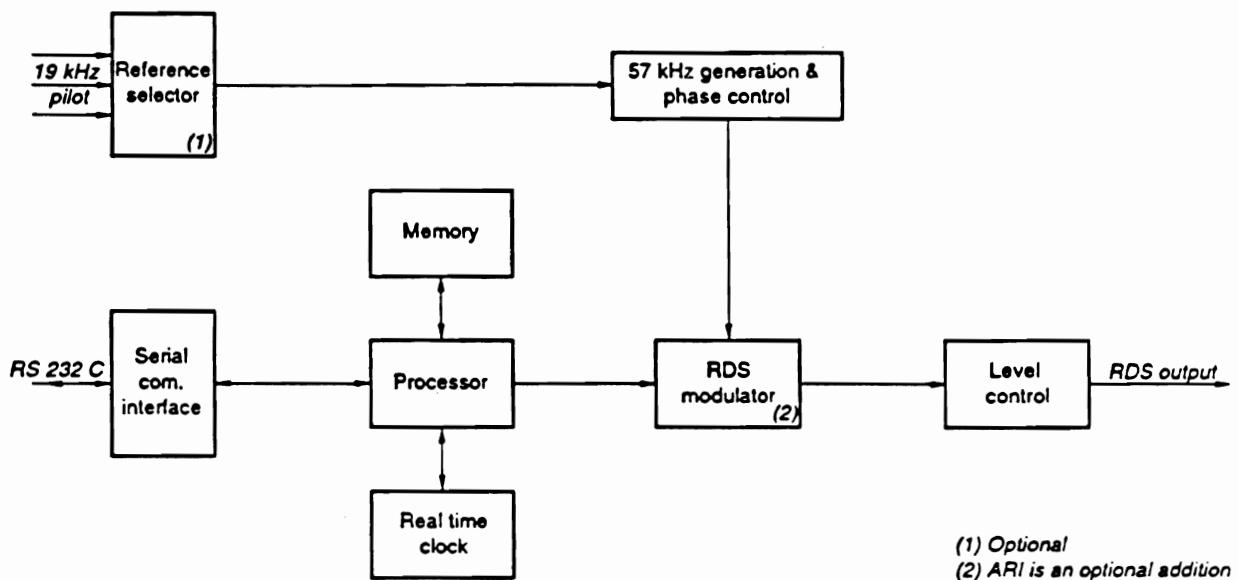


Fig. 3: RDS Encoder Hardware Model

A simplified model of an RDS encoder has been used in the development of this universal protocol and is shown in Figure 3. The model does not include such obvious or necessary components as a power supplier or control panel, but includes only the blocks necessary to understand and develop the protocol itself. These are:

Processor: The central processing unit of the encoder, usually a micro-processor, with access to input and output devices, the real-time clock, and memory.

Memory: Comprises ROM and RAM necessary for the operating software of the encoder, and appropriate RAM, NVRAM, and ROM for stored data.

Real time clock: Maintains the current time of day and calendar date. Used to generate type 4A groups (CT).

Serial communication interface: Data, according to this protocol, is received and transmitted using the serial communications interface.

RDS modulator: Produces the RDS bi-phase signal, and optionally ARI in accordance with CENELEC EN 50067.

57 kHz oscillator: Frequency and phase locked to the third harmonic of the selected reference source.

Reference selector (optional): Selects one source of 19 kHz reference signal, out of a maximum of six, to lock to the internal 57 kHz oscillator. Each 19 kHz reference source corresponds to a specific level and phase adjustment of the produced output signal. When a specific reference source is selected via the Reference selector, the corresponding level and phase values are taken from a "reference entry table". This table comprises the following parameters:

- RDS output level
- RDS phase
- ARI level (if implemented)

Level and phase control: The level and phase of the RDS signal (optionally ARI) may be adjusted by the processor under the appropriate commands (see pp. 45 and 46). The Output level may be set in the range 0 to 8191 mV, and the phase in the range between 0 and 180 degrees to lock to the internal 57 kHz oscillator. Level and phase of the RDS signal may depend of the 19 kHz reference signal. As up to six reference inputs may be used, level and phase are set on the "reference table entry", as mentioned under Reference selector.

1.3 Transmission modes

The universal protocol is designed to operate in various communication modes as follows:

1.3.1 Uni-directional mode

This mode is used on one way communication links. Data is transmitted to one, a group or all encoders. Answer back is not required.

1.3.2 Bi-directional mode, requested response

This mode uses a two-way communication link to transmit data to one, a group or all encoders. It enables the server to request data, status, and error report from encoders.

1.3.3 Bi-directional mode, spontaneous response

A two-way communication link enables a server to transmit data to encoders, and request data from encoders. Encoders are also able to spontaneously generate status and error messages. Such messages, their content and application are described in section 3.

2. Protocol description

2.1 Physical layer

Specification at this level is necessary to ensure electrical and mechanical compatibility of equipment. Interfacing to the encoder is accomplished with a serial interface based on the well-known standard EIA RS 232C (compatible with V24/V28). This is a full-duplex interface with hardware handshaking, able to operate with modems.

2.1.1 Mechanical specification

The encoder should be equipped with either the 25-pin SUB-D or the 9-pin SUB-D connectors. The 9-pin SUB-D connector would be preferred. Converting between the two types of connectors is easily done via commonly available adapters. The interface is designed as a DTE (Data Terminating Equipment) and therefore the connectors should be of a male type.

Signals on the 9-pin connector for DTE (IBM-compatible) are given in Table 1.

Table 1

<i>Pin</i>	<i>Signal</i>	<i>I/O</i>	<i>Signal description</i>
1	DCD	I	Data Carrier Detect (optional)
2	RxD	I	Received Data
3	TxD	O	Transmitted Data
4	DTR	O	Data Terminal Ready
5	GND	-	Signal Ground
6	DSR	I	Data Set Ready
7	RTS	O	Request to Send
8	CTS	I	Clear to Send
9	RI/+5...+15V	I/O	Ring Indicator (optional) or auxiliary supply voltage (optional)

Signals on the 25 pin connector for DTE are given in Table 2.

Table 2

<i>Pin</i>	<i>Signal</i>	<i>I/O</i>	<i>Signal description</i>
1	PE	-	Protection Earth
2	TxD	O	Transmitted Data
3	RxD	I	Received Data
4	RTS	O	Request to Send
5	CTS	I	Clear to Send
6	DSR	I	Data Set Ready
7	GND	-	Signal Ground
8	DCD	I	Data Carrier Detect (optional)
18	+5...+15V	O	Auxiliary Supply Voltage
20	DTR	O	Data Terminal Ready

2.1.2 Signal description

The specified interface is an electrical unbalanced circuit with signal levels according the EIA RS 232C.

The signals have the following functionality:

PE (Protection Earth):	Is available only on the 25-pin connector and should be tied to the encoder case internally
TxD (Transmitted Data):	Data from the encoder to an external device
RxD (Received Data):	Data from an external device to the encoder
RTS (Request to Send):	The OFF-State on this line is used to indicate to an external device to pause with data transmission on RxD until RTS is switched to the ON-State again (also called dynamic handshake)
CTS (Clear to Send):	The OFF-State on this line is used to indicate to the encoder to pause with data transmission on TxD until CTS is switched to the ON-State again (also called dynamic handshake)
DSR (Data Set Ready):	The ON-State on this line is used to indicate to the encoder that an external device is connected and is ready for operation (also called static handshake)
DTR (Data Terminal Ready):	The ON-State on this line is used to indicate to an external device that the encoder is ready for operation (also called static handshake)
GND (Signal Ground):	Analog Ground for the circuitry (not shield)
DCD (Data Carrier Detect):	This signal can be (optional) evaluated to detect an active modem
RI (Ring Indicator):	This optional signal can be evaluated to detect an incoming call from modem.
+5..+15V:	This (optional) signal is an auxiliary supply voltage for external low power devices, such as level converters or fiber optic devices, and should be current limited.

Remarks:

- If DTR/DSR signals are OFF, the corresponding RTS/CTS signals must also be in OFF-state.
- If hardware handshake is used, then it should work in this way. If it is not used, the system should be operated at a suitable data rates which guarantees that no characters are dropped.

2.1.3 Data format

The data is transmitted character by character in asynchronous mode.

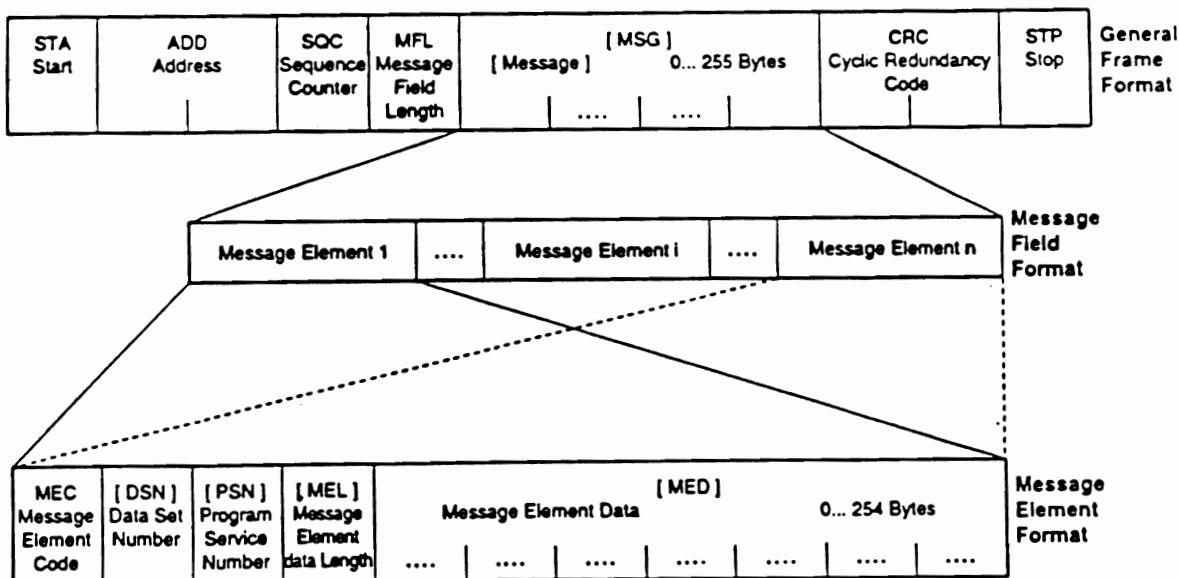
Characters of 8 bits are transferred, preceded by 1 start bit and followed by 1 stop bit. No parity bit is included. Transmission speeds will be the following standard values 75, 150, 300, 600, 1200, 2400, 4800, 9600 and 19200 bps.

2.2 Data Link Layer

Update data comprises a stream of data frames. A frame comprises a series of bytes, delimited by two reserved bytes, which mark the beginning and end of the frame. Each frame contains a destination address, defining the set of encoders to which the record is being sent. A sequence counter labels each separate record. The message itself is preceded by a byte defining the message length, and followed by a CRC check.

The start and stop bytes are uniquely defined, and may not occur in any other fields of a frame. In order to prevent this, a frame is byte-stuffed prior to transmission. Byte-stuffing transforms an illegal occurrence of a reserved byte into two legal bytes. The reverse process is applied at reception, byte-stuffed frames are converted prior to frame processing. Thus, although the start and stop bytes are reserved, messages may freely use bytes with any value. In cases where reserved byte values are present in the message, the transmitted message length will be increased. However, the length of a message is always defined in its unstuffed, shortest, state.

2.2.1 General Frame Format



[] Fields in brackets are optional. Inclusion is inherently defined by the Message Element Code

Fig. 4: Data protocol format

Each data frame has the following format:

<u>Field Description</u>	<u>Descriptor</u>	<u>Field Length</u>
Start	STA	1 byte
Address	ADD	2 bytes
Sequence Counter	SQC	1 byte
Message field length	MFL	1 byte
[Message]*	[MSG]	0...255 bytes
Cyclic Redundancy Check	CRC	2 bytes
Stop	STP	1 byte

Frames are built according to this structure, and then byte-stuffed prior to transmission. Byte-stuffing removes any occurrences of reserved bytes (FE and FF) within the fields "Address" to "Cyclic Redundancy Check" inclusively.

The complete frame is represented in Figure 4.

2.2.2 Start (STA)

A data record starts with the start byte (FE hex). This byte will not occur at any other point in a transmitted sequence (after byte-stuffing).

2.2.3 Address (ADD)

The address field comprises two elements, these are:

Site address 10 bits (most significant)
Encoder address 6 bits (least significant)

For a message to be acceptable to a particular encoder, the site address must be contained within its site address list and the encoder address must be contained within its encoder address list.

2.2.3.1 Site address

The site address defines the site, or group of sites to which this record is being sent.

0 = All sites
1-3FF hex = Specific site or group of sites, as selected by encoder operator.

Each encoder will acknowledge a series of site address codes. One must be unique, i.e. common to all encoders at a particular location. Another may be common to all encoders in a certain area, and so on.

* [] This field is optional. When not included the message field length will be set to zero. Such a record may be used to indicate an idle line.

2.2.3.2 Encoder address

The encoder address defines to which encoder(s) at a particular site this record is being sent.

0 = All encoders at the site

1-3F hex = Specific encoder or group of encoders, as selected by the encoder operator.

Each encoder will acknowledge one or more encoder address codes. One must be unique (i.e. at that site), another may be common to all encoders providing a certain RDS facility, and so on.

2.2.4 Sequence Counter (SQC)

Each frame transmitted may be assigned a sequential number in the range 01-FF hex. Repetitions of any given frame, transmitted to increase data reliability in a simplex system or by request in a duplex system, can be assigned the original sequence number. Such repetitions must be completed before the current sequence counter, i.e. that used for new frames, is 100 decimal steps in advance, in order to avoid confusion between a repeat and a new record from a subsequent sequence. In the duplex mode the absence of a number in a received sequence may be used to request repetition of the particular record. If the sequence counter is not used, this field should be set to 00 hex.

2.2.5 Message field length (MFL)

This single byte informs the encoder of the number of bytes in the message field. This length is defined as that prior to byte-stuffing.

2.2.6 Message (MSG)

The message comprises 0 to 255 bytes of data. These bytes may freely take any value in the range 00-FF hex. Byte stuffing is applied afterwards (see 3.2.9.). The message field format is defined in section 2.3.

2.2.7 Cyclic Redundancy Check (CRC)

The check field consists of two bytes (prior to byte-stuffing) which represent the result of a 16-bit cyclic redundancy check (CRC) calculation.

The divisor polynomial used to generate the CRC is the CCITT polynomial, $x^{16} + x^{12} + x^5 + 1$. The CRC calculation starts with the most significant bit of the first byte of the address field, and ends with the least significant bit of the last byte of the message field. The CRC is initialized to a value of FFFF (hex), and the two check bytes are formed from the inverse of the result. The eight most significant bits are represented by the first check field byte, and the eight least significant bits are represented by the second check field byte (see also Appendix 1).

2.2.8 Stop (STP)

A data record ends with the stop byte (FF hex). This byte will not occur at any other point in a transmitted sequence (after byte-stuffing).

2.2.9 Byte-stuffing method

The technique of byte-stuffing allows a byte oriented protocol such as this to preserve certain unique values for framing purposes, and yet allow conveyed messages to utilize the full byte range (00-FF hex). This is achieved by trapping reserved bytes in illegal fields, and transforming them into legal byte pairs.

Byte values FD hex, FE hex, and FF hex are trapped in the fields "Address" to "Cyclic Redundancy Check" and transformed into a pair of bytes as shown in Table 3.

Table 3

Byte		Resultant byte pair
FD	transformed into	FD 00
FE	transformed into	FD 01
FF	transformed into	FD 02

Thus, the reserved bytes (FE and FF) will never occur within these fields in a transmitted record, and will only occur within the start and stop fields.

When a message is received, the reverse technique is used to transform two-byte sequences (always starting with FD hex), into single bytes prior to the record being processed.

2.3 Message field format

2.3.1 Message structure

The message field, if non-zero in length, consists of one or more message elements. Each message element has the structure as shown in Table 4.

Table 4

Field description	Descriptor	Field length
Message Element Code	MEC	1 byte
[Data Set Number] [*]	[DSN] [*]	0...1 byte
[Programme Service Number] [*]	[PSN] [*]	0...1 byte
[Message element data length] [*]	[MEL] [*]	0...1 byte
[Message element data] [*]	[MED] [*]	0...254 bytes

Several message elements may be packed together into one message field, subject to a maximum message field length of 255 bytes, as defined in section 2.2.1. An individual message element must not be split between different message fields.

The complete message field may be represented as follows:

MEC,[DSN],[PSN],[MEL],[MED],[[MEC,[DSN],[PSN],[MEL],[MED]], ...]

Fields and whole message elements shown in square brackets are optional. Message elements may be concatenated freely, subject to a maximum message field length of 255 bytes.

* [] These fields are optional. They are used, as required by the specific command. See section 3.

The maximum available length for a message element is 255 bytes. This inherently limits the message data to 254 bytes. If the optional fields "Data Set Number", "Programme Service Number", and/or "Message element data length" are utilized, further reduction to the maximum data length will occur. For example, if all optional fields are employed, the maximum data length will be 251 bytes.

2.3.2 Data Set Number (DSN)

The Data Set Number (DSN) permits a message to be targeted to the following within an encoder:

- a specific data set,
- the current data set,
- all data sets.

The DSN within a message element is chosen as shown in Table 5.

Table 5

<i>Data Set Number (DSN)</i>	<i>Target</i>
0	Current data set
1-253	Specific data set
254	All data sets except the current data set
255	All data sets

2.3.3 Programme Service Number (PSN)

The Programme Service Number (PSN) permits a message element to operate a number of services within one or more data sets and the corresponding addressing is shown in Table 6.

Table 6

<i>Programme Service Number (PSN)</i>	<i>Target</i>
0	Special PSN for main service of specified data set(s)
1-255	Specific service within data set(s)

2.4 Message codes

Message codes are described in section 3. Different classes of message are thus identified.

2.4.1 Remote and configuration commands

These commands allows to control the various functionality of encoders or permit to request messages from the encoders in a case of bi-directional transmission mode.

2.4.2 RDS messages

These messages are related to all the RDS features which have to be processed by an encoder.

2.4.3 Status messages

These messages are used in bi-directional transmission mode to transmit information from an encoder to another device.

2.4.4 Specific messages

These types of messages are not allocated in this specification and concern specific and internal functionality which can be needed by encoder manufacturers. Specific code are reserved for these types of message and should not be used for other features.

2.5 Description of data handling

The data is transmitted to the encoder using the specified commands described in section 3, and stored in memory according to the encoder software model (see section 1.2.1).

2.5.1 Group sequence

The encoder must be told about the types of groups are to be transmitted and about the appropriate transmission rate for every transmitted group type.

This is achieved with the "Group sequence" command, which is treated by the encoder like a group enable command. When a specific group is encountered in the sequence, data relating to that type is transmitted if available. If not then the group type is not generated and the next group type in the sequence is used instead.

If the group sequence contains a 7A group , then the encoder is in the paging mode.

With this method also the desired repetition rate for every group type is implicitly defined in a very flexible way for the broadcaster.

However, there are special transmission conditions to which is paid attention with the following rules:

2.5.1.1 Insertion of Group type 4A (CT)

Group type 4A is not allowed in the group sequence. If the CT function is set to ON-State (see CT-ON/OFF command) group type 4A is inserted automatically by the encoder at the edge of the minute.

During inserting group 4A the given group sequence is suspended for this one group. This action has highest priority against any other event (e.g. inserting group type 14B due to change of TA flag).

If the CT function is set to the OFF-State, no group 4A is inserted at any time.

2.5.1.2 Handling of Group type 1A

There are two possibilities:

If the encoder is in the non-paging mode, the group 1A is processed as given in the group sequence and is treated like any other group type.

If the encoder is in the paging mode, the group 1A is transmitted every second and is also marking every paging interval. This is done by the encoder automatically when in paging mode. In order not to influence this structure the given group types 1A in the group enable sequence are ignored.

In the paging mode the transmission of group 1A every second (in conjunction with group 4A at the edge of the minute) has highest priority against other events.

When inserting groups 1A or 4A the given group sequence (given 1A groups ignored!) is suspended for one group.

2.5.1.3 Insertion of group 14B

Group type 14B is not allowed in the group sequence. In order to turn "on" the TA flag for EON services, group 14B is inserted eight times automatically by the encoder, interrupting the given group sequence as a consequence.

If the encoder is in a paging mode, groups 4A and 1A, for marking the intervals, have the highest priority. In the worst case, the inserted 14B groups are delayed.

2.5.1.4 Insertion of group 15B

Similar to the insertion of 14B groups, group type 15B is inserted (8 times) automatically by the encoder when the TA flag for the main service changes.

If the encoder is in a paging mode, 4A and 1A groups for marking the intervals have the highest priority. In the worst case, the inserted 15B groups are delayed.

3. Message description

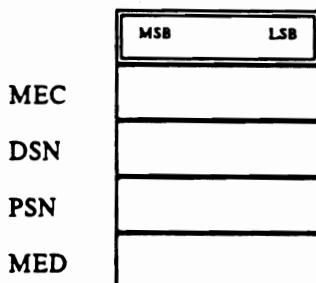
3.1 List of all defined commands

<u>RDS message commands</u>	<u>Message Element Code</u>	<u>Page</u>
PI	01	20
PS	02	21
PIN	06	22
DI	04	23
TA/TP	03	24
MS	05	25
PTY	07	26
RT	0A	27
AF	13	28
EON AF	14	29
Slow Labelling codes	1A	30
Linkage information	2E	31
 <u>Transparent data commands</u>		
TDC	26	32
EWS	2B	33
IH	25	34
Free-format group	24	35
 <u>Paging commands</u>		
Paging call without message	0C	36
Paging call with numeric message (10 digits)	08	37
Paging call with numeric message (18 digits)	20	38
Paging call with alphanumeric message (80 characters)	1B	39
International paging with numeric message (15 digits)	11	40
International paging with functions message	10	41
Paging network group designation	12	42
 <u>Clock setting and control</u>		
Real time clock	0D	43
Real time clock correction	09	44
CT on/off	19	45
 <u>RDS adjustment and control</u>		
RDS on/off	1E	46
RDS phase	22	47
RDS level	0E	48
 <u>ARI adjustment and control</u>		
ARI on/off	21	49
ARI area (BK)	0F	50
ARI level	1F	51

<u>Control and set up commands</u>	<u>Message Element code</u>	<u>Page</u>
Site address	23	52
Encoder address	27	53
Make PSN list	28	54
PSN enable/disable	0B	55
Communication mode	2C	56
TA control	2A	57
EON TA control	15	58
Reference input select	1D	59
Data set select	1C	60
Group sequence	16	61
Group usage code sequence	29	62
PS character code table selection	2F	63
Bi-directional commands (Remote and configuration commands)		
Message acknowledgement	18	64
Request message	17	65
Specific message command		
Manufacturer's specific command	2D	66

3.2 Command repertoire (see pp. 20 to 66)

First Column	Second Column	Third Column
--------------	---------------	--------------



Conventions:

The message description is made according to the above diagram. The first column indicates the descriptor of the message which is detailed in the table (2nd column).

Each element in the table represents one byte where the bits are numbered from 7..0 (from left to right). For transmission of a respective message each byte is represented by two HEX symbols of which the permitted range is indicated in the respective element. The message structure used is explained in section 2.3.1. Symbol 00..XX or 0..X, 0..X specifies the range of the HEX value that may be used.

The third column gives an information of the context of the table. Symbol HEX means that any HEX value may be used. Any other information describes the nature of the data which is put in the table.

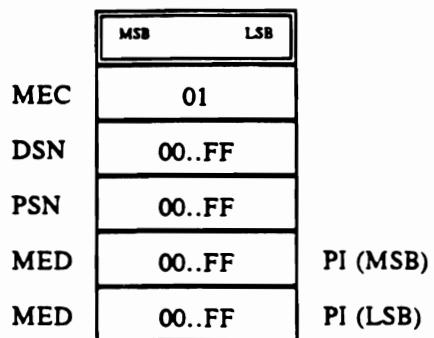
The coding of all RDS features is in the same format as used in CENELEC EN 50067, unless otherwise specified.

Message Name: PI

Message Element Code: 01

Function: To set the PI code of the specified Programme Service(s) of the specified Data Set(s)

Format:



Example: <01> <00> <01> <C2> <01>

Set PI code in current data set for programme service 1 to C201.

Message Name: PS

Message Element Code: 02

Function: To set the PS name of the specified Programme Service(s) of the specified Data Set(s)

Format:

	MSB	LSB	
MEC		02	
DSN		00..FF	
PSN		00..FF	
MED		20..FF	PS Character 1
MED		20..FF	PS Character 2
MED		20..FF	PS Character 3
MED		20..FF	PS Character 4
MED		20..FF	PS Character 5
MED		20..FF	PS Character 6
MED		20..FF	PS Character 7
MED		20..FF	PS Character 8

Example: <02><00><02><52><41><44><49><4F><20><31><20>

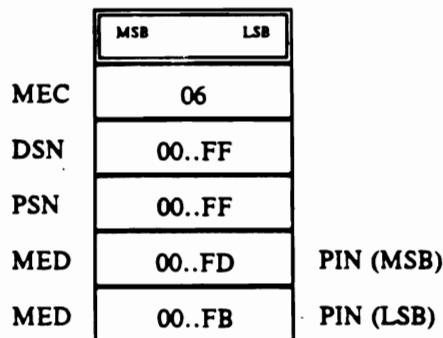
Set PS in current data set for programme service 2 to RADIO_1.

Message Name: PIN

Message Element Code: 06

Function: To set the PIN Code of the specified programme service on the specified data set(s)

Format:



Example: <06><00><06><71><5E>

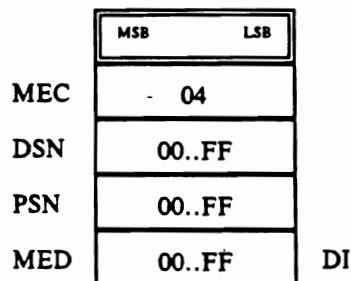
Set PIN for day = 14, hour = 5, minute = 30 in current data set, programme service 6.

Message Name: DI

Message Element Code: 04

Function: To set the Decoder Information bits of the specified programme service(s) on the specified data set(s)

Format:



Example: <04><00><03><01>

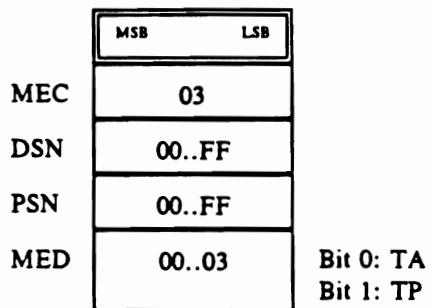
Set DI to stereophonic transmission (=1) in current data set, programme service 3.

Message Name: TA/TP

Message Element Code: 03

Function: To set the Traffic Announcement and Traffic Programme bits

Format:



Example: <03><00><05><02>

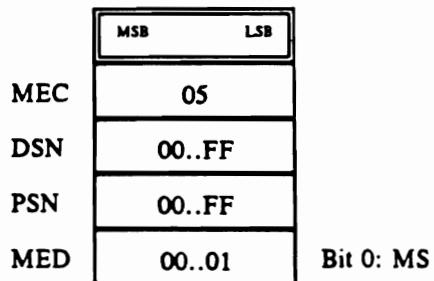
Set on current data set TP = 1 and TA = 0, for programme service 5.

Message Name: MS

Message Element Code: 05

Function: To set the MS flag of the specified programme service on the specified data set(s)

Format:



Example: <05><00><01><01>

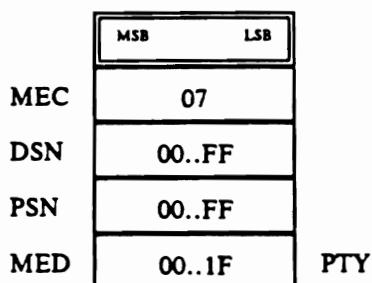
Set MS to 1 on current data set, for programme service 1.

Message Name: PTY

Message Element Code: 07

Function: To set the Programme Type information of the specified programme service on the specified data set(s)

Format:



Conventions: Coding of PTY is according to CENELEC EN 50067.

Example: <07><00><05><08>

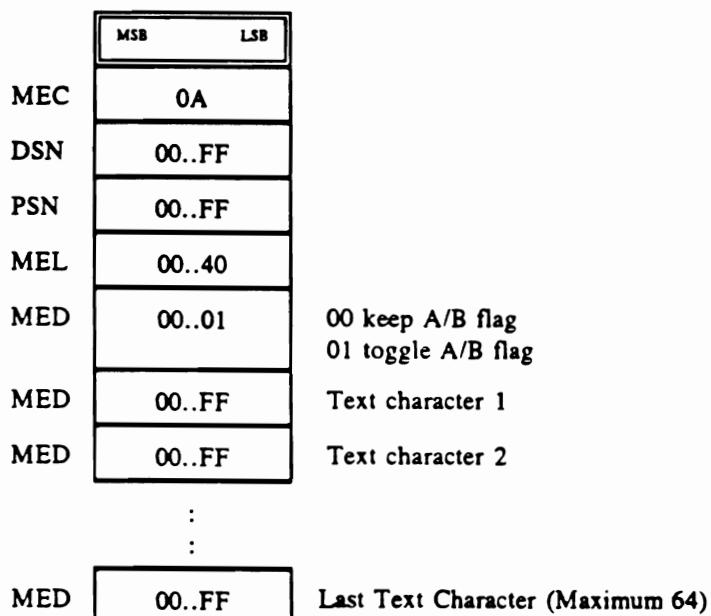
Set PTY to 8 in current data set, programme service 5.

Message Name: RT

Message Element Code: 0A

Function: To edit Radiotext.

Format:



Conventions: If the PSN is not the main PSN the command is ignored.
If the text length is less than 64 characters, the rest of the buffer is flushed.
The Radiotext should be repeated in the on-air transmission, until replaced by a new Radiotext. Repetition should be stopped when a message with text-length 0 is received by the encoder.

Example: <0A> <00> <01> <04> <01> <52> <44> <53>

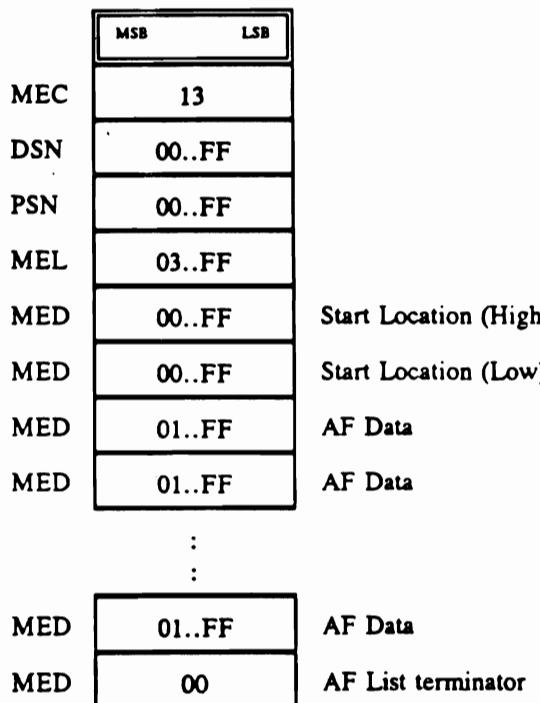
Send to current data set, programme service 1, message length 4, toggle A/B flag, the text "RDS".

Message Name: AF

Message Element Code: 13

Function: To edit AF data in the specified data set(s) of the specified programme service(s)

Format:



Conventions: AF data are prepared for direct coding in type 0A groups. They are paired where Method B is used. An AF value of 00 terminates the AF list(s). No distinction is made between the different Methods A or B.

The start location defines the offset (in bytes) from the beginning of the AF memory used for the respective programme service, at which the new data is to be stored.

Example: <13><00><01><07><00><00><E2><15><27><CD><00>

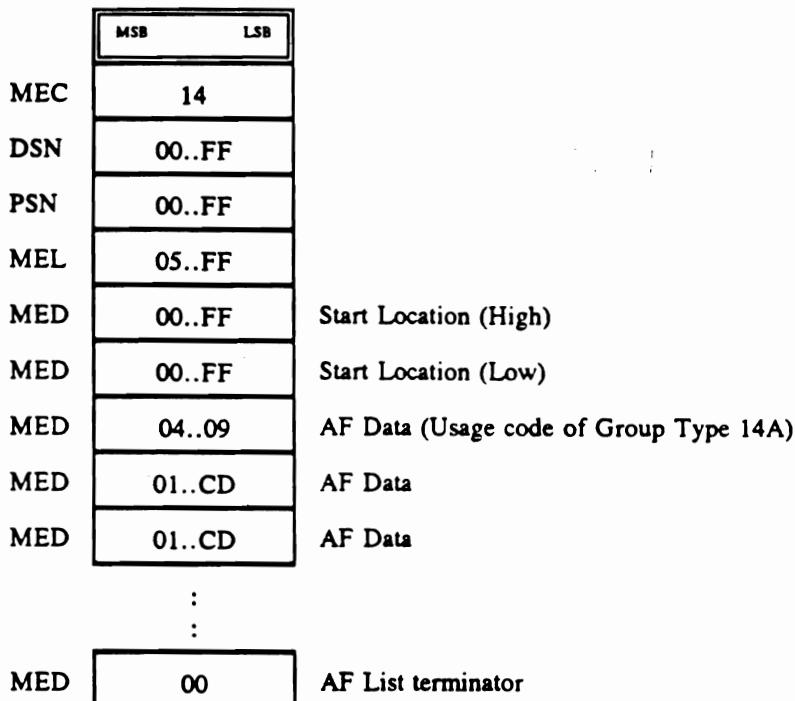
AFs for current data set, programme service 1, offset by 0 bytes, are set to frequency codes E2 15 27 CD (89.6, 91.4, filler).

Message Name: EON AF

Message Element Code: 14

Function: To edit AF data on the specified EON data set(s) of the specified programme service(s)

Format:



Conventions: AF data are prepared in three byte units for direct coding in type 14A groups. The first byte of each three designates the usage code in the range 4..9. An AF value of 00 terminates the AF list(s). The start location defines the offset (in bytes) from the beginning of the AF memory used for the respective programme service, at which the new data is to be stored.

Example: <14><00><01><09><00><00><05><15><19>
<05><18><10><00>

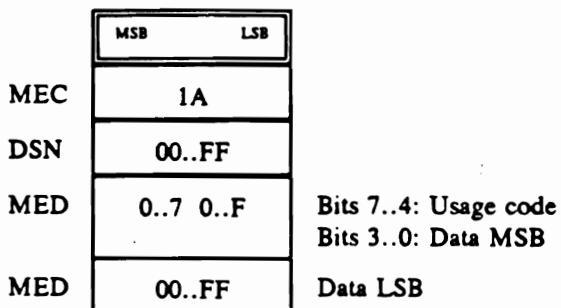
In the current data set, programme service number 1, AF memory location offset 0, set two mapped frequencies with usage code 5, main frequency 89.6 MHz, mapped frequency 90.0 MHz, usage code 5, main frequency 89.9 MHz, mapped frequency 89.1 MHz.

Message Name: Slow labelling codes

Message Element Code: 1A

Function: To edit data for group type 1A, block 3.

Format:



Conventions: For each Usage code 0..7, data can be set in the range 000..FFF.

Example: <1A><04><00><E2>

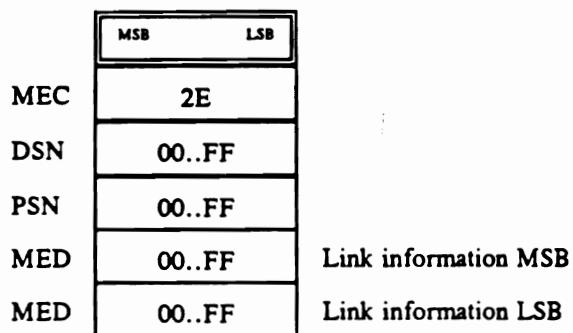
In data set number 4, set the data sent with usage code 0 to "0E2".

Message Name: Linkage information

Message Element Code: 2E

Function: To edit Linkage information, variant 12 of block 3 of type 14A groups. The linkage activator is also in group type 1A, block 3.

Format:



Conventions: The Linkage information is applied in 14A groups.

If the PSN specified is the main PSN, the most significant bit, the Linkage Actuator is sent in 1A groups, block 3, as well.

Example: <2E> <02> <03> <81> <23>

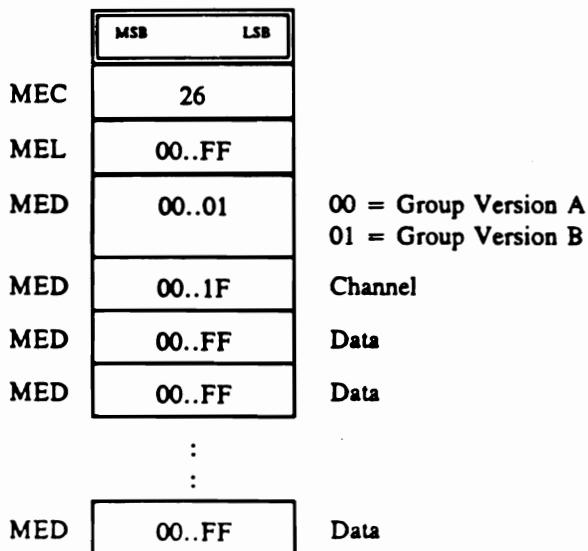
Set Linkage information in data set 2, programme service 3, to 8123 Hex. The Linkage Actuator is set to 1. If programme service 3 is the main PSN, the Linkage Actuator will be transmitted in group 1A as well with value 1.

Message Name: TDC

Message Element Code: 26

Function: To edit the data for the Transparent Data Channel

Format:



Conventions: The data in the command are sent together with the given binary coded channel number. This information is transmitted only once.

In the case of B type groups, the information for block 3 will be overridden by the information of the PI code.

The first byte of the first Message Element Data indicates the TDC channel number as follows:

Bits 0 to 4 = channel number (00..1F)

Bits 5 to 7: Set to 0 (reserved)

Example: <26> <04> <01> <46> <42> <55>

Send the data "EBU" as TDC channel 1.

Message Name: EWS

Message Element Code: 2B

Function: Edit the Emergency Warning System data (37 bits) in group type 9A.

Format:

	MSB	LSB	
MEC	2B		
MED	00..1F		Block 2 (5 Bits)
MED	00..FF		Block 3 MSB
MED	00..FF		Block 3 LSB
MED	00..FF		Block 4 MSB
MED	00..FF		Block 4 LSB

Conventions: 37 bits of EWS data are to be sent to the encoder's internal EWS buffer. This information is transmitted only once.

Example: <2B><01><23><45><67><89>

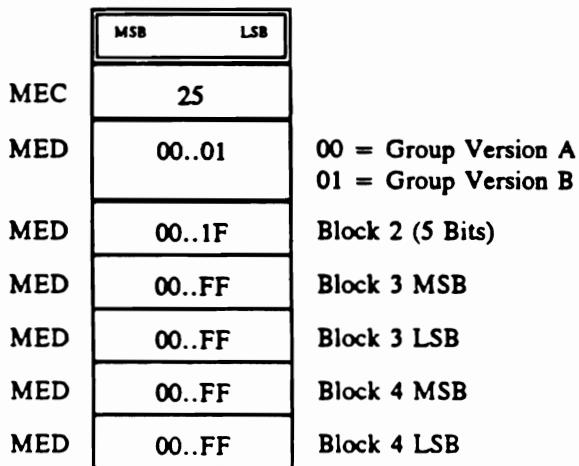
Set EWS data to 01 2345 6789 for group type 9A.

Message Name: IH

Message Element Code: 25

Function: To edit the In-house applications and specify the group version

Format:



Conventions: The data in 6A or 6 B groups block 2, 3, and 4 are sent as 10 hex numbers.

In the case of B type groups, the information for block 3 will be overridden by the information of the PI code.

Example: <25> <00> <01> <23> <45> <67> <89>

Set IH data to 01(block 2) 2345(block 3) 6789(block4) hex in group type 6A.

Message Name: Free-format group

Message Element Code: 24

Function: To add a group to the free-format buffer for that group type

Format:

	MSB	LSB	
MEC	24		
MED	00..1F		Bits 4..1: Group Type number Bits 0: Group Type A or B
MED	00..1F		Block 2 (5 Bits)
MED	00..FF		Block 3 (MSB)
MED	00..FF		Block 3 (LSB)
MED	00..FF		Block 4 (MSB)
MED	00..FF		Block 4 (LSB)

Conventions: Normally an encoder has activated a specific group sequence with associated data. If some free format data is put into the encoder for the active groups, the free-format data is transmitted and the "standard RDS data" is suspended until the free format data has been transmitted. If free format data is put in for a group type which is not declared for normal operation, the free-format data should not be transmitted. For transmission the necessary group for free format data has to be inserted into the group sequence in addition to the "normal RDS groups".

Example: <24><07><0C><00><00><AB><DE>

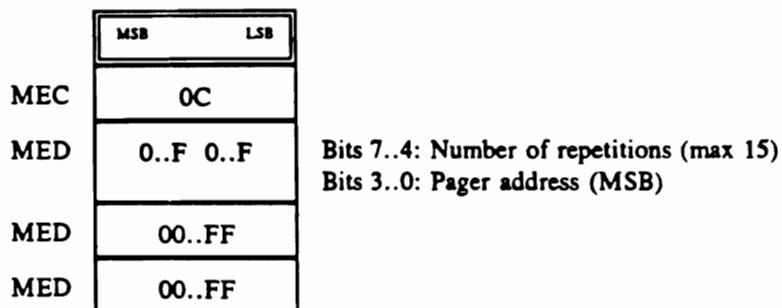
Data for Group Type 3B, Block 2 data is 0C hex, Block 3 data will be overwritten by PI code because Group Type B is selected, Block 4 data is AB DE hex.

Message Name: Paging call without message

Message Element Code: 0C

Function: To send a paging call with no message and specify the number of repetitions.

Format:



Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address number (a number of 6 digits).

Example: <0C> <20> <25> <34>

Send a call, twice, to pager "009524" (02534 Hex).

Message Name: Paging call with numeric message (10 digits)

Message Element Code: 08

Function: To send a paging call with a 10 digit numeric message and specify the number of repetitions.

Format:

	MSB	LSB	
MEC	08		
MED	0..F	0..F	Bits 7..4: Number of repetitions (max 15) Bits 3..0: Pager address (MSB)
MED	00..FF		Bits 7..0: Pager address
MED	00..FF		Bits 7..0: Pager address (LSB)
MED	0..A	0..A	Message (first 2 digits)
MED	0..A	0..A	Message (second 2 digits)
MED	0..A	0..A	Message (third 2 digits)
MED	0..A	0..A	Message (fourth 2 digits)
MED	0..A	0..A	Message (fifth 2 digits)

Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address (6 digits). The remainder of the MED contains the 10 digit message, in conformity with CENELEC EN 50067.

Example: <0D><31><84><86><72><10><01><1A><AA>

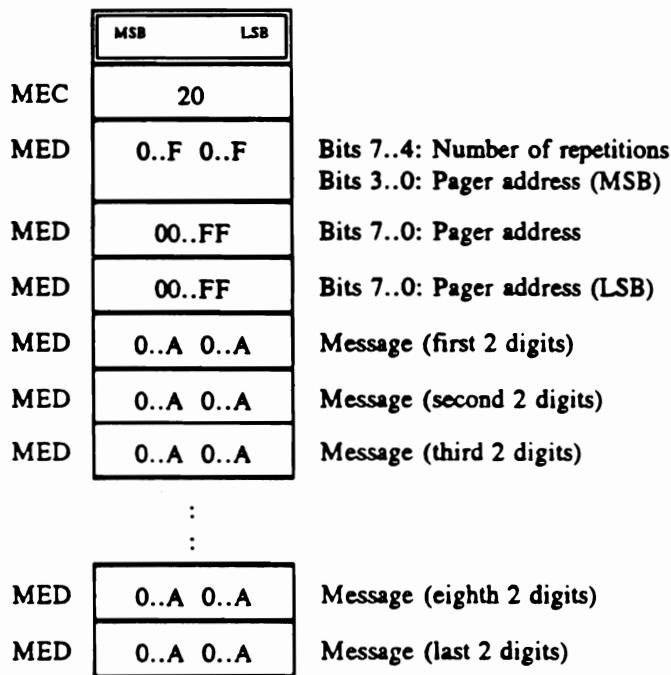
Send the message "7210011____", three times, to pager "099462" (18486 Hex).

Message Name: Paging call with numeric message (18 digits)

Message Element Code: 20

Function: To send a paging call with an 18 digit numeric message and specify the number of repetitions

Format:



Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address (6 digits). The remainder of the MED contains the 18 digit message, in conformity with CENELEC EN 50067.

Example: <20><F1><84><80><72><10><01><10><03><31><83><95><72>

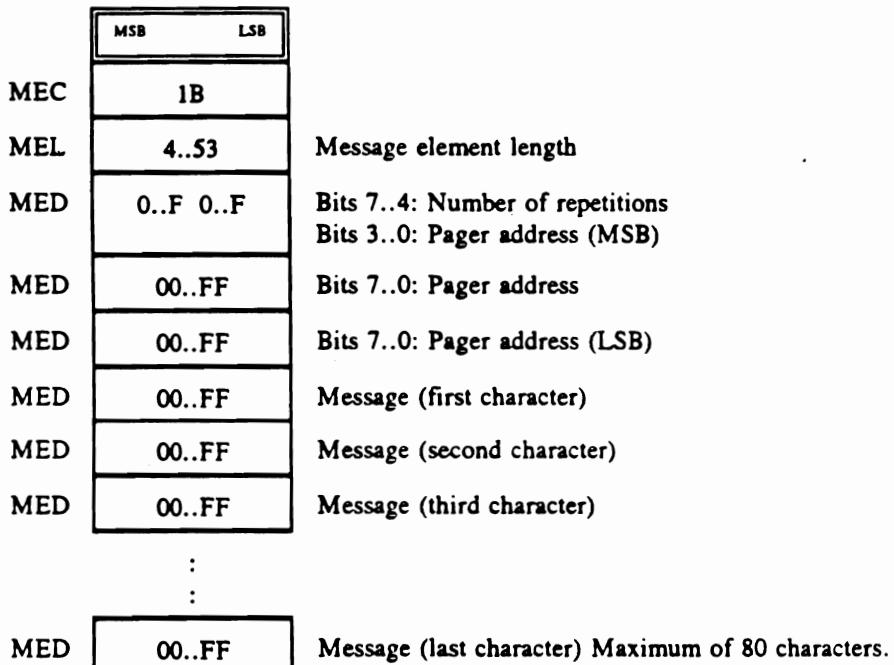
Send the message "721001100331839572", 15 times, to pager "099456" (18480 Hex).

Message Name: Paging call with alphanumeric message (80 characters)

Message Element Code: 1B

Function: To send a paging call with up to an 80 character alphanumeric message and specify the number of repetitions

Format:



Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address (6 digits). The remainder of the MED contains the alphanumeric message, in conformity with CENELEC EN 50067.

Example: <0F> <08> <41> <E2> <40> <48> <65> <6C> <6C> <6F>

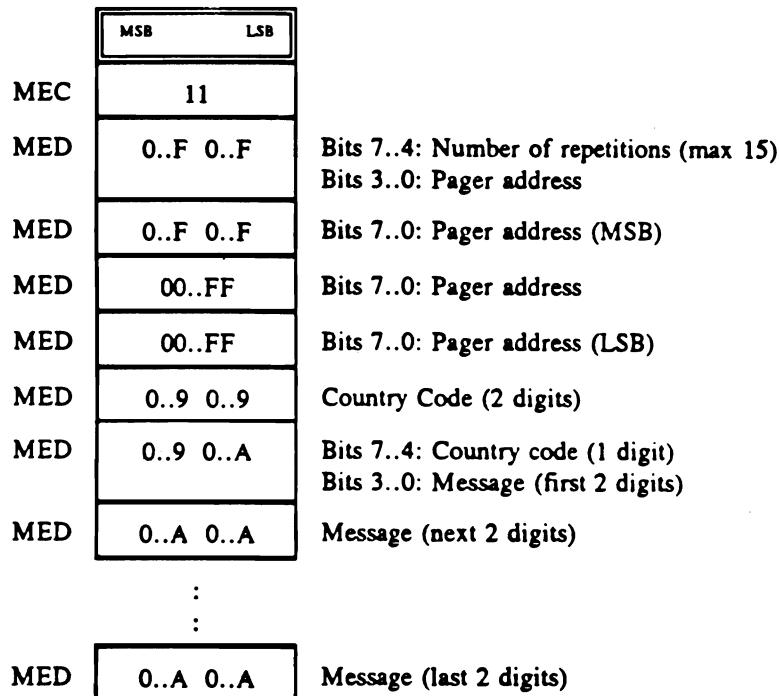
Send the message "Hello" (1E240 Hex), 4 times, to pager "123456". ???

Message Name: International paging call with numeric message (15 digits)

Message Element Code: 11

Function: To send an International paging call with a 15 digit numeric message and specify the number of repetitions.

Format:



Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address (6 digits). The remainder of the MED contains the 15 digit coded in conformity with CENELEC EN 50067.

Example: <11><31><E2><40><22><00><03><8A><61><A3><01><92><6A>

Send the message "0038 61 301926", 3 times, to pager "123456" in country "220".

Message Name: International paging with functions message

Message Element Code: 10

Function: To send a paging call with a international function message

Format:

	MSB	LSB	
MEC	10		
MED	0..F	0..F	Bits 7..4: Number of repetitions (max 15) Bits 3..0: Pager address (MSB)
MED	00..FF		Bits 7..0: Pager address
MED	00..FF		Bits 7..0: Pager address (LSB)
MED	0..9	0..9	Country code (2 digits)
MED	0..9	0..F	Bits 7..4: Country code (1 digit) Bits 3..0: Message (first character)
MED	0..F	0..F	Message (second and third characters)
MED	0..F	0..F	Message (fourth and fifth characters)
MED	0..F	0..F	Message (sixth and seventh characters)

Conventions: The first Hex number (bits 7..4) of the first byte of the Message Element Data (MED) is used to define the number of repetitions of a paging call. If this number equals 0, the default repetition number shall be used. The second Hex number (bits 3..0) of the first byte of the MED and the next two bytes of the MED, represent 20 bits for Hex coding of the pager address (6 digits). The remainder of the MED contains the seven Hex character message, in conformity with CENELEC EN 50067.

Example: <10><31><E2><40><78><9A><BC><DE><F0>

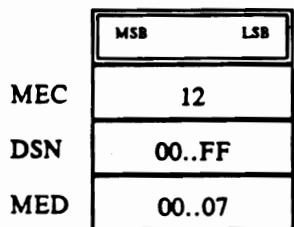
Send the function message "ABCDEF0", three times, to pager "123456" (1E240 Hex) in country "789".

Message Name: Paging transmitter network group designation

Message Element Code: 12

Function: To set the paging transmitter network group designation

Format:



Conventions: Group designation coding is in conformity with CENELEC EN 50067.

Example: <12><02><03>

Set the group designation to 3 (Group code 40-99) in data set 2.

Message Name: Real time clock

Message Element Code: 0D

Function: To set the date and time

Format:

	MSB	LSB	
MEC	0D		
MED	00..63	Last two decimal digits of Year expressed as Hex	
MED	00..0C	Month	
MED	00..1F	Date	
MED	00..18	Hours	
MED	00..3B	Minutes	
MED	00..3B	Seconds	
MED	00..63	Centiseconds	
MED	00..3F	Local Time offset	

Conventions: The local Time Offset byte should be coded as follows:

MSB								LSB
1	2	3	4	5	6	7	8	
Not Used	Not Used	Sign of Local Time Offset	Magnitude of Local Time Offset in multiples of half hours					
		0 = +						
		1 = -						

Date, hours, minutes, seconds and centiseconds are coded as binary numbers and then expressed as a two digit Hex number. If all fields are set to zero, the 4A groups are transmitted with all zeros.

Example: <08><5C><09><0C><0A><12><21><0F><02>

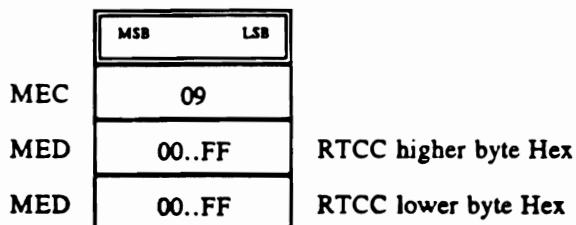
The following is to be set: Year is 1992, Month is September, Date is 12, Hour is 10, Minute is 18, Second is 33, Centisecond is 15 and Local Time offset is 1 hour.

Message Name: Real time clock correction

Message Element Code: 09

Function: To set real time clock correction (RTCC) in order to compensate a delay caused by the signal distribution. The adjustment range is between -32768 ms and +32767 ms.

Format:



Conventions: The RTCC is coded as a 16 Bit two's complement number.

Example: <09><FF><C6>

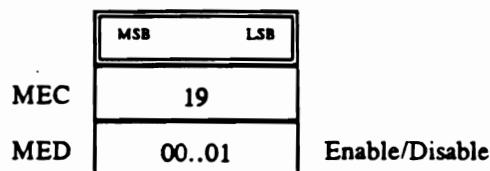
Set Real Time Clock Correction to -58ms.

Message Name: CT on/off

Message Element Code: 19

Function: To enable/disable the transmission of Group Type 4A

Format:



Conventions: "01" enables the transmission of Group Type 4A, and "00" disables it. The time is set with the Real Time Clock Command.

Example: <19><01>

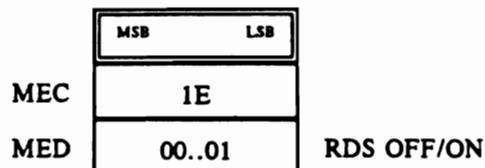
Enable transmission of Group Type 4A.

Message Name: RDS on/off

Message Element Code: 1E

Function: To switch RDS output signal "ON" or "OFF"

Format:



Conventions: "00" switches RDS "OFF", "01" switches "ON"

Example: <1E><00>

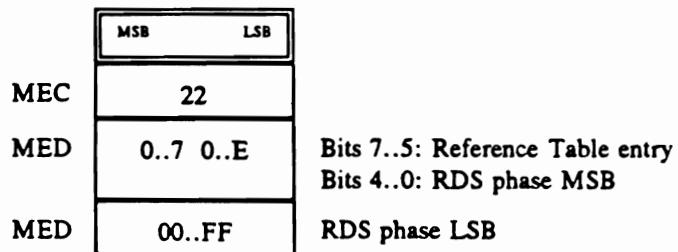
Switch the RDS output signal "OFF".

Message Name: RDS phase

Message Element Code: 22

Function: To set RDS subcarrier phase shift relative to the phase of the 3rd harmonic of the 19 kHz reference signal for a specified Reference Table entry.

Format:



Conventions: Reference '0' means that the phase is related to all table entries, '1' to '6' identify a specific table entry, '7' is the currently selected table entry.
The RDS phase is expressed in the range from 0..359.9 degrees, in steps of 0.1 degrees and converted to a Hex number.

Example: <22> <45> <4C>

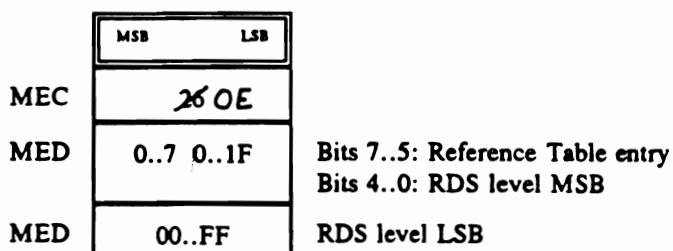
Set phase to 135.6 degrees for Reference Table entry: Input 4.

Message Name: RDS level

Message Element Code: ~~26~~ OE

Function: To adjust the level of the RDS subcarrier in mV_{pp} for a specified Reference Table entry.

Format:



Conventions: Reference "0" means that the level is related to all table entries, "1" to "6" identify a specific table entry, "7" is the currently selected table entry. The RDS level is expressed in the range from 0..8191 mV_{pp}, and converted to a 13 Bit number.

Example: ~~OE~~
<26> <A3> <11>

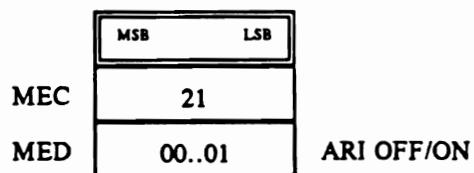
Set RDS level to 785 mV_{pp} for Reference Table entry: input 5.

Message Name: ARI ON/OFF

Message Element Code: 21

Function: To switch ARI output signal "ON" or "OFF"

Format:



Conventions: "00" switches ARI "OFF", "01" switches ARI "ON".

Example: <21> <00>

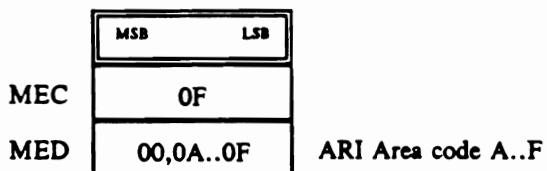
Switch the ARI output signal "OFF".

Message Name: ARI area (BK)

Message Element Code: 0F

Function: To set the ARI area code

Format:



Conventions: "00" switches the ARI Area modulation "OFF".

Example: <0F> <0A>

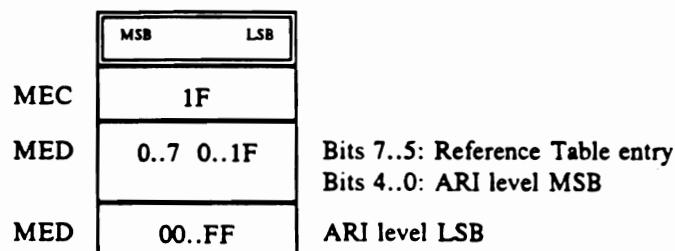
Switch ARI Area code to A.

Message Name: ARI level

Message Element Code: 1F

Function: To adjust the output level of the ARI subcarrier in mV_{pp} for a specified Reference Table entry.

Format:



Conventions: Reference "00" means that the level is related to all table entries, "1" to "6" identify a specific table entry, "7" is the currently selected table entry. The ARI level is expressed in the range from 0..8191 mV_{pp}, and converted to a 13 Bit number.

Example: <1F> <F4> <07>

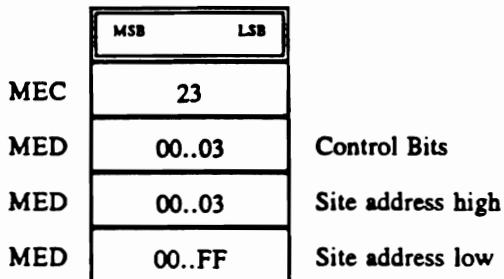
Set ARI level to 5127 mV_{pp} on all Reference Table entries.

Message Name: Site address

Message Element Code: 23

Function: To load or remove a site address in the encoder.

Format:



Conventions: The range of permitted site addresses is 001..3FF Hex (10 Bits).
The global site address "0" is always defined for the encoder. This address does not need to be included in a downloaded address list, and may not be cleared.

Manufacturers may choose to implement a special (individual) site address that cannot be changed or cleared with this command.

Significance of the two control bits:

Bit 1 Bit 0

0	0	remove the specified site address from the list
0	1	add the specified site address to the list
1	0	remove all site addresses
1	1	not used

Example: <23><10><00><48>

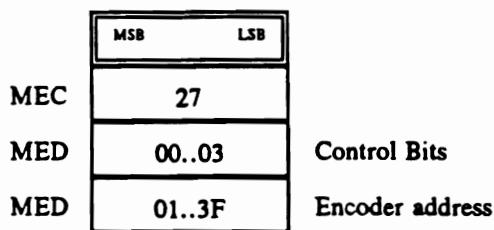
Add the site address 0048 Hex to the list of site addresses.

Message Name: Encoder address

Message Element Code: 27

Function: To load or remove an encoder address in the encoder

Format:



Conventions: The range of permitted encoder addresses is 01..3F Hex (6 Bits).

The global encoder address "0" is always defined for the encoder. This address does not need to be included in a downloaded address list, and may not be cleared.

Manufacturers may choose to implement a special (individual) encoder address that cannot be changed or cleared with this command.

Significance of the two control bits:

Bit 1 Bit 0

0	0	remove the specified encoder address from the list
0	1	add the specified encoder address to the list
1	0	remove all encoder addresses
1	1	not used

Example: <27> <10> <13>

Add the encoder address 13 (Hex) to the list of encoder addresses.

Message Name: Make PSN list

Message Element Code: 28

Function: To assign one PSN as the main network service in the specified data set(s) and assign the other PSNs as other networks (EON).

Format:

	MSB	LSB
MEC	28	
DSN	00..FF	
MEL	00..FF	
MED	01..FF	PSN Main service
MED	01..FF	PSN EON service

Conventions: This command establishes the Main service and the EON services which will be utilized in a given data set within the encoder. When issued the command may establish new services which have, until issued, not been referred to before. These services will need to be loaded using appropriate commands and then be enabled using the PSN enable command before the output is transmitted.

Example: <28> <00> <02> <05> <03> <01> <04> <09> <2F>

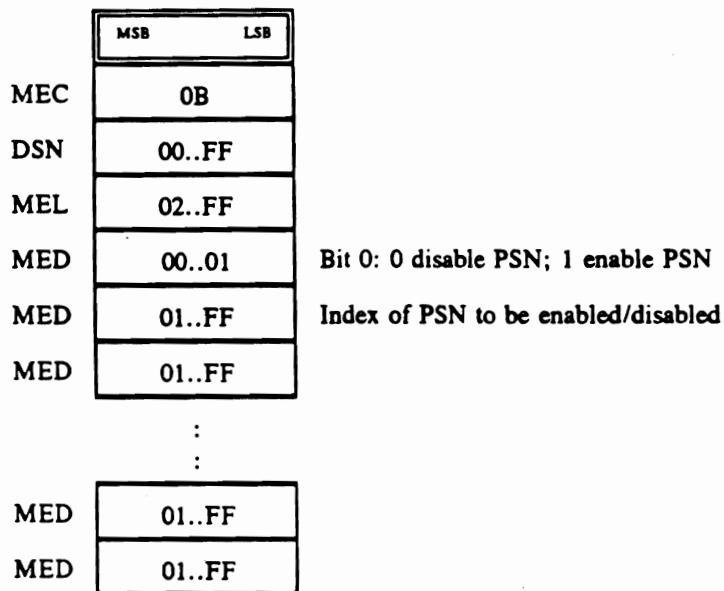
In data set 2, assign PSN = 3 as the main service and the PSN's 1, 4, 9 and 47 as EON services.

Message Name: PSN Enable/Disable

Message Element Code: 0B

Function: To enable or disable a specified PSN

Format:



Conventions: The main PSN may not be affected, addressing the main PSN will cause an error code.

Example: <0B> <03> <04> <00> <06> <01> <07>

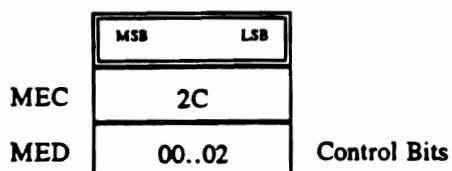
Disable PSN 6 and enable PSN 7 in Data set 3.

Message Name: Communication mode

Message Element Code: 2C

Function: To set the communication mode of the encoder

Format:



Conventions: 0 means unidirectional mode (see paragraph 2.3.1).
1 means bi-directional mode with requested response (see paragraph 2.3.2).
2 means bi-directional mode with spontaneous response (see paragraph 2.3.3).

Example: <2C> <01>

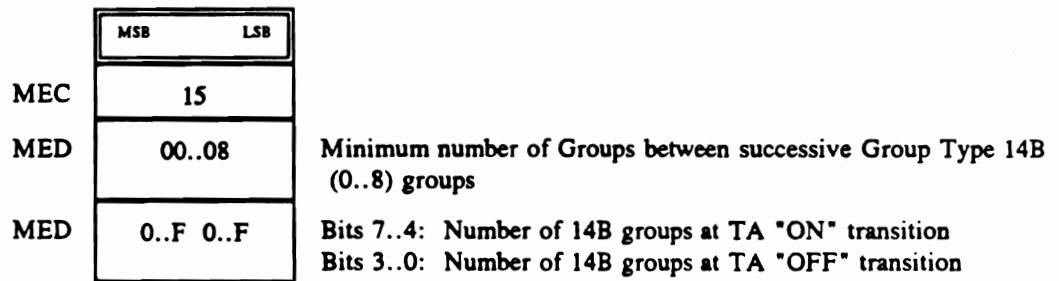
The encoder is set to mode 1.

Message Name: EON TA control

Message Element Code: 15

Function: To control the generation of Group Type 14B in the "ON" and "OFF" transition

Format:



Conventions: In the second MED, 0 specifies that no Group Type 14B shall be transmitted at the given transition. 1..E specify the number of Group Type 14B's to be transmitted at the given transition. F means the Group Type 14B should be transmitted continuously while the respective state is maintained.

Example: <15><01><02>

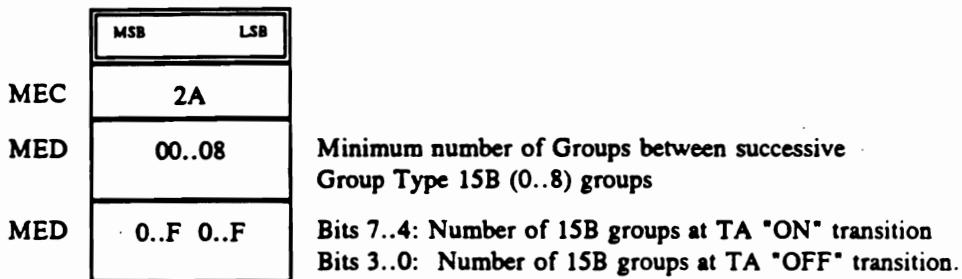
Transmit two Group Type 14B groups, with a gap of "1" between successive Group Type 14B groups, at the TA "off" transition.

Message Name: TA control

Message Element Code: 2A

Function: To control the generation of Group Type 14B in the "ON" and "OFF" transition

Format:



Conventions: In the second MED, 0 specifies that no Group Type 15B shall be transmitted at the given transition. 1..E specify the number of Group Type 15B's to be transmitted at the given transition. F means the Group Type 15B should be transmitted continuously while the respective state is maintained.

Example: <2A> <01> <02>

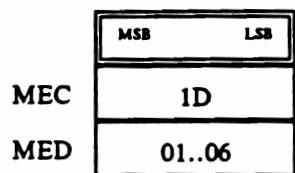
Transmit two Group Type 15B groups, with a gap of "1" between successive Group Type 14B groups, at the TA "off" transition.

Message Name: Reference input select

Message Element Code: 1D

Function: To select the 19 kHz reference input in the encoder and apply levels and phase from corresponding Reference Table entry.

Format:



Conventions: The Reference Table contains one entry corresponding to each reference input. Each table entry contains RDS level, RDS phase, ARI level (optional) and ARI phase (optional).

Example: <1D><01>

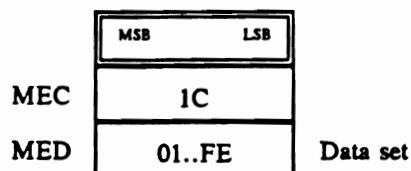
Reference input number "1" is selected, as well as level and phase parameters for Reference Table entry number 1.

Message Name: Data set select

Message Element Code: 1C

Function: To select desired data set to be active ("on air").

Format:



Example: <1C> <17>

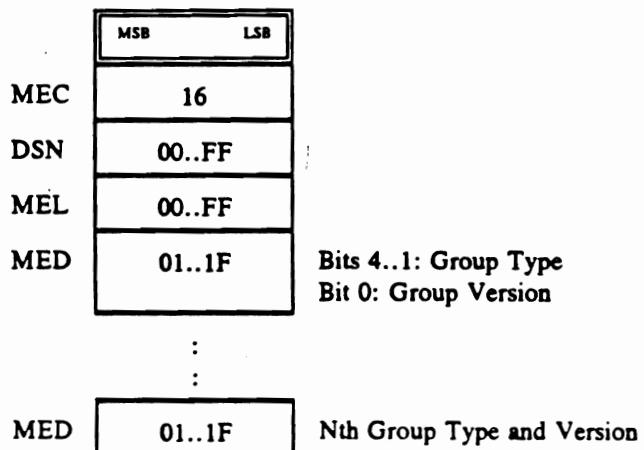
Select data set "23" to be active.

Message Name: Group sequence

Message Element Code: 16

Function: To set the group sequence in the specified data set(s)

Format:



Example: <16><00><06><00><04><0E><1C><0D><00>

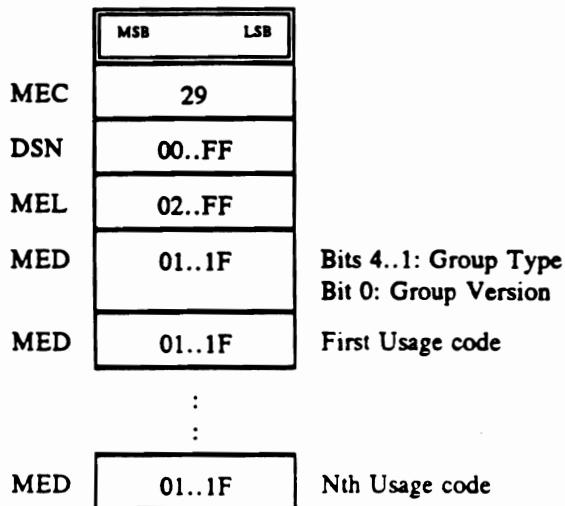
Set a new group sequence in the current data set 0A, 2A, 7A, 14A, 6B, 0A.

Message Name: Group usage code sequence

Message Element Code: 29

Function: To set the usage code sequence for a specified Group Type in the specified data set(s).

Format:



Convention: Group Types 1A and 14A may be used. Other Groups which do not utilize Usage codes will be ignored

Example: <29> <00> <04> <02> <00> <01> <00>

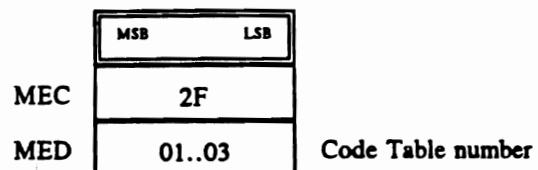
Set a new usage code sequence for Group Type 1A in the current data set: 00, 01, 02.

Message Name: PS character code table selection

Message Element Code: 2F

Function: To select the code table number used by the encoder for PS transmission.

Format:



Conventions: The encoder has to use the code table as specified in EN 50067 Annex E. Table 1 (Fig. 2.1, Annex E) is default.

Example: <2F> <02>

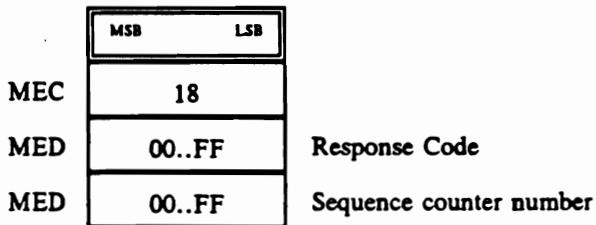
Use code table of Figure E.2 in annex E of CENELEC EN 50067.

Message Name: Message acknowledgement

Message Element Code: 18

Function: Messages used to report acknowledgement of received messages.

Format:



Conventions: The response code is as follows:

- 0 = Message received OK
- 1 = CRC error has occurred. Message is wrong
- 2 = Message was not received (derived from the sequence counter)
- 3 = Message unknown
- 4 = DSN is out of range
- 5 = PSN is out of range
- 6 = Parameter out of range
- 7 = Message element length error
- 8 = Message field length error
- 9 = Message not acceptable
- 10-255 = Undefined

The Sequence counter number is a copy of sequence counter of received message reflected by the response. This field is sent only if an error occurred, otherwise, if transmission is OK, this field is not transmitted. In this case, response reflects to last message (bi-directional communication mode 2) or to all messages after last response (bi-directional communication mode 1).

Example: <18><00><25>

In the bi-directional mode 1: All messages after the last response were correctly received.
In the bi-directional mode 2: The last message was correctly received.

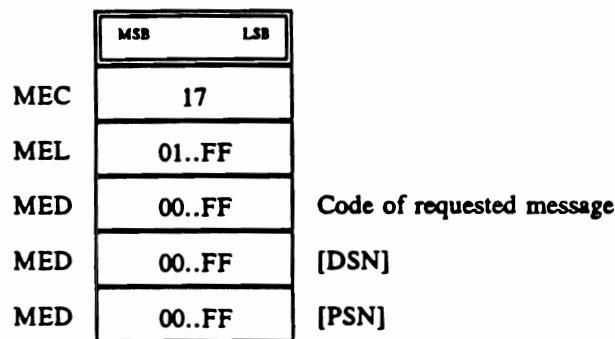
<18><02><42> means that sequence number 42 hex is wrong.

Message Name: Request message

Message Element Code: 17

Function: To request specific message to be replied by the encoder

Format:



Conventions: The Request Message code is the code of a message to be answered, i.e. most Message Element Codes can be requested, in the same format as described.

The presence of [DSN] and [PSN] is dependent on the Request Message code, and [DSN] and [PSN] are included in conformity with the code that is requested.

Example: <17> <01> <1A>

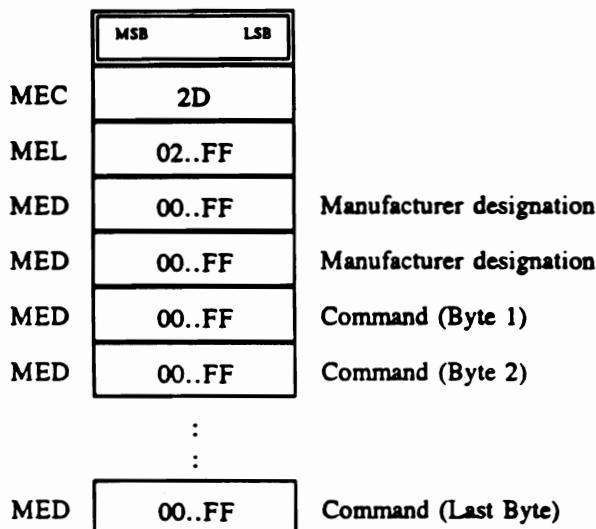
Means that the Request message code is 1A.

Message Name: Manufacturer's specific command

Message Element Code: 2D

Function: The content and meaning of this command is manufacturer dependent.

Format:



Conventions: This command can be used by the manufacturer to implement any manufacturer's dependent special feature. The manufacturer's designation consists of two bytes. The meaning of the command must be specified by the manufacturer.

Example: <2D><06><4D><41><12><34><56><78>

The "MA" manufacturer's specific command having a length of 4 bytes.

Appendix 1

CCITT Polynomial

1. Introduction

The CRC is a cyclic redundancy check carried out on data to allow error checking to take place.

The field consists of four hexadecimal characters representing a 16 bit calculation. The divisor polynomial used to generate the CRC is:

$$x^{16} + x^{12} + x^5 + 1$$

The CRC calculation starts with the most significant bit of the field immediately following the start character and ends with the least significant bit of the character immediately preceding the first CRC character.

The CRC is initialised to a value of OFFF(hex) and the four CRC characters are formed from the INVERSE of the result of the CRC calculation. The four most significant bits are represented by the first CRC field character.

2. PASCAL listing of CCITT CRC calculation routine

Type STRING is a PACKED ARRAY of CHAR with zero'th element holding the length of the string:

SWAP is a library function which swaps the high- and low-order bytes of the argument e.g.

```
VAR X: WORD;  
  
BEGIN  
  X:= SWAP ($1234)      [$3412]  
END;
```

LO is a library function which returns the low-order byte of the argument e.g.

```
VAR W: WORD;  
  
BEGIN  
  W:= LO ($1234)      [$34]  
END;
```

```
FUNCTION CRCVALUE (STRINGTOEVAL : STRING): INTEGER;  
  
VAR  
  COUNT: BYTE;  
  TEMPCRC: WORD;  
  
BEGIN  
  TEMPCRC:= $FFFF;  
  FOR COUNT:= 1 TO LENGTH (STRINGTOEVAL) DO  
    BEGIN  
      TEMPCRC:= SWAP (TEMPCRC) XOR ORD (STRINGTOEVAL [COUNT]);  
      TEMPCRC:= TEMPCRC XOR (LO (TEMPCRC) SHR 4);  
      TEMPCRC:= TEMPCRC XOR (SWAP (LO (TEMPCRC)) SHL 4) XOR  
        (LO (TEMPCRC) SHL 5)  
    END;  
  
  CRCVALUE:= TEMPCRC XOR $FFFF  
END; [OF FUNCTION CRCVALUE]
```

3. Example

When applied to the string

2D111234010105ABCD123FOXXXX11069212491000320066

the CRC generated and appended will be 9723.

Appendix 2

Glossary

Clock-time and date (CT)

In application of the relevant CCIR Recommendations, broadcast time and date codes should use Coordinated Universal Time (UTC) and Modified Julian Day (MJD). Details of using these codes are given in 3.2.3 and annex G of CENELEC EN 50067. The listener, however, will not use this information directly and the conversion to local time and date will be made in the receiver's circuitry.

Decoder identification (DI)

This is a switching signal indicating which of 16 possible operating modes (or combinations thereof) is appropriate for use with the broadcast signals.

Emergency warning systems (EWS)

The EWS feature is intended to provide for the coding of warning messages that for reasons of secrecy cannot be fully detailed. These messages will be broadcast only in cases of extreme emergency and will only be evaluated by special receivers that will automatically tune to the channel carrying the corresponding identification (see 3.2.7 of CENELEC EN 50067).

Enhanced other networks information (EON)

This feature can be used to update the information stored in a receiver about programme services other than the one received. Alternative frequencies, the PS name, Traffic-programme and announcement identification as well as Programme-type and Programme-item-number information can be transmitted for each other service. The relation to the corresponding programme is established by means of the relevant programme identification (see 3.2.1.8 of CENELEC EN 50067). Linkage information (see 3.2.1.8.3 of CENELEC EN 50067), consisting of four data elements, provides the means by which several programme services may be treated by the receiver as a single service during times a common programme is carried.

In-house application (IH)

This refers to data to be decoded only within the broadcasting organisation. Some examples noted are identification of transmission origin, remote switching of networks and paging of staff. The applications of coding may be decided by each broadcasting organisation itself.

List of alternative frequencies (AF)

The list(s) of alternative frequencies give information on the various transmitters broadcasting the same programme in the same or adjacent reception areas, and enable receivers equipped with a memory to store the list(s), to reduce the time for switching to another transmitter. This facility is particularly useful in the case of car and portable radios. One of two Methods, A or B, can be used. Their protocols are explained in 3.2.1.6.2 of CENELEC EN 50067.

Programme identification (PI)

This information consists of a code enabling the receiver to distinguish between countries, areas in which the same programme is transmitted, and the identification of the programme itself. The code is not intended for direct display and is assigned to each individual radio programme, to enable it to be distinguished from all other programmes. One important application of this information would be to enable the receiver to search automatically for an alternative frequency in case of bad reception of the programme to which the receiver is tuned; the criteria for the change-over to the new frequency would be the presence of a better signal having the same programme identification code.

Music/speech switch (M/S)

This is a two-state signal to provide information on whether music or speech is being broadcast. The signal would permit receivers to be equipped with two separate volume controls, one for music and one for speech, so that the listener could adjust the balance between them to suit his individual listening habits.

Programme-item number (PIN)

The code should enable receivers and recorders designed to make use of this feature to respond to the particular programme item(s) that the user has preselected. Use is made of the scheduled programme time, to which is added the day of the month in order to avoid ambiguity (see 3.2.1.7 of CENELEC EN 50067).

Programme service (PS) name

This is a text consisting of not more than eight alphanumeric characters coded in accordance with annex E of CENELEC EN 50067, which is displayed by RDS receivers in order to inform the listener what programme service is being broadcast by the station to which the receiver is tuned. An example for a name is "Radio 21". In the case of a local programme, the broadcaster may use any designation (up to 8 characters).

Programme type (PTY)

This is an identification number to be transmitted with each programme and which is intended to specify the programme type within 31 possibilities (see annex F of CENELEC EN 50067). This code could also be used for search tuning. The code will, moreover, enable suitable receivers and recorders to be pre-set to respond only to programme items of the desired type. The last number, i.e. 31, is reserved for an alarm identification which is intended to switch on the audio signal when a receiver is operated in a waiting reception mode.

Radio paging (RP)

The RP Feature is intended to provide radio paging using the existing VHF/FM broadcasts as a transport mechanism, thereby avoiding the need for a dedicated network of transmitters. Subscribers to a paging service will require a special pocket paging receiver in which the subscriber address code is stored. Four types of call messages are possible, in principle:

- a simple call (beeper) without message,
- a 10 or 18 digit numeric message, restricted to 15 digits in international paging,

- an alphanumeric message of up to 80 characters,
- a functions message in international paging.

The detailed coding protocols are given in 3.2.6 of CENELEC EN 50067.

Traffic Message Channel (TMC)

This feature is intended to be used for the coded transmission of traffic information. Group type 8A is reserved for this purpose and details are still under discussion (see 3.1.3 of CENELEC EN 50067).

Radiotext (RT)

This refers to text transmissions coded in accordance with annex E, primarily addressed to new home receivers, which would be equipped with suitable display facilities (see 3.2.2). In car receivers where a text display is undesirable for safety reasons, the radiotext transmission could be used to control a speech synthesizer; details of operation in this mode require further study.

Traffic-announcement identification (TA)

This is an on/off switching signal to indicate whether an announcement for motorists is on the air. The signal could be used in receivers to:

- a) switch automatically from any audio mode to the traffic announcement;
- b) switch on the traffic announcement automatically when the receiver is in a waiting reception mode and the audio signal is muted;
- c) switch from a programme carrying no traffic information to one carrying a traffic announcement, according to those possibilities which are given in 3.2.1.3 or 3.2.1.8.2 of CENELEC EN 50067.

After the end of the traffic announcement the initial operating mode will be restored.

Traffic-programme identification (TP)

This is an on/off switching signal to indicate, by means of a special lamp (or a similar device) on the receiver, that this is a programme on which announcements are usually made for motorists. The signal could be taken into account during automatic search tuning.

Transparent data channel (TDC)

As well as for the application described above, radiotext could also be sent in a form suitable for presenting a display on a television receiver similar to that obtained with teletext. These channels may be used to send alphanumeric characters, or other text (including mosaic graphics), or for transmission of computer programs and similar data not for display.

Index of abbreviations

The abbreviations which are commonly used in context with the Radio Data System are listed below in alphabetical order. Most of these terms are explained in the glossary (see 4).

a) RDS features:

AF	List of alternative frequencies
CT	Clock time and date
DI	Decoder identification
EON	Enhanced information on other networks
EWS	Emergency warning systems
IH	In-house application
M/S	Music/speech switch
PI	Programme identification
PIN	Programme-item number
PS	Programme service name
PTY	Programme type
RDS	Radio Data System
RP	Radio paging
RT	Radiotext
TA	Traffic-announcement identification
TDC	Transparent data channel
TMC	Traffic message channel (Application under discussion)
TP	Traffic-programme identification

b) Other abbreviations:

ARI	Identification system for broadcasts to motorists (CCIR Report 463 and annex H of CENELEC EN 50067)
CI	Country identifier (see 3.2.1.8.3 of CENELEC EN 50067)
ECC	Extended country code (see annex D of CENELEC EN 50067)
EG	Extended Generic indicator (see 3.2.1.8.3 of CENELEC EN 50067)
ILS	International Linkage Set indicator (see 3.2.1.8.3 of CENELEC EN 50067)
LA	Linkage Actuator (see 3.2.1.8.3 of CENELEC EN 50067)
LI	Linkage Identifier (see 3.2.1.8.3 of CENELEC EN 50067)
LSN	Linkage Set Number (see 3.2.1.8.3 of CENELEC EN 50067)



Operating Manual

Request Protocol for Coder

**RDS CODEC
DMC01 and DMC01C**

Printed in the Federal
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Operation Coder DMC01
Request Protocol

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	Request RDS status	17/1E	17
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	Request ARI status	17/21	18
	Request RDS phase	17/22	18
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	Request Transparent data channel TDC	17/26	20
	Request Encoder address	17/27	21
	Request Group usage code sequence	17/29	21
	Request Emergency warning system data EWS	17/2B	22
	Request Linkage information LA	17/2E	22

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1 Introduction

Commands and data are written and transmitted in ASCII. Basically the command syntax is the same for all information handled and complies with the EBU Universal Encoder Communication Protocol.

Each command consists of an EBU prolog, the command proper (EBU message) and the EBU epilog. The EBU message assigned to code 17 is available for request commands.

1.1 Transmission Format

A frame comprises a series of bytes, delimited by two reserved bytes (STA = FE and STP = FF), which mark the beginning and end of the frame. Each frame contains a destination address (ADD), defining the set of encoders to which the record is being sent. A sequence counter (SQC) labels each separate record. The message itself is preceded by a byte defining the message length (MFL) and followed by a CRC check.

Part	Descriptor	Description	Length
EBU Prolog	STA ADD SQC MFL	Start Address Sequence Counter Message Field Length	1 byte 2 bytes 1 byte 1 byte
EBU Message	MSG MEC MEL MED IDSNI IPSNI IMEDI	Message Message Element Code Message Element Data Length Command to be requested Data Set Number Program Service Number Message Element Data	0 to 255 bytes 1 byte 1 byte 1 byte 1 byte 1 byte 1 byte
EBU Epilog	## ## STP	Cyclic Redundancy Check Stop	2 bytes 1 byte

Fields and whole message elements shown in brackets are optional. They are used, as required by the specific command.

1.2 Notation

Descriptor	Values	Explanation
	MSB LSB	
MEC	17	Message Element Code (2D)
MEL	00 to FF	Message Element Data Length
MED	00 to FF	EBU Command to be requested
IDSNI	00 to FF	Data Set Number
IPSNI	00 to 09	Program Service Number
IMEDI	00 to FF	(parameter)
:	:	

The message description is made according to the above diagram.

The first column indicates the descriptor of the message which is detailed in the table.

Second column: Each element in the table represents one byte where the bits are numbered from 7 to 0 (from left to right). For transmission of a respective message each byte is represented by two HEX symbols of which the permitted range is indicated in the respective element.

The third column gives an information of the context of the table.

1.3 Conventions

The Request Message is the code of a message to be answered, i.e. most Message Element Codes can be requested, in the same format as described. The presence of [DSN] and [PSN] is dependent on the Request Message code, and [DSN] and [PSN] are included in conformity with the code that is requested.

Example	<EBU Prolog>				<EBU Message>				<EBU Epilog>			
	Request command (17)				CRC		STP					
	STA	ADD	SQC	MFL	MEC	MEL	MED	IDSNI	IPSNI	IMEDI	CRC	STP
	F E	00 00	xx	0 3	17	01	1A					
Readout	STA	ADD	SQC	MFL	17	01	1A	xx			CRC	STP

Fig. 1 Syntax

2 List of all Commands Defined

Request Commands

Function	Information	Command			Parameter
		EBU	Manufacturer	<small>Code of requested message</small>	
<small>MEC</small>	<small>MEL</small>				
Request Program identification	PI	17	03	01	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 01</u>
Request Program service name	PS	17	03	02	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 02</u>
Request Traffic announcement and Traffic program bits	TA/TP	17	03	03	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 03</u>
Request Decoder information bits	DI	17	03	04	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 04</u>
Request Music/speech switch	M/S	17	03	05	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 05</u>
Request Program item number	PIN	17	03	06	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 06</u>
Request Programme type information	PTY	17	03	07	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 07</u>
Request Real time clock correction		17	01	09	<u>Return: see EBU command 09</u>
Request Radiotext	RT	17	03	0A	1st byte: Data set number (DSN) 2nd byte: Program service number (PSN) <u>Return: see EBU command 0A</u>
Request Real time clock	CT	17	01	0D	<u>Return: see EBU command 0D</u>
Request RDS level	RDS	17	02	0E	1st byte: Reference table entry <u>Return: see EBU command 0E</u>
Request ARI area (BK)	ARI	17	01	0F	<u>Return: see EBU command 0F</u>
Request Paging transmitter network group designation		17	02	12	1st byte: Data set number (DSN) <u>Return: see EBU command 12</u>
Request Group sequence	GS	17	02	16	1st byte: Data set number (DSN) <u>Return: see EBU command 16</u>
Request Clock time on/off	CT	17	01	19	<u>Return: see EBU command 19</u>

Note:

Data set number DSN:

00 Current data set
01 to 09 data set 1 to 9
FF Not used with Request command

Program service number PSN:

00 Special PSN for main service of specified data set(s)
01 to FF Specific service within data set(s), p.e. EON information

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Request Commands (cont.)

Function	Infor-mation	Command			Parameter
		EBU MEC	Manufacturer MEL	Code of requested message	
Request Slow labelling codes		17	02	1A	1 st byte: Data set number (DSN) Return: see EBU command 1A
Request Data set select	DS	17	01	1C	Return: see EBU command 1C
Request Ref. input select (number of current reference table entry)		17	01	1D	Return: see EBU command 1D
Request RDS status	RDS	17	01	1E	Return: see EBU command 1E
Request ARI level	ARI	17	02	1F	1 st byte: Reference table entry Return: see EBU command 1F
Request ARI status	ARI	17	01	21	Return: see EBU command 21
Request RDS phase	RDS	17	02	22	1 st byte: Reference table entry Return: see EBU command 22
Request Site address		17	01	23	Return: see EBU command 23
Request Free-format group		17	02	24	1 st byte: Bits 4 to 1: Group number Bit 0: Group version A/B Return: see EBU command 24
Request In-house information	IH	17	02	25	1 st byte: 00 = Group version A 01 = Group version B Return: see EBU command 25
Request Transparent data channel	TDC	17	04	26	1 st byte: 02 2 nd byte: 00 = Group version A 01 = Group version B 3 rd byte: 00 to 1F = Channel Return: see EBU command 26
Request Encoder address (user address)		17	01	27	Return: see EBU command 27
Request Group usage code sequence		17	04	29	1 st byte: Data set number (DSN) 2 nd byte: 01 3 rd byte: Bits 4 to 1: Group number Bit 0: Group version A/B Return: see EBU command 29
Request Emergency warning system	EWS	17	01	2B	Return: see EBU command 2B
Request Linkage information	LA	17	03	2E	1 st byte: Data set number (DSN) 2 nd byte: program service number (PSN) Return: see EBU command 2E

3 Message description

Message Name: **Request Program identification PI**

Message Element Code: **17 / 01**

Function: Request PI code of the specified programme service(s) of the specified data set(s)

Format:

	MSB	LSB	
MEC		17	
MEL		03	
MED		01	<i>Code of requested message</i>
MED		00 to 09	DSN
MED		00 to FF	PSN

Example <17><03><01><00><01>

Message Name: **Request Program service name PS**

Message Element Code: **17 / 02**

Function: Request the PS name of the the specified programme service(s) of the specified data set(s)

Format:

	MSB	LSB	
MEC		17	
MEL		03	
MED		02	<i>Code of requested message</i>
MED		00 to 09	DSN
MED		00 to FF	PSN

Example <17><03><02><00><02>

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Message Name: Request Traffic announcement/Traffic program
(TA/TP bits)

Message Element Code: 17 / 03

Function: Request the Traffic announcement and Traffic Programme bits

Format:

	MSB	LSB	
MEC		17	
MEL		03	
MED		03	
MED		00 to 09	DSN
MED		00 to FF	PSN

Example <17><03><03><00><05>

Message Name: Request Decoder information bits DI

Message Element Code: 17 / 04

Function: Request the Decoder information bits of the specified programme service of the specified data set(s)

Format:

	MSB	LSB	
MEC		17	
MEL		03	
MED		04	
MED		00 to 09	DSN
MED		00 to FF	PSN

Operating information for the receiver decoder

Code	00	Mono
	01	Stereo
	02	Not yet assigned
	03	Stereo dummy head
DSN	04	Mono compressed
	05	Stereo compressed
	06	Not yet assigned
	07	Stereo compressed (dummy head)
PSN	08 to 0F	Not yet assigned

Example <17><03><04><00><03>

Operation Coder DMC01
Request Protocol

Message Name: Request Music / speech switch M/S

Message Element Code: 17 / 05

Function: Request the M/S flag of the specified programme service of the specified data set

Format:

	MSB	LSB	
MEC	17		
MEL	03		
MED	05		<i>Code of requested message</i>
MED	00 to 09		DSN
MED	00 to FF		PSN

Example <17><03><05><00><01>

Message Name: Request Program-item number PIN

Message Element Code: 17 / 06

Function: Request the PIN code of the specified programme service of the specified data set(s)

Format:

	MSB	LSB	
MEC	17		
MEL	03		
MED	06		<i>Code of requested message</i>
MED	00 to 09		DSN
MED	00 to FF		PSN

Example <17><03><06><00><06>

Operation Coder DMC01
Request Protocol

Message Name: Request Programme type PTY

Message Element Code: 17 / 07

Function: Request the Programme Type information of the specified programme service and of the specified data set

Format:

	MSB	LSB	Programme Type information:
MEC	17		00 no program type or undefined
MEL	03		01 NEWS
MED	07		02 AFFAIRS
MED	00 to 09		03 INFO
MED	00 to FF		04 SPORT
		Code	05 EDUCATE
			06 DRAMA
		DSN	07 CULTURE
			08 SCIENCE
		PSN	09 VARIED
			0A POP M
			0B ROCK M
			0C M.O.R. M
			0D LIGHT M
			0E CLASSICS
			0F OTHER M
			10 to 1E not yet assigned
			1F Alarm

Example <17><03><07><00><05>

Message Name: Request Real time clock correction

Message Element Code: 17 / 09

Function: Request the Real time clock correction (RTCC).

Format:

	MSB	LSB	
MEC	17		
MEL	01		
MED	09		Code of requested message

Example <17><01><09>
(The range is between - 32 768 ms and + 32 767 ms)

Operation Coder DMC01
Request Protocol

Message Name: Request Radiotext RT

Message Element Code: 17 / 0A

Function: Request the Radiotext of the specified programme service and of the specified data set

Format:

	MSB	LSB	
MEC	17		
MEL	03		
MED	0A		<i>Code of requested message</i>
MED	00 to 09		DSN
MED	00 to FF		PSN

Example <17><03><0A><00><01>

Message Name: Request Real time clock

Message Element Code: 17 / 0D

Function: Request the real time

Format:

	MSB	LSB	
MEC	17		
MEL	01		
MED	0D		<i>Code of requested message</i>

Example <17><01><0D>

Operation Coder DMC01
Request Protocol

Message Name: Request RDS level

Message Element Code: 17 / 0E

Function: Request the level of the RDS subcarrier

Format:

	MSB	LSB		<i>Input for ref. table entry</i>
MEC	17		Code of requested message	Hex Function
MEL	02			20 Table entry 1 40 Table entry 2
MED	0E			60 Table entry 3 80 Table entry 4
MED	20, 40, to C0, E0		Ref. table entry	A0 Table entry 5 C0 Table entry 6
				E0 current table entry
<i>Ref. table entry</i>				
Bit number		Function		
7654 3210				
000x xxxx		all table entries		
001x xxxx		Table entry 1		
010x xxxx		Table entry 2		
011x xxxx		Table entry 3		
100x xxxx		Table entry 4		
101x xxxx		Table entry 5		
110x xxxx		Table entry 6		
111x xxxx		current table entry		

Example <17><02><0E><E0>

Message Name: Request ARI area (BK)

Message Element Code: 17 / 0F

Function: Request ARI area code

Format:

	MSB	LSB	
MEC	17		Code of requested message
MEL	01		
MED	0F		

Example <17><01><0F>

Operation Coder DMC01
Request Protocol

Message Name: **Request Paging transmitter network group designation**

Message Element Code: **17 / 12**

Function: Request the Paging transmitter network group designation

Format:

	MSB	LSB	
MEC		17	
MEL		02	
MED		12	
MED		00 to 09	<i>Code of requested message</i>
			DSN

Conventions: Group designation coding is in conformity with CENELEC EN 50067

Example <17><02><12><02>

Message Name: **Request Group sequence**

Message Element Code: **17 / 16**

Function: Request the grop sequence of the specified data set

Format:

	MSB	LSB	
MEC		17	
MEL		02	
MED		16	
MED		00 to 09	<i>Code of requested message</i>
			DSN

Example <17><02><16><00> (Request Group sequence of the current data set)

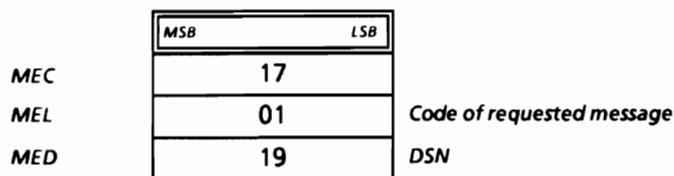
Operation Coder DMC01
Request Protocol

Message Name: Request Clock time and date status CT

Message Element Code: 17 / 19

Function: Request the transmission mode of Group Type 4A (on/off)
(00 = disabled; 01 = enabled)

Format:



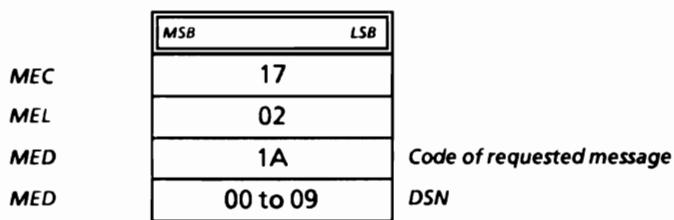
Example <17><01><19>

Message Name: Request Slow Labelling codes

Message Element Code: 17 / 1A

Function: Request the slow labelling codes in group type 1A, block 3

Format:



Example <17><02><1A><04>

Operation Coder DMC01
Request Protocol

Message Name: Request Data set select

Message Element Code: 17 / 1C

Function: Request the active data set (on air)

Format:

	MSB	LSB	
MEC		17	
MEL		01	
MED		1C	<i>Code of requested message</i>

Example <17><01><1C>

Message Name: Request Ref. input select

Message Element Code: 17 / 1D

Function: Request entry number of the current reference table
(RDS level, RDS phase, ARI level and ARI phase)

Format:

	MSB	LSB	
MEC		17	
MEL		02	
MED		1D	<i>Code of requested message</i>

Example <17><02><1D><01>

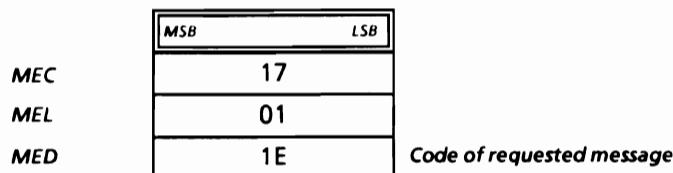
Operation Coder DMC01
Request Protocol

Message Name: **Request RDS status**

Message Element Code: **17 / 1E**

Function: Request the RDS status (on/off)
(00 = off; 01 = on)

Format:



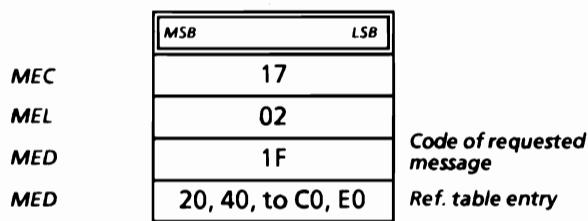
Example <17><01><1E>

Message Name: **Request ARI level**

Message Element Code: **17 / 1F**

Function: Request the level of the ARI subcarrier

Format:



Input for ref. table entry

Hex Function

20	Table entry 1	40	Table entry 2
60	Table entry 3	80	Table entry 4
A0	Table entry 5	C0	Table entry 6
E0	current table entry		

Ref. table entry

Bit number Function

7654 3210

000x xxxx	all table entries
001x xxxx	Table entry 1
010x xxxx	Table entry 2
011x xxxx	Table entry 3
100x xxxx	Table entry 4
101x xxxx	Table entry 5
110x xxxx	Table entry 6
111x xxxx	current table entry

Example <17><02><1F><E0>

Operation Coder DMC01
Request Protocol

Message Name: Request ARI status

Message Element Code: 17 / 21

Function: Request ARI status (on/off)
(00 = off; 01 = on)

Format:

	MSB	LSB	
MEC		17	
MEL		01	
MED		21	<i>Code of requested message</i>

Example <17><01><21>

Message Name: Request RDS phase

Message Element Code: 17 / 22

Function: Request the RDS subcarrier phase shift relative to the phase of the 3rd harmonic of the 19 kHz reference signal

Format:

	MSB	LSB	
MEC		17	
MEL		02	
MED		22	<i>Code of requested message</i>
MED		20, 40, to C0, E0	<i>Ref. table entry</i>

Input for ref. table entry

Hex	Function
20	Table entry 1
40	Table entry 2
60	Table entry 3
80	Table entry 4
A0	Table entry 5
C0	Table entry 6
E0	current table entry

Ref. table entry

Bit number	Function
7654 3210	

000x xxxx all table entries
001x xxxx Table entry 1
010x xxxx Table entry 2
011x xxxx Table entry 3
100x xxxx Table entry 4
101x xxxx Table entry 5
110x xxxx Table entry 6
111x xxxx current table entry

Example <17><02><22><E0>

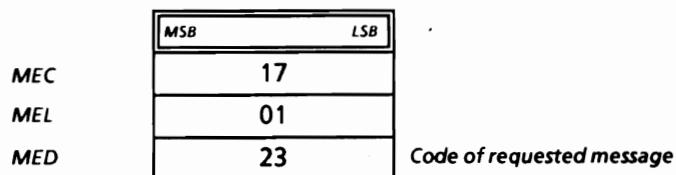
Operation Coder DMC01
Request Protocol

Message Name: Request Site address

Message Element Code: 17 / 23

Function: Request all site addresses stored in the encoder

Format:



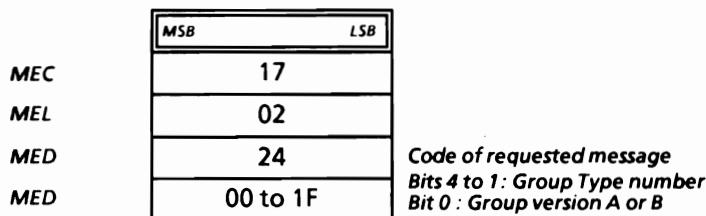
Example <17><01><23>

Message Name: Request Free-format group

Message Element Code: 17 / 24

Function: Request the buffer of the Free-format group

Format:



<i>Input for group number</i>	
Bit number	Function
7654 3210	
000x xxx0	Group version A
000x xxx1	Group version B
0000 000y	Group type 0
0000 001y	Group type 1
0011 111y	Group type 15

Example <17><02><24><07> (Data from Group Type 3B)

Operation Coder DMC01
Request Protocol

Message Name: **Request In-house information IH**

Message Element Code: **17 / 25**

Function: Request the in-house applications

Format:

	MSB	LSB	
<i>MEC</i>	17		
<i>MEL</i>	02		
<i>MED</i>	25		
<i>MED</i>	00 to 01		<i>Code of requested message</i>

*00 = Group Version A
01 = Group Version B*

Example <17><02><25><00>

Message Name: **Request Transparent data channel TDC**

Message Element Code: **17 / 26**

Function: Request the data of the Transparent data channel

Format:

	MSB	LSB	
<i>MEC</i>	17		
<i>MEL</i>	04		
<i>MED</i>	26		
<i>MED</i>	02		
<i>MED</i>	00 to 01		<i>Code of requested message</i>
<i>MED</i>	00 to 1F		<i>00 = Group Version A 01 = Group Version B</i>
			<i>Channel</i>

Example <17><04><26><02><01><1F>

Operation Coder DMC01
Request Protocol

Message Name: **Request Encoder address**

Message Element Code: **17 / 27**

Function: Request all encoder addresses stored in the encoder

Format:

	MSB	LSB	
MEC		17	
MEL		01	
MED		27	<i>Code of requested message</i>

Example <17><01><27>

Message Name: **Request Group usage code sequence**

Message Element Code: **17 / 29**

Function: Request the usage code sequence of a specified Group Type in the specified data set.

Format:

	MSB	LSB	
MEC		17	
MEL		04	
MED		29	<i>Code of requested message</i>
MED		00 to 09	<i>DSN</i>
MED		01	
MED		01 to 1F	<i>Bits 4 to 1: Group Type (x) Bit 0: Group Version (y)</i>

Input for group number

Bit number	Function
7654	3210
000x xxx0	Group version A
000x xxx1	Group version B
0000 000y	Group type 0
0000 001y	Group type 1
0001 111y	Group type 15

Example <17><04><29><00><01><02>

(Request usage code sequence for Group Type 1A in the current data set)

**Operation Coder DMC01
Request Protocol**

Message Name: Request Emergency warning system data EWS

Message Element Code: 17 / 2B

Function: Request the Emergency warning system data (37 bits) in group type 9A

Format:

	MSB	LSB
MEC	17	
MEL	01	
MED	2B	

Code of requested message

Example <17><01><2B>

Message Name: Request Linkage information LA

Message Element Code: 17 / 2E

Function: Request the linkage activator in variant 12 of blocks 3 of type 14A groups
(The linkage activator is also in group type 1A, block 3)

Format:

	MSB	LSB
MEC	17	
MEL	03	
MED	2E	
MED	00 to 09	
MED	00 to FF	

Code of requested message

DSN

PSN

Example <17><03><2E><02><03>



Operating Manual

Manufacturer's Specific Commands for Coder

RDS CODEC
DMC01 and DMC01C

Printed in the Federal
Republic of Germany

Operation Coder DMC01
Manufacturer's Specific Commands

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)

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1 Introduction

Commands and data are written and transmitted in ASCII. Basically the command syntax is the same for all information handled and complies with the EBU Universal Encoder Communication Protocol.

Each command consists of an EBU prolog, the command proper (EBU message) and the EBU epilog. The EBU message assigned to code 2D is available for special commands which are defined by the manufacturer as they are not included in the standard EBU protocol.

1.1 Transmission Format

The transmission format is described in the EBU Universal Encoder Communication Protocol and has the following elements:

Part	De- scriptor	Description	Length
EBU Prolog	STA ADD SQC MFL	Start Address Sequence Counter Message Field Length	1 byte 2 bytes 1 byte 1 byte
EBU Message	MSG MEC MEL MEC1 MEC2 IDSN IPSN IMED	Message Message Element Code Message Element Data Length Manufacturers command 1 + 2 Data Set Number Program Service Number Message Element Data	0 to 255 bytes 1 byte 1 byte 2 bytes 1 byte 1 byte
EBU Epilog	## ## STP	Cyclic Redundancy Check Stop	2 bytes 1 byte

Fields and whole message elements shown in brackets are optional. They are used as required by the specific command. Message elements may be concatenated freely, subject to a maximum message field length of 255 bytes.

1.2 Entry

To enter the commands, a computer (eg PC) is connected to one of the serial interfaces and the transmission program is loaded.

1.3 Notation

The values and parameters are given line by line in the individual commands. In each case the EBU message proper is indicated, each line corresponding to an ASCII character. The values or ranges are given in hexadecimal.

De- scriptor	Values	Explanation
MEC	MSB LSB 2D	Message Element Code (2D)
MEL	00 to FF	Message Element Data Length
MEC1	00 to FF	Manufacturer's Command 1
MEC2	00 to FF	Manufacturer's Command 2
IDSN	00 to 09, FE, FF	Data Set Number
IPSN	00 to FF	Program Service Number
IMED	00 to FF	Message Element Data
:	:	(parameter)

The message description is made according to the above diagram.

The first column indicates the descriptor of the message which is detailed in the table.

Second column: Each element in the table represents one byte where the bits are numbered from 7 to 0 (from left to right). For transmission of a respective message each byte is represented by two HEX symbols of which the permitted range is indicated in the respective element.

The third column gives an information of the context of the table.

1.4 Output Format

Read commands to the device cause the return message to be displayed on the screen. The output format corresponds to the syntax required for entering the corresponding command in accordance with the Universal Encoder Communication Protocol.

Example	<EBU Prolog>				<EBU Message>				<EBU Epilog>				
					Manufacturer's command								
	F E	00 00	05	03	2D	04	FF	01	00	02	# ##	FF	
	STA	ADD	SQC	MFL	MEC	MEL	MEC1	MEC2	IDSN	IPSN	MSG	CRC	STP

Fig. 1 Syntax

2 List of all Commands Defined

Set Commands

Function	Information	Command				Parameter	
		EBU	Manufacturer				
		MEC	MEL	MEC1 MEC2			
Set VRF information DK on/off	DK	2D	04	FE 00	03 hex FE 00 <2 Bytes> 00 00 = off 00 01 = on	Number of bytes (MEL) Command (MEC1 + 2)	Parameter Parameter
Set Data mode Outgoing data RDS or Test		2D	04	FE 01	<2 Bytes> 00 00 = RDS data 00 01 = Test data		Parameter Parameter
Set Test data (13 bytes = 1 group = 104 bits)		2D	0F	FE 02	<13 bytes>		Parameter
Set Baudrate (for serial interfaces)		2D	07	FE 03	<5 Bytes> 1 st byte: Interface no. 2 nd byte: Baudrate 3 rd byte: parity 4 th byte: data bits 5 th byte: stop bits		Parameter Parameter Parameter Parameter Parameter
Set Hardware handshake on/off (for all serial interfaces)		2D	04	FE 04	<2 Bytes> 00 00 = handshake off 00 01 = handshake on		Parameter Parameter
Set Message outputs A1 to A16 (MESSAGES / X12; relay K1 to K16)		2D	04	FE 05	<2 Bytes> 1 st byte: output A1 to A8 (LSB = A1; MSB = A8) 2 nd byte: output A9 to A16 (LSB = A9; MSB = A16)		
Set RDS/VRF phase 0°/90°		2D	04	FE 06	<2 Bytes> 00 00 = phase 0° 00 01 = phase 90°		Parameter Parameter

Note: Data set number DSN:

00 = Current data set
01 to 09 = data set 1 to 9
FE = All data sets except the current data set
FF = All data sets

Program service number PSN:

00 = Special PSN for main service of specified data set(s)
01 to FF = Specific service within data set(s),
p.e. EON information

RBDS: Radio broadcasting data system

Operation Coder DMC01
Manufacturer's Specific Commands

Request Commands

Function	Code				Parameter
	EBU	Manufacturer			
	MEC	MEL	MEC1 MEC2		
Request protocol type	2D	03	FF 40		<p>1st byte: Interface number 00 = DTE 01 to 04 = DTE1 to DTE4 05 = DTE5 (with DMC01 only)</p> <p><u>Return:</u> see EBU manufacturer's status command FD 00</p>
Request serial number (production order number)	2D	02	FF 41		<p><u>Return:</u> see EBU manufacturer's test command F0 0A</p>
Request Ident number (Stock number)	2D	02	FF 42		<p><u>Return:</u> see EBU manufacturer's test command F0 0B</p>
Request coder type	2D	02	FF 43		<p><u>Return:</u> see EBU manufacturer's test command F0 0C</p>
Request firmware version	2D	02	FF 44		<p><u>Return:</u> see EBU manufacturer's status command FD 01</p>
Request physical address (manufacturer address)	2D	02	FF 45		<p><u>Return:</u> see EBU manufacturer's test command F0 05</p>
Request Battery check	2D	02	FF 46		<p><u>Return:</u> see EBU manufacturer's test command FD 02</p>

Status Commands

Function	Command				Return
	EBU	Manufacturer			
	MEC	MEL	MEC1 MEC2		
Status Protocol type	2D	04	FD 00		<p>1st byte: Type of protocol 45 = EBU, 4C = Link, 54 = TNPP 2nd byte: RBDS 52 = on, 00 = off</p>
Status Firmware version	2D	12	FD 01		<16 Byte>
Status Battery check	2D	04	FD 02		<p><2 Byte> 00 00 = defective 00 01 = o.k.</p>

3 Message description

3.2 Set Commands

Message Name: **Set VRF information DK**

Message Element Code: **2D / FE 00**

Function: Setting VRF information DK on/off

Format:

	MSB	LSB	
MEC	2D		EBU Code
MEL	04		
Man.MEC1	FE		
Man.MEC2	00		Manufacturer's Code
MED	00		
MED	00 to 01		<i>00 = on 01 = off</i>

Example <2D><04><FE><00><00><01>

Message Name: **Set Data mode (RDS / Test)**

Message Element Code: **2D / FE 01**

Function: Setting data mode to RDS data or Test data;
setting test data see command 2D / FE 02

Format:

	MSB	LSB	
MEC	2D		EBU Code
MEL	04		
Man.MEC1	FE		
Man.MEC2	01		Manufacturer's Code
MED	00		
MED	00 to 01		<i>00 = RDS data 01 = Test datas (see command 2D / FE 02)</i>

Example <2D><04><FE><01><00><01>

Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: Set Test data (1 RDS group)

Message Element Code: 2D / FE 02

Function: Setting of test data for one group with 104 bits (13 bytes)

Format:

	MSB	LSB	
MEC	2D		<i>EBU Code</i>
MEL	0E		
Man.MEC1	FE		<i>Manufacturer's Code</i>
Man.MEC2	02		
MED	00 to FF		<i>Test datas (AA = 8 bits):</i>
	:		0000 0000 = 00 hex
MED	00 to FF		0101 0101 = 55 hex
			1010 1010 = AA hex
			1111 1111 = FF hex
			<i>Byte 1</i>
			<i>Byte 13</i>

Example <2D><0E><FE><02><AA><AA> . . . <AA>

Message Name: Set Serial interfaces - Baudrate

Message Element Code: 2D / FE 03

Function: Setting baudrate for serial interfaces DTE and DTE1 to DTE5
 (DTE5 with DMC01 only)

Format:

	MSB	LSB																	
MEC	2D		<i>EBU Code</i>																
MEL	07																		
Man.MEC1	FE		<i>Manufacturer's Code</i>																
Man.MEC2	03																		
MED	00 to 05		<i>code for interface</i>																
MED	03 to C0		<i>code for baudrate</i>																
MED	'N', 'E', 'O'		<i>Parity bit</i>																
MED	07 to 08		<i>Number of data bits</i>																
MED	00/01		<i>Number of stop bits</i>																
			<table border="1" style="float: right;"> <thead> <tr> <th>Interface</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>DTE</td> <td>00</td> </tr> <tr> <td>DTE1</td> <td>01</td> </tr> <tr> <td>DTE2</td> <td>02</td> </tr> <tr> <td>DTE3</td> <td>03</td> </tr> <tr> <td>DTE4</td> <td>04</td> </tr> <tr> <td>DTE5</td> <td>05</td> </tr> </tbody> </table>	Interface	Code	DTE	00	DTE1	01	DTE2	02	DTE3	03	DTE4	04	DTE5	05		
Interface	Code																		
DTE	00																		
DTE1	01																		
DTE2	02																		
DTE3	03																		
DTE4	04																		
DTE5	05																		
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Baudrate	Code																		
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1200 baud	0C																		
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9600 baud	60																		
19200 baud	C0																		
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none	'N'																		
even	'E'																		
odd	'O'																		
			<table border="1" style="float: right;"> <thead> <tr> <th>Data bits</th> <th>Code</th> <th>Stop bits</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>7</td> <td>07</td> <td>1</td> <td>00</td> </tr> <tr> <td>8</td> <td>08</td> <td>2</td> <td>01</td> </tr> </tbody> </table>	Data bits	Code	Stop bits	Code	7	07	1	00	8	08	2	01				
Data bits	Code	Stop bits	Code																
7	07	1	00																
8	08	2	01																

Example <2D><07><FE><03><01><60><'N'><08><01>

Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: Set Serial Interfaces - Hardware handshake (on/off)

Message Element Code: 2D / FE 04

Function: Hardware handshake on/off for all serial interfaces

Format:

	MSB	LSB	
MEC	2D		<i>EBU Code</i>
MEL	04		
Man.MEC1	FE		
Man.MEC2	04		
MED	00		<i>Manufacturer's Code</i>
MED	00 to 01		

00 = off
01 = on

Example <2D><03><FE><04><00> (handshake off)

Message Name: Set Parallel interface - Outputs

Message Element Code: 2D / FE 05

Function: Setting outputs A1 to A16 on the parallel interface
(MESSAGES / X12; relay K1 to K16)

Format:

	MSB	LSB	
MEC	2D		<i>EBU Code</i>
MEL	04		
Man.MEC1	FE		
Man.MEC2	05		
MED	00 to FF		<i>Manufacturer's Code</i>
MED	00 to FF		

output A1 to A8 (LSB = A1; MSB = A8)

output A9 to A16 (LSB = A9; MSB = A16)

Add hex values for setting more
outputs with one command

Examples:		1 st	2 nd
hex	binary	byte	byte
01	000 0001	A1	A9
02	000 0010	A2	A10
04	000 0100	A3	A11
08	000 1000	A4	A12
10	0001 0000	A5	A13
20	0010 0000	A6	A14
40	0100 0000	A7	A15
80	1000 0000	A8	A16

Example <2D><04><FE><01><05> (Setting outputs A1 + A9 + A11)

Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: **Set Phase RDS / VRF (0°/90°)**

Message Element Code: **2D / FE 06**

Function: Setting phase between RDS and VRF signal

Format:

	MSB	LSB	
<i>MEC</i>	2D		<i>EBU Code</i>
<i>MEL</i>	04		
<i>Man.MEC1</i>	FE		
<i>Man.MEC2</i>	06		<i>Manufacturer's Code</i>
<i>MED</i>	00		
<i>MED</i>	00 to 01		<i>00 = 0°</i> <i>01 = 90°</i>

Example <2D><04><FE><06><00><01>

3.2 Request Commands

Message Name: Request protocol type

Message Element Code: 2D / FF 40

Function: Request protocol type from the EEPROM
see status protocol type (FD 00)

Format:

	MSB	LSB
MEC	2D	
MEL	03	
Man.MEC1	FF	
Man.MEC2	40	
MED	00 to 05	

EBU Code
Manufacturer's Code
Code for Interface

Interface	Code
DTE	00
DTE1	01
DTE2	02
DTE3	03
DTE4	04
DTE5	05

Example <2D><03><FF><40><01>

Readout *1st parameter* 45 = EBU protocol, 4C = Link protocol, 54 = TNPP protocol
 2nd parameter 00 = RBDS off, 52 = RBDS on

Message Name: Request serial number

Message Element Code: 2D / FF 41

Function: Request serial number from the EEPROM
see test command F0 0A

Format:

	MSB	LSB
MEC	2D	
MEL	02	
Man.MEC1	FF	
Man.MEC2	41	

EBU Code
Manufacturer's Code

Example <2D><02><FF><41>

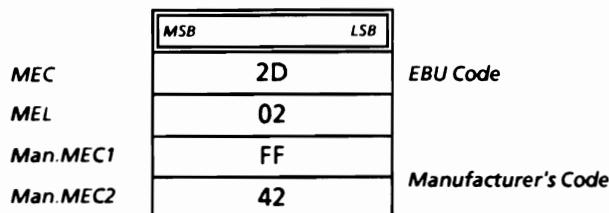
Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: Request Ident number

Message Element Code: 2D / FF 42

Function: Request ident number (stock number) from the EEPROM
see test command F0 0B

Format:



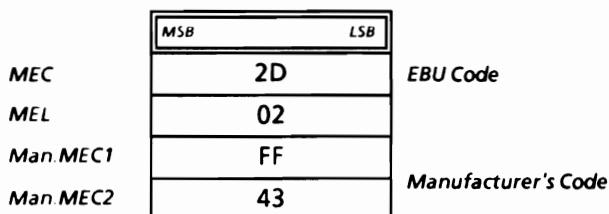
Example <2D><02><FF><42>

Message Name: Request Coder type

Message Element Code: 2D / FF 43

Function: Request coder type from the EEPROM
see test command F0 0C

Format:



Example <2D><02><FF><43>

Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: **Request Firmware version**

Message Element Code: **2D / FF 44**

Function: Request Firmware version from the EEPROM
see status firmware version command FD 01

Format:

	MSB	LSB	
<i>MEC</i>	2D		<i>EBU Code</i>
<i>MEL</i>	02		
<i>Man.MEC1</i>	FF		<i>Manufacturer's Code</i>
<i>Man.MEC2</i>	44		

Example <2D><02><FF><44>

Message Name: **Request Physical address**

Message Element Code: **2D / FF 45**

Function: Request Physical (manufacturer) address from the EEPROM
see request command F0 05

Format:

	MSB	LSB	
<i>MEC</i>	2D		<i>EBU Code</i>
<i>MEL</i>	02		
<i>Man.MEC1</i>	FF		<i>Manufacturer's Code</i>
<i>Man.MEC2</i>	45		

Example <2D><02><FF><45>

Operation Coder DMC01
Manufacturer's Specific Commands

Message Name: Request Battery check

Message Element Code: 2D / FF 46

Function: Request Battery check
see status battery check FD 02

Format:

	MSB	LSB		
MEC		2D	EPU Code	
MEL		02	00 01	
Man.MEC1		FF		Manufacturer's Code
Man.MEC2		46		00 01 = o.k. 00 00 = defective

Example <2D><02><FF><46> <00><01>

Operation Coder DMC01
Manufacturer's Specific Commands

3.3 Status Commands

Message Name: **Status Protocol type**

Format:

	MSB	LSB		
<i>MEC</i>		2D		<i>EBU Code</i>
<i>MEL</i>		04		
<i>Man.MEC1</i>		FD		<i>Manufacturer's Code</i>
<i>Man.MEC2</i>		00		

1st Byte:
45 = EBU
4C = Link
54 = TNPP

2nd Byte:
52 = RBDS on
00 = RBDS off

Example <2D><04><FD><00> <45><00>

Message Name: **Status Firmware Version**

Format:

	MSB	LSB		
<i>MEC</i>		2D		<i>EBU Code</i>
<i>MEL</i>		12		
<i>Man.MEC1</i>		FD		<i>Manufacturer's Code</i>
<i>Man.MEC2</i>		01		<i>Information <16 bytes></i>

Example <2D><12><FD><01> <16 bytes>

Message Name: **Status Battery check**

Format:

	MSB	LSB		
<i>MEC</i>		2D		<i>EBU Code</i>
<i>MEL</i>		04		
<i>Man.MEC1</i>		FD		<i>Manufacturer's Code</i>
<i>Man.MEC2</i>		02		00 00 = Battery defective 00 01 = Battery o.k.

Example <2D><04><FD><02> <00><01>

4 Test Commands

Note:

These commands are for service only

Function	Command			Parameter
	EBU	Manufacturer		
	MEC	MEL	MEC1 MEC2	
Set test command enabled only for one test set command or one test request command	2D	04	F0 00	1 st and 2 nd byte: 00 01 = set for one test command 00 00 = cancel test mode Parameter
Request parallel remote control inputs E1 to E16 (REMOTE CONTROL / X11)	2D	02	F0 03	<u>Return:</u> see EBU Manufacturer's command F0 04
Status parallel remote control inputs E1 to E16 (REMOTE CONTROL / X11)	2D	04	F0 04	<2 bytes> Value
Set physical address (manufacturer's address)	2D	04	F0 05	<2 bytes> Address
Set start update Flash memory (Update firmware)	2D	04	F0 06	1 st and 2 nd byte: 00 01 Parameter Start flashup
Set Cold start	2D	04	F0 07	1 st and 2 nd byte: 00 01 Parameter Cold start
Set Warm start	2D	04	F0 08	1 st and 2 nd byte: 00 01 Parameter Warm start
Set Serial number *) (production order number)	2D	12	F0 0A	<16 bytes> Information
Set Ident number *) (Stock number)	2D	12	F0 0B	<16 bytes> Information
Set Type of coder *)	2D	12	F0 0C	<16 bytes> Information
Set Watchdog on/off	2D	04	F0 0D	1 st and 2 nd byte: 00 00 = off 00 01 = on Parameter

*) Command not available for user!

)

)

)

)



Operating Manual

Software

Link Protokol for Decoder

RDS CODEC

DMC01 and DMC01C

RDS DECODER

DMDC03 and DMDC05

Printed in the Federal
Republic of Germany

Operation Decoder DMC01 - DMDC
Link Protocol

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The output of RDS data in abbreviated form (no dialog mode) is possible on an RDS coder or a PC. Commands and data are written and transmitted in ASCII.

1 Introduction

The link protocol allows entries via the serial interfaces using command sets (no dialog mode), these commands causing the decoder to output the corresponding data.

A commercial PC provided with a transmission program (with checksum generation) is sufficient for this purpose. If a faulty command is entered, the device issues a return message.

1.1 Entry

When the interface is in the link mode, commands may be entered. The hardware handshake is used; use of an XON/XOFF protocol is not possible.

If entry is not possible, one of the following measures may be required.

Changeover to the link mode

The interface may be in the terminal mode and not in the link mode. For changing over use the corresponding command in the terminal protocol.

Changing the data protocol

The transmission rate and format of the interface and the terminal must be identical.

Example: 9600, N, 8, 1 means

9600 baud, no parity, 8 data bits, 1 stop bit.

This setting can be made on the device.

1.2 Output Buffer Capacity

If data are output from the DMDC on a link interface, it is possible that the output capacity of the RS-232-C interface will not be sufficient.

The output capacity of the RS-232-C interface is determined by the following conditions:

- ▶ Selected baud rate
- ▶ Effective baud rate determined by hardware handshake

Output buffers are provided in the DMDC for each type of information intended for the link interfaces. If these output buffers overflow, the information is discarded.

1.3 Syntax

Each command consists of a specific letter, a parameter section and the data.

To facilitate the detection of data transmission errors, each command is preceded by a two-digit checksum. Each command is terminated by the ASCII character <ETX>. Composite outputs, ie partial lists of alternative frequencies, are combined by the ASCII character <RS> and terminated by the ASCII character <ETX>. After a command has been output, the DMDC waits for an acknowledgement which is given with <ACK> or <NAK>.

Single commands:

Checksum	**	Command abbreviation	Parameter	Data	<ETX>
----------	----	----------------------	-----------	------	-------

Composite commands:

**	Command abbreviation	Data	<RS>	Data	<RS>	etc.	<ETX>
----	----------------------	------	------	------	------	------	-------

Fig. 1 Syntax overview

The checksum is followed by an ASCII character to specify the command and by a further ASCII character to indicate the data set to which the subsequent data refer. If X is entered, all data sets are addressed. A0 addresses the current data set.

1.4 Checksum

The checksum P in the form of two bytes, P1 and P2, precedes every command or partial command. To calculate the checksum, first all decimal equivalents of the ASCII characters including the terminator are summed up and a division modulo 65536 is performed. For transmission, the result P is subdivided into the two bytes P1 and P2. P1 and P2 may amount to 255 at the maximum. The following equations apply:

$$P = \sum_{n=1}^K \text{decimal equivalents of ASCII characters} \mod 65536$$

$$P = 256 \times P1 + P2$$

$$P1 = \text{Int}(P/256)$$

$$P2 = P \mod 256$$

1.5 Transmission Sequence

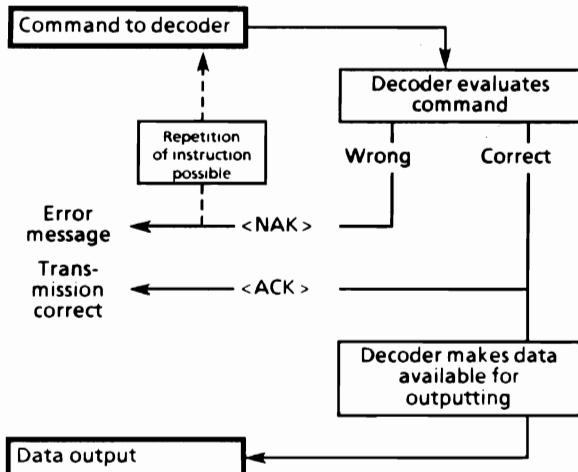


Fig. 2 Transmission sequence

1.6 Acknowledgement

Devices connected to the equipment may detect transmission errors by evaluating the checksum. An acknowledgement shows that an output has been accepted.

For error-free commands, an <ACK> is sent back, otherwise <NAK> is transmitted.

After each command the DMDC waits for an acknowledgement.

If <ACK> is sent, the command is considered correct and output. After receiving <NAK>, the output of the command is repeated. The number of repetitions can be set by a parameter (see SETUP menu). If no acknowledgement is received during an adjustable timeout, the output is considered to be accepted.

1.7 Return Messages

In addition to the acknowledgement of commands, the decoder waits for return messages. This wait function which can be disabled signals to the decoder that the IH, RT and TDC information sent is complete. With the wait function enabled, the decoder sends the next command only after a return message has been received for the previous command (IH, RT or TDC).

The return messages always start with a specific letter. The IH and TDC return messages also include the channel number of the information transmitted.

Examples:

- ▶ Command IH information channel 27 sent, return message p1B required
- ▶ Command radiotext sent, return message f required
- ▶ Command TDC information channel 03 sent, return message o03 required

If, with the return function enabled, no message is received within the adjustable timeout (see SETUP menu), the output concerned is repeated. It is possible to set the number of repetitions (see SETUP menu).

2 List of all Commands Defined

The checksum is followed by the command-specific letter (IK) which indicates the type of information sent. See table below.

Symbol. "IK"	Infor- mations	Function
0z	8B	Group 8B
1z	1A (block 3)	Group 1A, block 3
3z	3A	Group 3A
4z	4A	Group 4A
5z	5A	TDC (Group 5A)
5z	5B	Group 5B
5z	TDC	Transparent data channel
8z	8A	TMC (Group 8A)
9z	9A	EWS (Group 9A)
Az	10A	Group 10A
Bz	11A	Group 11A
Cz	12A	Group 12A
d	PI	Program identification
Dz	13A	Group 13A
e	PS	Program serving name
EA	AC10(ON)	EON - User code 10
EB	AC11(ON)	EON - User code 11
EC	AC12(ON)	EON - User code 12
Ed	EG(ON)	EON - extended other networks
ED	AC13(ON)	EON - User code 13
Ee	PI(ON)	EON - Program identification
Ee	PS(ON)	EON - Program serving name
Ef	AF(ON)	EON - alternative frequencies A
Eg	AF(ON)	EON - alternative frequencies B
EG	AC(ON)	EON - User code
Eh	TP(ON)	EON - Traffic program identification

Symbol. "IK"	Infor- mation	Function
Ei	TA(ON)	EON - Traffic announcement ident.
Ek	PTY(ON)	EON - Program type
Em	PIN(ON)	EON - Program item number
Ep	IH(ON)	EON - Inhouse information
Eq	LN(ON)	EON - Linkage number
Er	LA(ON)	EON - Linkage actuator
f	RT	Radio text
Fz	15A	Group 15A
g	AF	Alternative frequencies
h	TP	Traffic program identification
Hz	1B (block 2)	Group 1B, block 2
i	TA	Traffic announcement identification
j	MS	Music/speech
Jz	3B	Group 3B
k	PTY	Program type
Kz	4B	Group 4B
l	DI	Decoder identification
m	PIN	Program item number
n	CT	Clock/Time
Nz	7B	Group 7B
p	IH	Inhouse information
Pz	9B	Group 9B
Qz	10B	Group 10B
Rz	11B	Group 11B
Sz	12B	Group 12B
Tz	13B	Group 13B

3 Output Formats

Below a brief output description is given for each type of information. The following symbols and abbreviations are used:

- ▶ ** Checksum consisting of two characters
- ▶ <DS> Data set to which the command is addressed. The data set address consists of an ASCII character (0, 1, ... 8, X).
 - 0 transmitted data set
 - 1 to 8 Data set number 1 to 8
 - X all data sets
- ▶ A Any ASCII character to specify the data output
- ▶ <ETX> ASCII end-of-text character
- ▶ <RS> ASCII record separator

Output of program identification PI

Syntax:

** d <DS> AAAA <ETX>
AAAA = PI code

Example:

** d3D781

Output of program-item number PIN

Syntax:

** m <DS> AAAA <ETX>
AAAA = hex characters coded to EBU

Example:

** mX715E

Output of decoder identification DI

Syntax:

** l <DS> A <ETX>
A = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F

Example:

** lX1

Output of program service name PS

Syntax:

** e <DS> AAAAAAAA <ETX>
AAAAAAA = PS code

Example:

** e3NDR 1 SH

Output of music/speech identification MS

** j <DS> A <ETX>
A = 0, 1

Example:

** jX1

Output of program type PTY

Syntax:

** k <DS> AA <ETX>
AA = EBU code for PTY in hex notation

Example:

** kX01

Output of in-house application IH

Syntax:

** p <DS> 011AAAAAAAAA <ETX>
AAAAAAAAA =
channel number (2 hex characters)
followed by data (8 hex characters)

Example:

** pX0211E02468ACE

Output of traffic-announcement identification TA

Syntax:

** i <DS> A <ETX>
A = 0 or 1

Example:

** iX1 (TA on)

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Output of transparent data channel TDC

Syntax:

** o 1AAAAAAAAAA <ETX>
AAAAAAA =
channel number (2 hex characters)
followed by data (8 hex characters)

Example:

** 5z11C01FFFF0000

Output of alternative frequencies AF

Syntax:

** g<DS>AA<ETX>
AA = EBU code for PTY (2 hex characters)

Example:

** g303E32C016C'
** E56C012C3958'
** E7017B58BC2C5954

Output of radio text RT

Syntax:

** f<DS>AAAA AA...<ETX>
AAAA = Data
AA... = Text (2 ... 64 characters)

Example:

** fX0111<UKW/FM-ARD-Radiotext>

Output of traffic-program identification TP

Syntax:

** h <DS> A <ETX>
A = 0 or 1

Example:

** h31 (TP on)

Output of program service name of other networks PS(ON)

Syntax:

** Ee<DS>AAAA<ETX>
A = 0 or 1

Example:

** Ee3D681NDR 1 HH

Output of alternative frequencies of other networks AF(ON)

Syntax:

** Ef<DS>AAAA AA...<ETX>
AAAA AA... = Data

Example:

** Ef2D681E46E626775 (input AF)
** Ef3D681 (delete AF for D681)

Extendet generic indicator of other networks EG

** Ed<DS>A<ETX>

A = 0 (not extended) or 1 (extended)

Example:

** EdXD6810

Output of linkage actuator of other networks LA

** Er<DS>AAAA A<ETX>
AAAA A = Data

Example:

** ErXD6811

Output of linkage set number of other networks LN

** Eq<DS>A<ETX>
A = 0 (off) oder 1 (on)

Example:

** EqXD68103C1

Output of program type of other networks PTY(ON)

** Ek<DS>AAAA AA<ETX>
AAAA AA = Data

Example:

** EkXD68101

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Output of traffic-program identification of other networks TP(ON)

** Eh<DS>AAAAA A<ETX>
AAAAA A = Data

Example:

** Eh

Traffic-announcement identification of other networks TA(ON)

** Ei<DS>AAAAA A<ETX>
AAAAA A = Data

Example:

** Ei

Output of program-item number of other networks PIN(ON)

** Em<DS>AAAAA AAAA<ETX>
AAAAA AAAA = Data

Example:

** EmXD681AF01

Output of in-house application of other networks IH(ON)

** Ep<DS>AAAAA AAAA<ETX>
AAAAA AAAA = Data

Example:

** EpXD6811AF01
** EpXD6811FFFF(*delete all EON for D681*)

Output of user code 10 of other networks AC10(ON)

** EA<DS>AAAAA AAAA<ETX>
AAAAA AAAA = Data

Example:

** EAXD68110000

Output of user code 11 of other networks AC11(ON)

** EB<DS>AAAAA AAAA<ETX>
AAAAA AAAA = Data

Example:

** EBXD68110000

Output of user code 12 of other networks AC12(ON)

** EC<DS>AAAAA A<ETX>
AAAAA A = Data

Example:

** ECXD6810

Output of user code 13 of other networks AC13(ON)

** ED<DS>AAAAA AAAA<ETX>
AAAAA AAAA = Data

Example:

** EDXD681000

Output of user code of other networks AC(ON)

** EG<DS>AAAAA A<ETX>
AAAAA A = Data

Example:

** EGXD6817

4 Output Control

Information items are output on the interfaces only after having been enabled for the interface concerned. This is possible either via the front-panel menu or via the terminal interface.

The enabled information items are output only under the following conditions:

- ▶ after the first reception of the information
- ▶ after elimination of all faults
- ▶ after each information change, at the latest 20 ms after the information is complete
- ▶ cyclically as indicated below for the individual information items
- ▶ after switching over the data set address of the interface or data link

If under these conditions several RDS information items have to be output, the items are output according to a defined set of priorities.

Priority of output and interval for cyclical output:

▶ AF	5 minutes
▶ DI	10 seconds
▶ MS	10 seconds
▶ PI	10 seconds
▶ PIN	10 seconds
▶ PS	10 seconds
▶ PTY	10 seconds
▶ TA	10 seconds
▶ TP	10 seconds
▶ AC10	150 seconds
▶ AC11	150 seconds
▶ AC12	150 seconds
▶ AC13	150 seconds
▶ ACON	150 seconds
▶ AFON	5 minutes
▶ EGON	150 seconds
▶ LAON	150 Seconds
▶ LNON	150 seconds
▶ PTYON	150 seconds
▶ TAON	150 seconds
▶ TPON	150 seconds
▶ PINON	150 seconds
▶ PSON	150 seconds

The individual information items are output consecutively with a spacing of 10 s. A maximum of 20 information items from other networks can be stored for each EON information.

The IH and TDC information items are output for single transmission after complete reception of the corresponding group. The RT information is output for single transmission after complete reception of the radiotext marked by an end-of-text character.

After a brief AC supply failure which does not generate a fault message, commenced data outputs are started again on power up.

The AF lists received are completely output if an AF list has been received twice.

After a change of the TA information started outputs are aborted, marked by the <CAN> character. Then the changed TA information is output.

The interfaces are switched off during a block error of tolerance class A (BLERR TOLA).

After IH(ON) with the contents \$FFFF has been received for the first time, the information memories for the associated PI(ON) are cleared. As soon as the IH(ON) information output is enabled, the information \$FFFF with the associated PI(ON) is issued.

If a user code with already stored EON information is not received within 3 minutes, the information stored in the information memory is cleared and, in the enable mode, the command for clearing the information is issued.

5 Link protocol

The link protocol complies with specifications No. 5/3.8, part I (basic unit), of the broadcasting corporations under public law in the Federal Republic of Germany.

Table 1: Commands for Decoder Link interface

Infor-mations	Commands				Explanation	Example
	Symbol	DS	Extn	Range		
DS		1A		DS: 0 - 8 / X	Transfer address for data-record-dependent information	
PI	d	1A	4A	\$1001-FFFF		**d3D781 <ETX>
PS	e	1A	8A	EN 50 067	RDS standard	**e3NDR 1 SH <ETX>
AF	g	1A	2A + n * (m * 2A)	\$00-40 \$00 to FF	Number of AF lists n (n = 0: no AF list) (m = number of AF, 2-32) AF codes corr. to DIN EN 50 067	**g303E32C016C <RS> **E56C012C3958 <RS> **E7017B58BC25954 <ETX>
TP	h	1A	1A	0 or 1	0 = off, 1 = on	**h31 <ETX>
TA	i	1A	1A	0 or 1	0 = off, 1 = on	**iX1 <ETX>
DI	l	1A	1A	\$0 to F	Decoder 0 to 15	**IX1 <ETX>
MS	j	1A	1A	0 or 1	0 = Speech, 1 = Music	**jX1 <ETX>
PTY	k	1A	2A	\$00 to 1F	Program type: 0 to 31	**kX01 <ETX>
PIN	m	1A	4A	\$0000-FE00	14.day 5.30	**mX715E <ETX>
RT	f	1A	4A + (2A to 64A)	\$0111	Frequency of emission: 01 = single shot Text	**fX0111 < FM - ARD - Radiotext > <ETX>
TDC	5z	--			Data transmission	
IH	p	1A	2A + 1A + 2A + 4A/8A	\$01 \$1 \$00 to 1F \$0 to F	Number of IH messages n How often to transmit (1 = once) Channel number 0 to 31 IH information	**pX0211E02468ACE <ETX> If group 6B is received, only 4 characters are transferred
PI(ON)		PI	INFO	\$1001-FFFF	Leave out INFO when erasing	**Ee3D681 <ETX> PS(ON) in DS3 for D681
PS(ON)	Ee	1A	4A + [8A]			**Ee3D681NDR 1 HH <ETX>
AF(ON)	Ef	1A	4A + [m*2A]		AF version A m = number of AF codes, 2 to 32	**Ef2D681E46E626775 <ETX> **EfXD681 <ETX> (deletes AF)
AF(ON)	Eg	1A	4A + [2A + n*(2A + [1 to 4*2A] [+ M + 2A])]	\$01 to 40 \$00 to FF \$00 to FF \$00 to FF	AF version B n = Number of AF lists AF: Tuned frequencies TN up to 4 FM codes and/or 1 AM code (with "M") Input of new AF deletes all old AF for other program in the actual data set	**Eg3D681 <ETX> (deletes AF) **Eg2D68103146E62 <RS> **09626E <RS> **4375 <ETX> **Eg2D68103146E6275M41 <RS> **09626EM41 <RS> **4375M41 <ETX>
EG(ON)	Ed	1A	4A + [1A]	0 or 1	0 = not expanded, 1 = expanded AC = 12: bit m ₁₄ 1)	**EdXD6810 <ETX>
LA(ON)	Er	1A	4A + [1A]	0 or 1	0 = off, 1 = on AC = 12: bit m ₁₅ 1)	**ErXD6811 <ETX>
LN(ON)	Eq	1A	4A + [4A]	\$0000-1FFF	\$0AAA = national, \$1AAA = international AC = 12: bits m ₁₂ to m ₀₀ 1)	**EqXD68103C1 <ETX>
PTY(ON)	Ek	1A	4A + [2A]	\$00 to 1F	Program type 0 to 31 AC = 13: bits m ₁₅ to m ₁₁ 1)	**EkXD68101 <ETX>
TP(ON)	Eh	1A	4A + [1A]	0 or 1		**EhXD6811 <ETX>
TA(ON)	Ei	1A	4A + [1A]	0 or 1		**EiXD6810 <ETX>
PIN(ON)	Em	1A	4A + [4A]	\$0000-1FE00	day 14, hour 5.30	**EmXD681715E <ETX>
IH(ON)	Ep	1A	4A + [4A]	\$0000-FFFF	INFO = \$FFFF deletes all EON for this PI code	**EpXD681AF01 <ETX> **EpXD681FFFF <ETX> delete all EON for D681
AC10(ON)	EA	1A	4A + [4A]	\$0000 to 1FFF	AC = 10: 16 free bits	**EAXD6810000 <ETX>
AC11(ON)	EB	1A	4A + [4A]	\$0000 to 1FFF	AC = 11: 16 free bits	**EBXD6810000 <ETX>
AC12(ON)	EC	1A	4A + [1A]	0 or 1	AC = 12: bit m ₁₃ 1)	**ECXD6810 <ETX>
AC13(ON)	ED	1A	4A + [3A]	\$000 to 3FF	AC = 13: bits m ₁₀ - m ₀₁ 1)	**EDXD681000 <ETX>
AC(ON)	EG	1A	4A + [1A]	\$0 to 7	3 free bits in group 14B, block 2	**EGXD6817 <ETX>

For explanations, refer to preceding page.

**Operation Decoder DMC01 - DMDC
Link Protocol**

Table 1 Cont

Group	Commands				Explanation	Example
	Symbol	DS	Extn	Range		
1A (Block 3)	1z	1A	1A+ 1A+ 3A	\$0 to F \$0 to 7 \$000 to FFF	Priority: P = 15 transmit once AC: block 3, bits m ₁₄ to m ₁₂ 1) Inform.: block 3, bits m ₁₁ to m ₀₀ 1)	**1zX56123 <ETX>
1B (Block 2)	Hx	--	1A+ 2A+ 2A	\$1 \$01 \$00 to FF	How often to transmit: 1 Number n of information items: 1 Inform.: block 2, bits m ₀₄ to m ₀₀ 1)	**Hz10106 <ETX>
3A	3z	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**3zD1010123456789 <ETX>
3B	Jz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**4z1017 <ETX>
4A	4z	--	1A+ 2A+ n*A	\$1 \$01 \$0 to 7	How often to transmit: 1 Length n of Information: 1 3 free bits in block 2	**Kz101123456 <ETX>
4B	Kz	--	1A+ 2A+ 6A	\$1 \$01 \$000000 to 1FFFFFF	How often to transmit: 1 Number n of information items: 1 Information 2/4 characters in block 2/4	**5z11C01FFFF0000 <ETX>
5A 5B (TDC)	5z	--	1A+ 2A+ 2A+ (8A/4A)	\$1 \$01 to 1F \$01 \$00000000 to 1FFFFFF	How often to transmit: 1 Channel number 0 to 31 Number n of information items: 1 Information 4 characters in block 3 and 4 version B \$0000 to FFFF (block 4)	**5z11C01FFFF0000 <ETX> If group 5B is received, only 4 characters are transferred
7B	Nz	--	1A+ 2A+ 6A	\$1 \$01 \$000000 to 1FFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group 2/4 characters in block 2/4	**Nz101123456 <ETX>
8A	8z	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**0z101012345 <ETX>
8B	Oz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**9zF1010123456789 <ETX>
9A	9z	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	EWS in group 9A only
10A	Az	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Az1010123456789 <ETX>
10B	Qz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Bz1010123456789 <ETX>
11A	Bz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Sz101012345 <ETX>
11B	Rz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Dz1010123456789 <ETX>
12A	Cz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Fz1010123456789 <ETX>
13A	Dz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Dz1010123456789 <ETX>
13B	Tz	--	1A+ 2A+ (10A/6A)	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group in version B \$000000 to 1FFFFF	**Fz1010123456789 <ETX>
15A	Fz	--	1A+ 2A+ 10A	\$1 \$01 \$0000000000 to 1FFFFFFF	How often to transmit: 1 Number n of information items: 1 Info for one group	**Fz1010123456789 <ETX>

Explanation:

IK	Information	[]	optional	**	Check sum to next RS or ETX
DS	Data set	AC	User code	\$	HEX character (ASCII)
A	8-bit character	EG	Extended generic indicator	/	with commands and ranges: or
+	Parts of the commands are joined without separator	LA	Linkage actuator	m, n	The "contents" column is not part of the commands, but are factors

Note: 1) Bitposition see RDS standard

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ROHDE & SCHWARZ

Communications
Division

Operating Manual

Software

Terminal Protocol for Decoder

RDS CODEC

DMC01 and DMC01C

RDS DECODER

DMDC03 and DMDC05

Printed in the Federal
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Operation Decoder DMC01 - DMDC
Terminal Protokol

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1 Introduction

1.1 Preliminary Remarks

Inputs in the dialog mode are possible via the RS-232-C interfaces. A commercial ASCII terminal is sufficient for this purpose. It is also possible to connect a PC which has an integrated terminal emulation program. If a command is entered in dialog mode, the DMC replies with the desired information.

If parameters are indicated directly behind the command word, the query is skipped. When the inputs are incomplete and erroneous, they are ignored and the relevant error messages are output.

Commands are terminated with <CR>.

Each character entered is output as an echo character. The input buffer is checked and evaluated after entering a delimiter.

1.2 Entry

When the interface is in the terminal mode, the device displays the following prompt after one of the keys has been pressed:

DMC01> or DMDCxx>

Entering DECODER and <CR> changes over to the decoder terminal protocol displaying the prompt
DECODER>

Next, commands can be entered.

If entry is not possible, one of the following measures may be required.

Changeover to the terminal mode

The interface may be in the link mode and not in the terminal mode. For changing over use the corresponding command in the link protocol.

Changing the data protocol

The transmission rate and format of the interface and the terminal must be identical.

Example: 9600, N, 8, 1 means
9600 baud, no parity, 8 data bits, 1 stop bit.

1.3 Help Function

The HELP command permits recalling of a list of commands and parameters which are valid for the terminal interface. The commands cover several pages on the screen.

Entering a parameter allows the individual pages to be called up (see HELP command).

Syntax of a single command

Separated by commas, the parameters are added to the command. Termination by <CR>.

Command , parameter 1 , parameter 2 , ... , parameter n	<CR>
--	------

Syntax of a command string

Separated by semicolons, several commands follow each other, however, without <CR>. Termination of the complete command string by <CR>.

String 1 ; string 2 ; string 3 ; ... ; string n-1 ; string n	<CR>
---	------

Fig. 1 Syntax

1.4 Characters

Delimiters

between command word and parameter or between two parameters:

- ▶ "," (comma)

between two complete commands:

- ▶ ";" (semicolon)

Terminators

- ▶ <CR> (carriage return)

Special characters

- ▶
- ▶ <BS>
 - An erroneously entered character can be cleared by (delete, rubout) or <BS> (backspace).
- ▶ <ETX> (on keyboard <CTRL> + "C")
- ▶ <CR> (carriage return)

Termination of continuous output

If the continuous data output has been started on the terminal interface, eg output of the traffic-announcement identification (TA), this output can be terminated by entering the <ETX> character (press <CTRL> + "C" simultaneously) or by <CR> (carriage return).

The terminal interface signals again the prompt.

Termination of outputs and inputs

The DMDC once more returns to the basic mode.

Switch-on test

After switch-on, the equipment performs a warm start and then returns to the basic mode. After the output of status information, the equipment signals a prompt.

1.5 Output Buffer Capacity

An output buffer is provided in the equipment.

If data taken from the continuously incoming RDS data stream are output from the device on the terminal interface, it is possible that the output capacity of the interface will not be sufficient.

The output capacity of the interface is determined by the following conditions:

- ▶ Selected baud rate
- ▶ Effective baud rate determined by hardware handshake

1.6 Data Memory

Using the DISP command it is possible to select the RDS data memory from which the information for the terminal interface is to be taken.

Data are taken from the RDS data memory DISP2 after switch-on of the device. Switchover to another RDS data memory remains in force until a warm start or another switchover is performed.

2 List of all Commands Defined

Command	Parameter	Function
AC	---	User code
AC10	---	User code 10
AC11	---	User code 11
AC13	---	User code 13
ACK	X 1 ... 64 NETZ QU INFO PGL PH R-V STR	Clearing of fault memories
ACON	---	User code (other networks)
AF	R[EAD],1 ... 32 N[EW]	Output of received alternative frequencies
AFL	FRQ	Listing of all alternative frequencies
AFON	---	Output of alternative frequencies (other networks)
AI	---	Output of RDS information
BL	---	Start of outputting block error rate
BLERR	---	Limit values of transmission link (block error)
CLEAR	see ACK	(see command AF)
CT	R[EAD],1 ... 32 C[HANGE] N[EW]	Output of RDS information "clock time"
DECODE	* 0 1 .. 15	Undecoded output of block information
DI	R[EAD],1 ... 32 C[HANGE] N[EW]	Output of decoder identification
DISP	1 2	Selection of RDS data memory for data output
DS	0 1, ..., 7,8 X	Setting of data set address for data link
EG	---	Output "Extended Generic Indicator"
FAULT	---	Output of stored fault messages
GR	R[EAD],1 ... 32 N[EW]	Output of group numbers
HELP	INFO EON BLOCK EINSTELLUNGEN EXTRA	Output of command overview
IH	R[EAD] 0 ... 31 X A	Output of inhouse-application information
IHON	---	Output of inhouse-application information (EON)
INFO	A,B ANZAHL ZEIT	Limit value monitoring of information changes
INHIB	[,(B CODER C TPZ D IH) [.AI .KI (.AF .DI .IH .MS .PI .PIN .PS .PTY .RT .TA .TDC .TP)])] [,(S ET) [.AI .KI (.AF .DI .IH .MS .PI .PIN .PS .PTY .RT .TA .TDC .TP)])] [.EIN .AUS ,0 1,]	Inhibition of interfaces CODER, TPZ and IH Note for DMC01 and DMC01C: Interface assignment is not possible since only one interface is available. For this reason, the first line of the command in the column to the left is omitted.
LA	---	Information group 1A "Linkage Actuator"
LAON	---	Output EON information "Linkage Actuator" (other networks)
LINK	ON OFF	Coupling ON/OFF
LN	---	Output EON information "Linkage Number" (ILS + LSN or ILS + CI + LI)
LVL	A,B TOL_DB ZEIT	Limit values of level monitoring

*) Output of additional measured values on devices with "measurement function"

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Command	Parameter	Function
LVLC	KORR_DB	Value of level correction
MENU	--	Menu overview
MODE	ERR KORR R2/5 KORR1 KORR2	Reading out/setting error correction mode
MONITOR	--	Overview of important information
MS	R[EAD],1 .. 32 C[HANGE] N[EW]	Output of music-speech identification
MVAL	--	Single output of measured values *)
MVP	1...3600	Periodical output of measured values *)
PAGING	<Intervall> <Pageradresse> X	Output paging information
PH	A,B TOL_GRAD ZEIT	Limit values for RDS-pilot phase
PHC	KORR_GRAD	Value of phase correction
PI	R[EAD] C[HANGE] N[EW]	Output of program identification
PIN	R[EAD] C[HANGE] N[EW]	Output of program item number
PINON	--	Output of program item number (other networks)
PION	--	Output of program identification (other networks)
POWER	A,B ZEIT	Limit values of power monitoring
PS	R[EAD] C[HANGE] N[EW]	Output of program service name
PTY	R[EAD] C[HANGE] N[EW]	Output of program type
PTYON	--	Output of program type(other networks)
R-V or VRF	A,B TOL_GRAD ZEIT	Limit values for RDS-VRF phase
R-VC or CORRVRF	KORR_GRAD	Value of RDS-VRF phase correction
RT	R[EAD] N[EW]	Output of radiotext
SET	PAGE TERM	Performing the setup
SHOW	--	Output of limit values and settings
SOURCE	1,...,8 X REF_PI REF_PS REF_TP J,N,D	Input/output of source monitoring
SRCE A SRCE B	A,B TOL_ANZ	Limit values of source monitoring
SY	SYNC NOSYNC	Beginning of output of synchronization state
TA	R[EAD] C[HANGE] N[EW]	Output of traffic-announcement identification
TAON	--	Output of traffic-announcement identification (other networks)
TDC	R[EAD] 0 .. 31 X A	Output of transparent data channel
TEST	RAM ROM BATT I/O PREEPROCESSOR FRONT,TERMINAL,CODER,TPZ,IH	Activation of self-test functions Note for DMC01 and DMC01C: see EBU manufacturer's commands
TP	R[EAD] C[HANGE] N[EW]	Output of traffic-program identification
TPON	--	Output of traffic-program identification (other networks)
1A ... 15B	1A 1B 3A 3B 4A 4B 5A 5B 7A 7B 8A 8B 9A 9B 10A 10B 11A 11B 12A 12B 13A 13B 14A 14B 15B	Output of block contents (not formatted)

3 Message description

Command and default syntax

The symbols used in the commands have the following meaning:

- [] Optional parameter of command
- | Only one of the options separated by | is allowed (exclusive OR).
- || Any number of the options separated by || can be used simultaneously in an command set (logic OR).
- ? Missing parameters are interrogated.

AC Command

By entering the command AC, the the user code in group 14A, block 3, bit 1 to 4 is output as a decimal value.

Syntax:

AC (without parameter)

Range: 0 to 7 (decimal)

AC10 Command

By entering the command AC10, the contents in group 14A, block 3, bit 1 to 16 which have not yet been defined, is output as a hexadecimal value.

Syntax:

AC10 (without parameter)

Range: 0000 to FFFF (hex)

Notes on EON outputs:

All EON outputs consist of the PI-ON (program identification of the "other" network) followed by the information desired.

PI-ON is output at the beginning of each screen line and also within one line following a change to another "other" network.

AC11 Command

By entering the command AC11, the contents in group 14A, block 3, bit 1 to 16 which have not yet been defined, is output as a hexadecimal value.

Syntax:

AC11 (without parameter)

Range: 0000 to FFFF (hexadecimal)

See *indication of the EON output for the command AC10*

AC12 Command

By entering the command AC12, the contents in group 14A, block 3, bit 3 which have not yet been defined, is output as a hexadecimal value.

Syntax:

AC12 (without parameter)

Range: 0 or 1

See *indication of the EON output for the command AC10*

AC13 Command

By entering the command AC13, the contents in group 14A, block 3, bit 6 to 15 which have not yet been defined, is output as a hexadecimal value.

Syntax:

AC13 (without parameter)

Range: 000 to FFF (hex)

See *indication of the EON output for the command AC10*

ACK Command

Entering the ACK command and a termination character clears the fault memories of the DMDC. Front-panel LEDs TOL A and TOL B are updated in accordance with the new memory state.

Syntax:

ACK

[,X|,1|...|,64|,POWER|,SRCE|,INFO
|,LVL|,PH|,R-V|,BLERR]

Default: ACK, X

Parameters:

- ▶ X
Clear all faults stored.
- ▶ 1 | ... | 64
Clear fault No. ...
- ▶ POWER
Clear all power failures stored.
- ▶ SRCE
Clear all source faults stored.
- ▶ INFO
Clear all information errors stored.
- ▶ LVL
Clear all stored level faults of RDS signal.
- ▶ PH
Clear all phase errors (RDS-pilot phase) stored.
- ▶ R-V
Clear all phase errors (RDS-VRF phase) stored.
- ▶ BLERR
Clear all transmission errors stored (out-of-tolerance block error rates).

AF Command

Output of received alternative frequencies.

Syntax:

AF [,R[EAD],(1 | ... | 32)] | [,N[EW]]

Default: AF,NEW

Parameters:

- ▶ R[EAD],1 | ... | 32
Read last AF list(s) received from one of RDS data memories.
- ▶ N[EW]
Continuous output of all incoming AF lists until the entry of <ETX> or <CR> stops the output.

The list of alternative frequencies output has the following format:

- ▶ The frequencies are combined in pairs. These pairs correspond to the two frequencies entered in group 0A of block 3.
- ▶ (FREQ 1,#N)
The list of alternative frequencies applies to the frequency FREQ1 and consists of N frequencies.
- ▶ (FREQ M, FREQ M + 1)
Frequency pair consisting of FREQ M and FREQ M + 1
- ▶ FILL
Fillup code
- ▶ MW
Medium-wave frequency
- ▶ LW
Long-wave frequency

The data are taken from the selected RDS data memory, ie DISP1 or DISP2.

ACON Command

By entering the command ACON, the contents in group 14B, block 2, bit 14 to 16 which have not yet been defined, is output as a hexadecimal value.

Syntax:

ACON (without parameter)

Range: 0 to 7

See *indication of the EON output for the command AC10*.

AFL Command

Output of the AF lists stored in data memory DISP2.

Syntax:

AFL [,FREQ]

Default: AFL,?

The AF lists are output in the order received starting with the entered frequency. If this frequency is not on the list, the next higher frequency is used.

Parameter:

- ▶ FREQ
Values between 87.5 and 107.9

Note:

A fullstop (.) is used for decimal notation.

AFON Command

By entering the command AFON, the output of the received alternative frequencies of the "other" network is initiated. The type of the list is identified.

Syntax:

AFON (without parameter)

See *indication of the EON output for the command AC10.*

AI Command

Single output of stored RDS information from the selected RDS data memory, DISP1 or DISP2, as well as measured values and status information.

- ▶ Output of RDS information
PI, PS, TP, TA, DI, MS, PTY, PIN
- ▶ Output of the last eight radiotexts received.
The radiotext received last is the last text output.
- ▶ Output of the CT RDS information
- ▶ Output of the last 64 TDC information items received
- ▶ Output of the last 64 IH information items received

If a whole page has been written on the terminal, the DMDC waits for the entry of any character to continue the output. Further information output can be stopped by entering <ETX>.

This query at the end of a full page can be enabled and disabled using the SET command.

Example of command: **AI**

AION Command

With command AION entered on the terminal it is possible to display the EON information of the RDS memory DISP1 or DISP2.

Syntax:

AION (without parameter)

Sequence of output:

PION, PSON, AFON, EG, LAON, LN, PTYON, TPON, TAON, PINON, IHON, AC10, AC11, AC12, AC13, ACON

See *indication of the EON output for the command AC10.*

BL Command

The BL command starts the continuous output of the block error rate. The block error rate is output following the command and then every second. The block error rate applies to the selected mode of operation, ie error detection or error correction.

Syntax:

BL (without parameter)

Default: **BL**

The block error rate covers the following range:

- ▶ Minimum 0%
- ▶ Maximum 100%

The output of the block error rate is terminated by entering <ETX>.

Example of command: **BL**

CT Command

Output of the RDS information "clock time".

Syntax:

CT [,R[EAD]]|[,C[HANGE]]|[,N[EW]]

Default: **CT,NEW**

Parameters:

- ▶ **R[EAD]**
The RDS information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there is no output.
- ▶ **C[HANGE]**
The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.
- ▶ **N[EW]**
All incoming RDS information items are output at the terminal interface until <ETX> is entered.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

Example of command: **CT,READ**

DECODE Command

This command permits undecoded output of the information contained in the blocks. The output can be restricted to individual groups. For outputting a large number of groups, the capacity of the output buffer has to be borne in mind.

Syntax:

DECODE,*|(0||1||...||14||15)

Default: None

Parameters:

- ▶ *
- All identified incoming groups are output.
- ▶ 0||1||...||14||15
- The information included in the groups listed is output.

Example of command: **DECODE,1,4,7**

Output of groups 1, 4, 7 (paging information)

DISP Command

This command selects the RDS data memory from which the RDS data are to be taken for the terminal interface.

Syntax:

DISP [1|2]

Default: **DISP,?**

Parameters:

- ▶ 1
- RDS data for the terminal interface are read from the RDS data memory DISP1.
- ▶ 2
- RDS data for the terminal interface are read from the RDS data memory DISP2 (information memory).

Example of command: **DISP,2**

DI Command

Output of RDS decoder identification.

Syntax:

DI [R[EAD]]|I,C[HANGE]]|I,N[EW]]

Default: **DI,NEW**

Parameters:

- ▶ **R[EAD]**
 The RDS DI information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there is no output.
- ▶ **C[HANGE]**
 The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.
- ▶ **N[EW]**
 This command starts the continuous output of the DI decoder bit. All incoming RDS information items are output at the terminal interface until <ETX> is entered.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

Example of command: **DI**

DS Command

This command selects the data set address for the data link.

Syntax:

DS [,(1|2|...|8|X|0)]

Default: **DS,?**

Parameters:

- ▶ 1, ..., 7, 8
 The output of the data link is addressed to the data set indicated.
- ▶ X
 The output of the data link is addressed to all data sets.
- ▶ 0
 The output of the data link is addressed to the data set transmitted.

Example of command: **DS,2**

GR Command

Output of RDS group numbers.

Syntax:

GR [,R[EAD]]|[,N[EW]]

Default: **GR,NEW**

Parameters:

► **R[EAD]**

The group numbers of the last 64 RDS groups received are output. After starting the command, the data from the RDS data memory are copied into a terminal memory so that the data are available at the terminal irrespective of the duration of the output.

► **N[EW]**

This command starts the continuous group output.

After decoding the incoming group, the group number is output in the following format:

► in hexadecimal notation

► group type with the character A or B

The group numbers of further incoming RDS information items are output on the terminal until entry of <ETX>.

Example of command: **GR,R**

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

► **SELECTION**

List of commands and their parameters allowing the selection of tolerance limits and other parameters

► **EXTRA**

List of additional commands

Example of command: **HELP,INFO**

IH Command

Output of RDS inhouse-application information.

Syntax:

IH [,0|...|31|X][,A]|[,R[EAD]][,A]

Default: **IH,?**

Parameters:

► **R[EAD]**

The information items of the last 64 RDS groups received are output. After starting the command, the data from the RDS data memory are copied into a terminal memory so that the data are available at the terminal irrespective of the duration of the output.

► **0|...|31|X**

Channel number of the IH information which is to be output. After starting the program, continuous output of the IH information is started. If the parameter X is entered, all incoming IH information items are output. Information output is stopped by entering <ETX>.

► **A**

IH information is read and output in ASCII and not in hexadecimal form.

If several channels are output simultaneously, the channel number is always included in the output.

Output format:

CHANNEL NUMBER,INFORMATION

(ASCII characters)

For outputting only one channel, the channel number is not indicated. One information item follows the other without space.

Output format:

INFORMATION,INFORMATION

(ASCII characters)

If no parameter is specified, the IH information is output in hexadecimal form.

Output format:

CHANNEL NUMBER,INFORMATION

(hexadecimal characters)

Channel numbers are output in decimal form.

HELP Command

Output of implemented commands and parameters of terminal interface.

Syntax:

HELP [,INFO]|[,EON]|[,BLOCK]|[,SELECTION]|

[,EXTRA]

Default: **HELP,?**

Parameters:

► **INFO**

List of commands and their parameters outputting RDS information

► **EON**

List of commands and their parameters outputting EON data

► **BLOCK**

List of commands and their parameters outputting information of special group blocks

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Example of command: IH,7,A

In RDS group 6A, the IH information consists of four hexadecimal characters, in RDS group 6B of two hexadecimal characters.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

IHON Command

With command IHON entered on the terminal it is possible to display the Inhouse-Informationen of the "other" networks.

Syntax:

IHON (without parameter)

See *indication of the EON output for the command AC10.*

INFO Command

Limit values for information change monitoring.

Syntax:

INFO [,B|,A][,NUMBER][,PERIOD]

Default: INFO,?

Parameters:

- ▶ A, B
Tolerance class for which the limit value is to be valid
- ▶ NUMBER
Number of information changes causing a fault message
- ▶ PERIOD
Period during which the information changes are added

Example of command: INFO,B,2,20

COUPLE Command

Switching data set coupling on and off

Syntax:

COUPLE [,ON|,OFF]

Default: COUPLE,?

Parameters:

- ▶ ON
Activation of source monitoring is coupled to addressing of the data link.
- ▶ OFF
Coupling of source monitoring to data link addressing is switched off.

Example of command: COUPLE,OFF

LA Command

Readout Linkage Aktuator

Syntax:

LA (without parameter)

Range: 0 or 1

See *indication of the EON output for the command AC10.*

LAON Command

Readout Linkage Aktuator of the "other" networks.

Syntax:

LAON (without parameter)

Range: 0000 to FFFF

See *indication of the EON output for the command AC10.*

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LN Command

Readout Linkage Set Number of the "other" networks.

Syntax:

LN (*without parameter*)

Range: 0000 to 1FFF

See *indication of the EON output for the command AC10*.

RDS level, RDS-pilot phase, RDS-VRF phase, block error rate (in %), synchronization state, PI, PS, TP, TA, DI, MS, PTY, PIN, CT, power failure, source fault, information error, level error, RDS-pilot phase error, RDS-VRF phase error, block error, radiotext.

Example of command: MONITOR

MENU Command

Menu structure overview.

Example of command: MENU

MODE Command

Reading out and setting of error correction mode. See section 3.2.2.

Syntax:

MODE [,DET|COR(R2/5)|[CORR1|CORR2])

Default: MODE,?

Example of command: MODE,COR

MS Command

Output of music-speech identification.

Syntax:

MS [,R[EAD]]|[,C[HANGE]]|[,N[EW]]

Default: MS,NEW

Parameters:

► **R[EAD]**

The RDS information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.

► **C[HANGE]**

The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.

► **N[EW]**

This command starts the continuous output of the music-speech identification.

Output of character M corresponds to information 1 and output of character S to information 0.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

MONITOR Command

Overview of important RDS information, measured values and fault messages.

For using this command, a VT220-compatible terminal is required.

Prior to starting the command the terminal mode must be selected (SET,TERM,VT220) using the setup command.

Syntax:

MONITOR (*without parameter*)

Default: MONITOR

The following information items are output and continuously updated:

MVAL Command

Output of measured values (only on devices with measurement function).

Syntax:

MVAL (*without parameter*)

Default: MVAL

After entering the command, the following measured values are output once: RDS level, RDS-pilot phase, RDS-VRF phase, block error rate and synchronization state.

Example of command: MVAL

MVP Command

Periodical output of measured values.

Syntax:

MVP [,1..3600]

Default: **MVP,?**

Parameter:

► 1 ... 3600

Duration of measured value output. Output same as with MVAL command.

Example of command: **MVP,10**

LVLC Command

Value of level correction.

Syntax: **LVLC[,CORR_DB]**

Default: **LVLC,?**

Parameter:

► **CORR_DB**
Level correction

Example of command: **LVLC,2.2**

POWER Command

Limit values for monitoring AC supply voltage.

Syntax:

POWER [,B|,A]|,TIMEOUT

Default: **POWER,?**

Parameters:

► A, B

Tolerance class for which the limit value is to be valid

► TIMEOUT

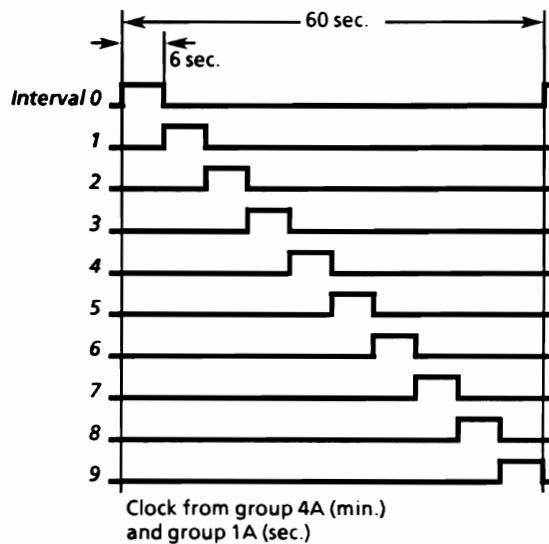
Timeout for triggering a power failure message

Example of command: **POWER,A,10**

PAGING Command

With command PAGING entered on the terminal it is possible to display the transmitted paging calls of group 7A on a terminal. Depending on the mode of the transmitted call, four possibilities are offered:

- call number only for tone call (without any message)
- call number and subsequently 10 digits (eg for transmitting a telephone number)
- call number and subsequently 18 digits (eg for transmitting a longer telephone number)
- call number and subsequently alphanumerical characters (eg for texts of 76 characters max.)



Further parameters of the command allow limiting the incoming data to a paging interval (interval = 0 to 9) or to a call number (pager address = 000000 | ... | 999999).

Command X outputs all incoming calls.

NOTE:

The only parameter that can be used with the current software version is parameter X.

Parameter:

- ▶ CORR_DEGREE
Phase correction

Example of command: PHC,5

Syntax:

PAGING

```
|[,<Interval>]  
|[,<Pageraddress>]  
|[,X]
```

Parameter:

- ▶ "Interval"
The paging interval is used by the pager for synchronization
(eg in battery save mode)
- ▶ "Pageraddress"
six-digit address of a pager
(000000 | ... | 999999)
(the last digit of the address 0 to 9 corresponds to the pager interval)
- ▶ "X"
for outputting all received calls (all intervals, all addresses)

PI Command

Output of program identification.

Syntax:

PI [,R[EAD]]|[,C[HANGE]]|[,N[EW]]

Default: PI,NEW

Parameters:

- ▶ R[EAD]
The RDS PI information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.
- ▶ C[HANGE]
The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.
- ▶ N[EW]
This command starts the continuous output of the program identification.

Output of the PI information is in hexadecimal form.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

PH Command

Limit values for monitoring the RDS-pilot phase.

Syntax:

PH [,A|,B||,TOL_DEGREE||,TIMEOUT]

Default: PH,?

Parameters:

- ▶ A, B
Tolerance class for which the limit value is to be valid
- ▶ TOL_DEGREE
Tolerance range in degrees
- ▶ TIMEOUT
Timeout for triggering a phase fault message

Example of command: PH,A,10,1m

PIN Command

Output of program item number.

Syntax:

PIN [,R[EAD]]|[,C[HANGE]]|[,N[EW]]

Default: PIN,NEW

Parameters:

- ▶ R[EAD]
The RDS PIN information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.
- ▶ C[HANGE]
The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.
- ▶ N[EW]
This command starts the continuous output of the program item number.

PHC Command

Value of phase correction.

Syntax:

PHC [,CORR_DEGREE]

Default: PHC,?

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

PINON Command

Output of program item number of other networks

Syntax:

PINON (*without parameter*)

Siehe Hinweis der EON-Ausgabe bei Befehl AC10

PION Command

Output of program identification of other networks

Syntax:

PION (*without parameter*)

See indication of the EON output for the command AC10.

PS Command

Output of program service name.

Syntax: **PS[,{R[EAD]}|{C[HANGE]}|{N[EW]}**

Default: **PS,NEW**

Parameters:

► **R[EAD]**

The RDS PS information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.

► **C[HANGE]**

The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.

► **N[EW]**

This command starts the continuous output of the program service name.

A complete PS information consists of eight characters. If certain parts of the PS information cannot be received, these are marked by blanks when output on the terminal interface.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

Example of command: **PS,CHANGE**

PTY Command

Output of program type.

Syntax: **PTY[,{R[EAD]}|{C[HANGE]}|{N[EW]}**

Default: **PTY,NEW**

Parameters:

► **R[EAD]**

The RDS PTY information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.

► **C[HANGE]**

The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.

► **N[EW]**

This command starts the continuous output of the program service name.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

Example of command: **PTY**

PTYON Command

Readout of program type of "other" networks

Syntax:

PTYON (*without parameter*)

See indication of the EON output for the command AC10.

SOURCE Command

Input and output of reference memories for source monitoring.

Syntax:

SOURCE

[1|...|8|X[REF_PI|REF_PS|REF_TP[Y|N|D]]]]

Default: **SOURCE,?**

Parameters.

► **1, ..., 8**

Reference memory which is to be written or read.

► **X**

All reference memories are set to the same values.

► **REF_PI**

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Value of RDS PI information which is to be written into the reference memory. Entry of a 4-digit hex character.

► **REF_PS**

Value of RDS PS information which is to be written into the reference memory. The entry must consist of 8 characters. If # is entered, this character is not checked during source monitoring. Entries of "\", ";" , "#" and "\" must be preceded by "\".

Example: "\", "\\", "\\#"

► **REF_TP**

Value of RDS TP information which is to be written into the reference memory.

Value: 0 or 1.

► **Y, N, D**

Switching source monitoring on and off. Parameter D selects data set coupling (see SOURCE menu).

If parts of the parameters REF_PS or REF_TP are not be checked during source monitoring, # has to be entered.

Example of command:

SOURCE,1,1234,RDS000PS,1,N

Parameters:

► **A, B**

Tolerance class for which the limit value is to be valid

► **TOL_DEGREE**

Tolerance range in degrees

► **TIMEOUT**

Timeout for triggering an RDS-VRF phase fault message

Example of command: **R-V,A,10,1m**

R-VC Command

Value of RDS-VRF phase correction.

Syntax:

R-VC[,CORR_DEGREE]

Default: **R-VC,?**

Parameter:

► **CORR_DEGREE**
RDS-VRF phase correction

Example of command: **R-VC,5**

SRCE,A/SRCE,B Command

Limit values of source monitoring.

Syntax:

SRCE,(A|B),TOL_NO

Default: **SRCE,A,?** or **SRCE,B,?**

Parameters:

- **A, B**
Tolerance class for which the limit value is to be valid.
► **TOL_NO**
Number of out-of-tolerance values of the activated source up to triggering a source fault message.

Example of command: **SRCE,A,15**

RT Command

Output of radiotext.

Syntax:

RT[,R[EAD]]|[,N[EW]]

Default: **RT,NEW**

Parameters:

- **R[EAD]**
The last eight RDS RT information items received are read from the selected RDS memory. If no information is stored in the specific RDS memory, there will be no output.
► **N[EW]**
This command starts the continuous output of the incoming RDS RT information.

If the data are taken from the RDS data memory DISP1, it is possible to observe the incoming radiotexts arriving one after the other. If the data are read from information memory DISP2, the radiotext is output only after it has been completely received.

Example of command: **RT,R**

R-V Command

Limit values for monitoring the RDS-VRF phase.

Syntax:

R-V[,A|,B][,TOL_DEGREE][,TIMEOUT]

Default: **R-V,?**

SET Command

Command only with DMDC...

Performing the setup.

Syntax:

SET [,PAGE[,ON,OFF]]||[,TERM[,VT220|NOVT220]]]

Default: **SET,?**

Parameters:

- ▶ **PAGE**
Page interrogation after writing a complete page with non-continuous data
- ▶ **TERM**
A VT220-compatible terminal is connected to the interface.

Inhibition of CODER interface which can also be addressed with B

- ▶ **C, TPZ**
Inhibition of TPZ interface which can also be addressed with C
- ▶ **D, IH**
Inhibition of IH interface which can also be addressed with D
- ▶ **AI**
Output of all information items is inhibited.
- ▶ **NI**
Output of no information item is inhibited.
- ▶ **Name of information**
Output of the information mentioned is inhibited.

Examples of command:

INHIB,B,AF,IH,TDC,TP or INHIB,C,AI

SHOW Command

Output of limit values and settings.

Syntax:

SHOW (without parameter)

Default: **SHOW**

The following information is output:

RDS-pilot phase correction, level correction, RDS-VRF phase correction, limit values of power failure, limit values of source fault, limit values of information change, limit value of level error, limit value of RDS-pilot phase error, limit value of RDS-VRF phase error, limit value of block error, error correction mode, data set address mode, reference memory, source monitoring, inhibited parameters of CODER (B), TPZ (C) and IH(D) interfaces.

Example of command: **SHOW**

FAULT Command

This command permits output of the fault messages stored in the DMDC.

Syntax: **FAULT (without parameter)**

Default: **FAULT**

The fault message output includes the following information:

- ▶ Cause of fault (eg block error)
- ▶ Exceeded tolerance class (A,B)
- ▶ Maximum/minimum value to be monitored during the fault (eg -10°)
- ▶ Beginning of fault with date and time of the day (DD.MM.YY HH:MM:SS)
- ▶ End of fault with time of the day (HH:MM:SS)
- ▶ Duration of fault in hours, minutes and seconds (HH:MM:SS)

If a fault takes more than 100 hours, this is marked by ">".

INHIB Command

Inhibition of data output on the link interfaces CODER (B), TPZ (C), ie audio quality monitoring, and IH (D).

Syntax:

INHIB

**[,B|CODER|C|TPZ|D|IH][,AI|,NI|,(AF)||,DI||
IH||,MS||,PI||,PIN||,PS||,PTY||,RT||,TA||,TDC||,TP)]**

Default: **INHIB,?**

Parameters:

- ▶ **B, CODER**

BLERR Command

Limit values for monitoring the transmission link (block error rate).

Syntax:

BLERR [,A|,B][,TOL_PERCENT][,TIMEOUT]

Default: **BLERR,?**

Parameters:

- ▶ **A, B**

- Tolerance class for which the limit value is to be valid
- ▶ **TOL_PERCENT**
Tolerance range in %
 - ▶ **TIMEOUT**
Timeout for triggering a fault message

Example of command: **BLERR,A,25,20**

A figure 1 stands for a traffic announcement whereas a 0 identifies a program without traffic announcement.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

SY Command

Syntax:
SY (without parameter)

Default: **SY**

The SY command starts the continuous output of the synchronization state. The synchronization state is output following the command and then every second.

The outputs have the following meaning:

- ▶ **SYNC**
The DMDC is able to carry out a block synchronization.
- ▶ **NOSYNC**
The DMDC is unable to carry out a block synchronization.

Output of the block error rate is terminated by entering <ETX>.

Example of command: **SY**

TAON Command

Output of traffic announcement of "other" networks

Syntax:
TAON (without parameter)

See *indication of the EON output for the command AC10*.

TDC Command

Continuous output of the transparent data channel information.

Syntax:
TDC [,0|...|31|X**],A]||[,R[EAD]],A]**

Default: **TDC,?**

Parameters:

- ▶ **R[EAD]**
The information items of the last 64 RDS groups received are output. After starting the command, the data from the RDS data memory are copied into a terminal memory so that the data are available at the terminal irrespective of the duration of the output.

- ▶ **0|...|31|X**
Channel number of the TDC information which is to be output. After starting the program, continuous output of the TDC information is started. All TDC information items arriving after the start of the command are output. If the parameter X is entered, all incoming TDC information items are output.
Information output is stopped by entering <ETX>.

- ▶ **A**
TDC information is read and output in ASCII and not in hexadecimal form.

If several channels are output simultaneously, the channel number is always included in the output.

TA Command

Output of traffic announcement identification.

Syntax:
TA [,R[EAD]]||,C[HANGE]]||,N[EW]]

Default: **TA,NEW**

Parameters:

- ▶ **R[EAD]**
The RDS TA information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.
- ▶ **C[HANGE]**
The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.
- ▶ **N[EW]**
This command starts the continuous output of the traffic-announcement identification.

Output format:

CHANNEL NUMBER,INFORMATION

(*ASCII characters*)

For outputting only one channel, the channel number is not indicated. One information item follows the other without space.

Output format:

INFORMATION,INFORMATION

(*ASCII characters*)

If no parameter is specified, the TDC information is output in hexadecimal form.

Output format:

CHANNEL NUMBER,INFORMATION

(*hexadecimal characters*)

Channel numbers are output in decimal form.

Example of command: TDC,7,A

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

TP Command

Output of traffic program identification

Syntax:

TP [,R[EAD]]|[,C[HANGE]]|[,N[EW]]

Default: TP,NEW

Parameters:

► **R[EAD]**

The RDS TP information is read out from the RDS data memory selected. If no information is stored in the specific RDS memory, there will be no output.

► **C[HANGE]**

The RDS information is read out as for READ. Further outputs follow the next change of the RDS information.

► **N[EW]**

This command starts the continuous output of the traffic-program identification.

A Y stands for a traffic announcement transmitter whereas an N identifies a transmitter without traffic announcements.

The data are taken from the RDS data memory selected, ie DISP1 or DISP2.

TEST Command

Command only with DMDC...

Activation of self-test functions.

Syntax:

TEST

**[,(RAM | ROM | BATT | I/O | PREPROCESSOR |
FRONT | TERMINAL | CODER | TPZ | IH)]**

Default: TEST,?

Parameters:

- **RAM**
RAM test
- **ROM**
ROM test
- **BATT**
Battery test
- **I/O**
Test of I/O interface
- **PREPROCESSOR**
Preprocessor test
- **FRONT, TERMINAL, CODER, TPZ, IH**
Test of the corresponding interface. The interface under test cannot be used during the test.

TPON Command

Readout of traffic program identification of the "other" networks

Syntax:

TPON (without parameter)

See *indication of the EON output for the command AC10.*

Operation Decoder DMC01 - DMDC Terminal Protokol

Command for Output of Unformatted Block Contents

Commands:

"1A", "1B", "3A", "3B", "4A", "4B",
"5A", "5B", "7A", "7B", "8A", "8B",
"9A", "9B", "10A", "10B", "11A",
"11B", "12A", "12B", "13A", "13B",
"14A", "14B", "15B"

All outputs are in hexadecimal notation. If, when entering an command for a group of type A, a group of type B is received, this is indicated by outputting "(B)" and vice versa.

For commands and examples of output format see following text.

Commands and examples of output format:

X = characters 1 to F

= none

Command	Output format	Source
1A	1A(RP): XX,XXXX,####	5 bits from block 2 and 16 bits from block 3
1B	1B: XX,####,####	5 bits from block 2
3A	3A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
3B	3B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
4A	4A: XX,####,####	5 bits from block 2
4B	4B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
5A	5A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
5B	5B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
7A	7A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
7B	7B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
8A	8A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
8B	8B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
9A	9A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
9B	9B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
10A	10A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
10B	10B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
11A	11A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
11B	11B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
12A	12A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
12B	12B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
13A	13A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
13B	13B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
14A	14A: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4
14B	14B: XX,####,XXXX	5 bits from block 2 and 16 bits from block 4
15B	15B: XX,XXXX,XXXX	5 bits from block 2 and 16 bits from block 3 and 16 bits from block 4

4 Terminal Protokol

The terminal protocol complies with specifications No. 5/3.8, part I (basic unit), of the broadcasting corporations under public law in the Federal Republic of Germany.

Table 1: Input via Decoder Terminal Interface

Information	Input Command	Output format	Commands and Examples (see notes) 1)	
PI(ON)	PION	s. example	PI(ON): D313 D313 D313 D313 D313 D313 D314 D314 D314 ...	
PS(ON)	PSON	EN 50067 3)	PS(ON): D313:BAYERN 3: D314: BAYERN 4: D312:BAYERN 2: ...	
AF(ON)	AFON	see example	A: AF(ON): D313: 25 96.7/99.8 96.9/94.4 99.3/ ... D314: 25 98.3/97.4 94.1/100.9 95.5/ ... 98.0 93.1/ ... B AF(ON): D313: TN 91.9: AF 99.5 97.6 97.4 TN 100.7: AF 95.9 98.5 ... D314: TN 91.8: AF 98.3 100.8 TN 94.8: AF 97.4 ...	Version (A or B) as a function of the information received
EG(ON)	EG	0/1	EG: D312:0 D513:0 D313:0 ...	
LA(ON)	LA	0/1	LA: D312:1 D513:0 D313:0 ...	LA from group 1A not visible
LN(ON)	LN	\$0000-1FFF	LN: D312:0422 D513:1A83 D313:0000 ...	
PTY(ON)	PTYON	00-31	PTY(ON): D314:14 D312:16 D317:01 D313:10 D314:14 ...	
TP(ON)	TPON	J/N	TP(ON): D312:N D317:J D313:J D314:N ...	TP and TA also from 14B for all ON with TP = 1
TA(ON)	TAON	0/1	TA(ON): D313:0 D317:0 D313:11111111 D313:1 ...	TP and TA also from 14B for all ON with TP = 1
PIN(ON)	PION		PIN(ON): D313:14. 13:30 D314:14. 13.35 D313:14. 13.05 ...	
IH(ON)	IHON	\$0000-1FFF	IH(ON): D314:FFFF D312:--- D317:0001 ...	
A10(ON)	A10ON	\$0000-1FFF	A10(ON): D312:--- D317:--- D313:--- ...	
A11(ON)	A11ON	\$0000-1FFF	A11(ON): D314:--- D312:--- D317:--- ...	
A12(ON)	A12ON	0/1	A12(ON): D313:0 D314:1 D312:- ...	
A13(ON)	A13ON	\$000-3FF	A13(ON): D313:000 D314:000 D312:--- ...	
AC(ON)	ACON	\$0-7	AC(ON): D313:7 ...	with TP networks only, at beginn of Traffic announcement
AI(ON)	AION	see above	PI(ON): "D313"	A single output of all EON information from the memory for above PI code in the sequence indicated and in the format shown (without PI codes)

Explanation:

- " no input.
- not received at the time expected
- \$ Hex character
- / with output format: or

X all channels with IH and TDC

AC User code

EG Extendet Generic Indicator

LN Linkage number

LA Linkage Actuator

TN Tuned Network

Notes:

- 1) If the inputs are erroneous, there is a new request.
- 2) The most significant bit of the 8-bit character is not output: if it is "1", the respective character is replaced by "#" for the output.
- 3) The correct sequence is as follows: block 2, block 3, block 4.
- 4) Bit position according to RDS standard.

Operation Decoder DMC01 - DMDC
Terminal Protokol

Table 1: Cont.

Information	Input Command	Output format	Commands and Examples (see notes) 1)	
LA	LA	0/1	LA: ... 111111111100000 ...	LA from Gruppe 1A
AC	AC	0-7, \$000-FFF	AC: ... 1,45F 6,123 0,FE0 1,45F ...	AC and contents group 1A, block 3
1A	1A	\$00-1F \$0000-FFFF \$0000-FE00	1A: 06,945F,715E 06,E123,715E 05,8FE ... (format block 2, bits m ₀₄ -m ₀₀) (format block 3, AC + contents) (format block 4, PIN)	3,4)
1B	1B	\$00-1F \$1001-FFFF \$0000-FE00	1B: 00,D781,715E 1F,D781,715E ...	(format block 2, bits m ₀₄ -m ₀₀) (format block 3, PI) (format Block 4, PIN)
3A	3A	\$00-1F \$0000-FFFF \$0000-FFFF	3A: 12,3456,7890 1F,FFFF,FFFF ...	(format block 2, bits m ₀₄ -m ₀₀) (format block 3) (format block 4)
3B	3B	\$00-1F \$1001-FFFF \$0000-FFFF	3B: 00,D781,7890 1F,D781,7890 ...	(format block 2, bits m ₀₄ -m ₀₀) (format block 3, PI) (format block 4)
4A	4A	\$0-7 \$0000-FFFF \$0000-FFFF	4A: 5,68D6,DA28 7,68D6,DA28 ...	(format block 2, bits m ₀₄ -m ₀₂) (format block 3) (format block 4)
4B	4B	see 3B	4B:	(if 4B is not received)
5A (TDC)	5A	see 3A	5A(TDC): 15,3456,7890 1B,FFFF,0000 ...	(channel number in hex)
5B (TDC)	5B	see 3B	5B(TDC): 08,D781,7890 15,D781,7890	(channel number in hex)
7A	7A	see 3A	7A: 00,5034,36FF 10,6048,76FF ...	
7B	7B	see 3B	7B: 12,D781,7890 1F,D781,7890 ...	
8A	8A	see 3A	8A:	(if 8A is not received)
8B	8B	see 3B	8B: 12,D781,7890 12,D781,7890 ...	
9A	9A	see 3A	9A: 12,3456,7890 12,3456,7890 ...	
9B	9B	see 3B	9B:	(if 9B is not received)
10A	10A	see 3A	10A:	(if neither 10A nor 10B is received)
10B	10B	see 3B	10B:	(if neither 10A nor 10B is received)
11A	11A	see 3A	11A: 00,0000,0000 1F,FFFF,FFFF ...	
11B	11B	see 3B	11B: 00,D781,1234 1F,D781,0000 ...	
12A	12A	see 3A	12A: 00,3456,7890 0F,1234,0000 ...	
12B	12B	see 3B	12B: 1F,D781,7890 00,D781,7890 ...	
13A	13A	see 3A	13A: 12,3456,7890 12,3456,7890 ...	
13B	13B	see 3B	13B: 12,D781,7890 12,D781,7890 ...	
15A	15A	see 3B	15A: 12,3456,7890 12,3456,7890 ...	

Explanation:

- " no input, only used for identification of inputs
- not received at the time expected
- \$ Hex character
- / with output format: or

- X all channels with IH and TDC
- AC User code (Anwendungscode)
- EG Extendet Generic Indicator
- LN Linkage Number
- LA Linkage Actuator
- TN Tuned Network

Notes:

- 1) If the inputs are erroneous, there is a new request
- 2) The most significant bit of the 8-bit character is not output: if it is "1", the respective character is replaced by "#" for the output.
- 3) The correct sequence is as follows: block 2, block 3, block 4.
- 4) Bit position according to RDS standard.

Operation Decoder DMC01 - DMDC
Terminal Protokol

Table 2: Settings via Decoder Terminal Interface

Menue	Input 1) Command	Commands and Examples (see notes) 2)		
RATED VALUES (and correction)	SPGL	Rated value	-24.5 dB	(Range: -26 ... -14 dB, Step: 0.1 dB): " -24.1"
	PGK	Level correction	+ 2.5 dB	(Range: -3 ... + 6 dB, Step: 0.1 dB): " -2.8"
	PHK	Phase correction	-3g	(Range: -10 ... + 10 g, Step: 1 g): " 4"
LIMITS	POWER	Power failure	(B or A):	" B"
	B POWER, B	B Power failure	7s	(Range: 1 ... 30 s, Step: 1s): " 02"
	A POWER, A	A Power failure	15s	(Range: 1 ... 30 s, Step: 1s): " 20"
	SRC, B	B RDS source	6	(Range: 2 ... 20, Step: 2): " 4"
	A SRC, A, 4 1)			
	INFO, B	B RDS information	2,10 s	(Range: 2 ... 5, Step: 1, Range: 2/5/10/20 s): " 3,10"
	A INFO, A	A RDS information	5,20 s	(Range: 2 ... 5, Step: 1, Range: 2/5/10/20 s): " 4,20"
	PGL, B	B Tolerance RDS level 0.4 dB, 20 s	(Range: 0.4 ... 2 dB, Step: 0.2; Range: 10 s ... 6 m, Step: 10 s/1 m):	" .5,10s"
	A PGL, A	A Tolerance RDS level 0.6 dB, 20 s	(Range: 0.4 ... 2 dB, Step: 0.2; Range: 10 s ... 30 m, Step: 10 s/5 m):	" 1.0,5m"
	PH, B	B Tolerance RDS phase 2 g, 10 s	(Range: 2 ... 15 g, Step: 1 g; Range: 10 s ... 6 m, Step: 10 s/1 m):	" 3,10s"
	A PH, A	A Tolerance RDS phase 3 g, 20 s	(Range: 2 ... 15 g, Step: 1 g; Range: 10 s ... 30 m, Step: 10 s/5 m):	" 5,10m"
	R-V, B	B Tol. RDS-VRF phase 3 g, 20 s	(Range: 2 ... 15 g, Step: 1 g; Range: 10 s ... 6 m, Step: 10 s/1 m):	" 10,10s"
	A R-V, A,10	A Tol. RDS-VRF phase 10 g, 10 m	(Range: 2 ... 15 g, Step: 1 g; Range: 10 s ... 30 m, Step: 10 s/5 m):	" 10,10m"
	STR, B	B Link	4%, 10 s	(Range: 2 ... 10%, Step: 2%; Range: 1 ... 15 s, Step: 1 s): " 6,2"
	A STR	Link		(B or A): " A"
		A Link	5%, 20 s	(Range: 5 ... 25%, Step: 5%; Range: 5 ... 60 s, Step: 5 s): " 10,20"
ERROR PROCESSING	MODE	Error processing	ERK	(Range: KOR/ERK): " KOR"
DATA COUPLING	DS	Data set	1	(Range: 0 ... 8/X): " 2"
SOURCE	QU	Reference memory	(Range: 1 ... 8/X):	" 2"
		Reference	3)	PI:D781 PS:NDR 1 SH TP:1 " D78#,NDR##SH,0"
		Aktive	D	(Y/N/D): " Y"
INHIBIT	SP	Inhibit interface	(B, C, D ...):	" B"
		Inhibit information	(AI, KI, PI, TP, ...):	" IH,PIN,MS,AF"
TEST	TEST	Test result is output.		
CLEAR	CLEAR	Should all fault parameters be erased? (Y/N):		" Y"
HELP	HELP	Output of the available input functions.		
MENU	MENU	Output of the menu structure.		

Explanation:

Range Value range of input.
 " Is not entered, serves only to identify the entries
 / with ranges and steps: or
 X all records data or reference memories
 D Coupling the reference memories to the data record address

Step steps for input
 g degree
 s seconds
 m minutes
 # Symbol is not checked
 AI all informations
 KI no information
 ^ see 3)

Notes:

All inputs of a menu item must be coupled with ",", the inputs of various menu items with ",".

- 1) The request is only made if no new or correct value is entered.
- 2) If possible, request and input must be made in one line. In the event of a faulty input, the unit issues a new request.
 Requests contain set value, values range and step size.
- 3) For PS (program service name), the input of the agreed check symbols "#", " ", ",", ";" with preceding "\" is possible.

Appendix 1

Terms and Explanation of Abbreviations

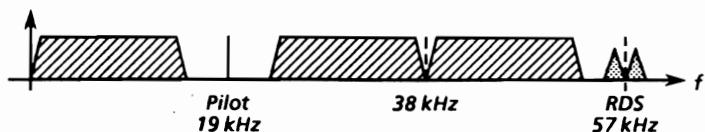
In what follows, terms and RDS information in abbreviated form are referred to that may require explanation. The definitions and special features of the working of the RDS processor are contained in EBU specification Tech. 3244 and in ARD specification 5/3.8.

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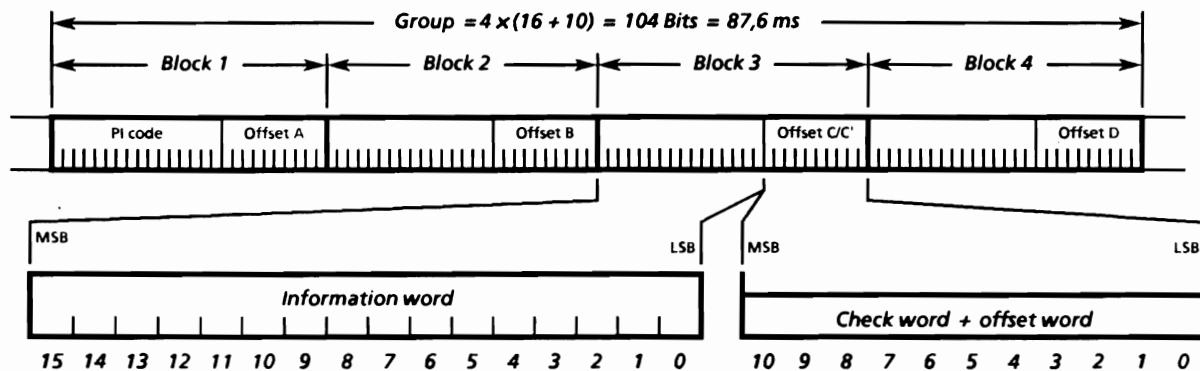
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Terms and Explanation of Abbreviations

1 Spectral distribution



2 Data structure



3 Information structure (march 1992)

Gruop	Block 1	Block 2	Block 3	Block 4
0A	PI	0, 0, TP, PTY, TA, M/S, DI	AF (2 x)	PS
0B	PI	0, 1, TP, PTY, TA, M/S, DI	PI	PS
1A	PI	1, 0, TP, PTY, Paging control	AC (one of 8)	PIN
1B	PI	1, 1, TP, PTY	PI	PIN
2A	PI	2, 0, TP, PTY, RT addresse	RT	RT
2B	PI	2, 1, TP, PTY, RT addresse	PI	RT
3A	not used	not used	not used	not used
3B	not used	not used	not used	not used
4A	PI	not used	Date	clocktime
4B	not used	not used	not used	not used
5A	PI	5, 0, TP, PTY, TDC channel	TDC data	TDC data
5B	PI	5, 1, TP, PTY, TDC channel	PI	TDC data
6A	PI	6, 0, TP, PTY, IH channel	IH daten	IH daten
6B	PI	6, 1, TP, PTY	PI	IH daten
7A	PI	7, 0, TP, PTY	Paging	Paging
7B	not used	not used	not used	not used
8A	not used	not used	not used	not used
8B	not used	not used	not used	not used
9A	PI	9, 0, TP, PTY, EWS	EWS	EWS
9B	not used	not used	not used	not used
10A	not used	not used	not used	not used
10B	not used	not used	not used	not used
11A	not used	not used	not used	not used
11B	not used	not used	not used	not used
12A	not used	not used	not used	not used
12B	not used	not used	not used	not used
13A	not used	not used	not used	not used
13B	not used	not used	not used	not used
14A	PI	14, 0, EON User code	EON data	EON data
14B	PI	14, 1, EON User code	PI	EON data
15B	PI	15, 0, TP, PTY, TA, M/S, DI not used	PI not used	15, 0, TP, PTY, TA, M/S, DI not used

4 Explanation of RDS Items

AF Alternative Frequencies

A maximum of 70 AF lists with maximally 25 frequencies per list can be stored for each data set. The lists are transmitted continuously in ascending order.

BV Access Priority

This is a DMC operating mode that can be set via the terminal. The entry of certain features is only permitted on certain inputs. It is ignored if it is entered via other interfaces.

CT Clock Time and date

The RDS coder has a nonvolatile clock. The clock can be synchronized and started by the appropriate instructions.

DI Decoder Information

Operating information for the receiver decoder.

0	Mono
1	Stereo
2	Not yet assigned
3	Stereo dummy head
4	Mono compressed
5	Stereo compressed
6	Not yet assigned
7	Stereo compressed (dummy head)
8 to 15	Not yet assigned

DS Data set 1...8, 9, I, X

Data set is the general term for a collection of RDS features (PI, PS, etc). Eight main data sets are defined in the Coder. There is also a data set (DSIB) for startup. This data set is basically a ninth data set, but plays a special role when there are power or interface failures. Normally, you will enter standard data in this set that are valid for all programs if problems occur. Part of the data is then transferred to the main data sets and transmitted until current, valid data are available again.

GR Group sequence

Sequence of the data groups defined in the RDS system.

IH In-house information

The IH memory stores a maximum of 32 channels each with eight hexadecimal char-

acters. The IH feature can be transmitted up to 15 times (or continuously). The channels are transmitted in ascending order. Channel 0 is only transmitted if channels 1 through 31 are not assigned. Channel 2 is only transmitted if it has been activated from the front panel or by remote control. In a special version the "measurement start" signal is issued at the end of an IH group on channel 31. This is a negative pulse with the same duration as an RDS clock pulse. The negative edge corresponds to the end of the IH group to within $\pm 50 \mu s$.

M/S Music/speech switch

PI Program identification

PIN Program item number

PS Program service name

Eight characters are possible. Places that are not required are to be filled with spaces (ASCII character 32dec).

PTY Program type

0	No program type or undefined
1	NEWS
2	AFFAIRS
3	INFO
4	SPORT
5	EDUCATE
6	DRAMA
7	CULTURE
8	SCIENCE
9	VARIED
10	POP M
11	ROCK M
12	M.O.R. M
13	LIGHT M
14	CLASSICS
15	OTHER M
16 to 30	Not yet assigned
31	Alarm

RT Radio Text

The text memory holds eight texts of maximally 64 characters each for each data set. The texts are transmitted in ascending order. It is possible to send each text as many as eight times in direct succession. The text flag changes with every change of text. When all texts have been transmitted, they are repeated at the required rate.

Terms and Explanation of Abbreviations

Between one and 255 8-shot transmissions of the texts are possible (frequency 0 = constant transmission).

TA Traffic-announcement identification
TP bit = 1 is necessary for setting TA.

TDC Transparent data channel

The TDC memory can hold up to 256 characters. This is independent of the data-set memories and there is only one memory. You can send the TDC feature a specific number of times (1 to 15) or continuously.

TP Traffic Program

EON Enhanced other networks information

This feature can be used to update the information stored in a receiver about programme services other than the one received. Alternative frequencies (AF), the PS name, Traffic-programme and announcement identification (TA, TP) as well as Programme-type (PTY) and Programme-item-number (PIN) information can be transmitted for each other service. The relation to the corresponding programme is established by means of the relevant programme identification (PI).

Group Type 14

The format of the Type 14 group is shown in Fig. A0. It has two versions: A and B.

The A version is the normal form and shall be used for the background transmission of Enhanced Other Networks information. The maximum cycle time for the transmission of all data relating to all cross-referenced programme services shall be less

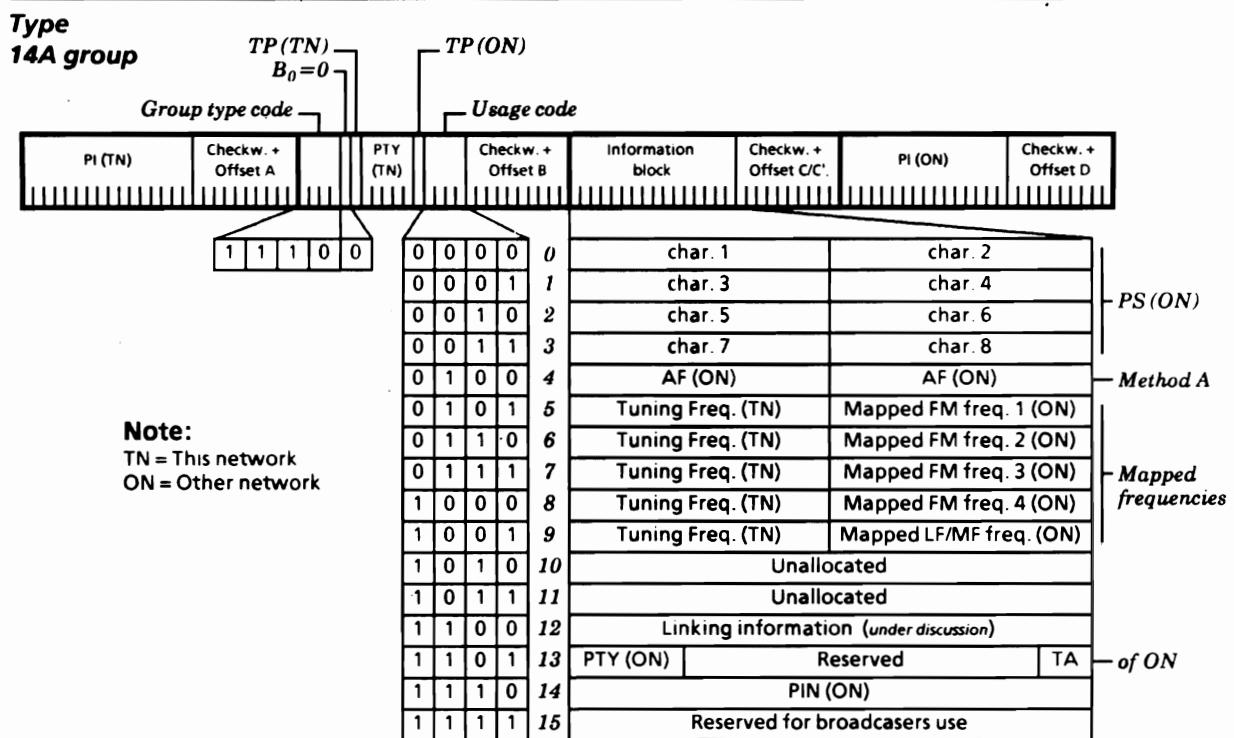


Fig. A0 Enhanced other networks information

Terms and Explanation of Abbreviations

than two minutes. The A version has sixteen variants which may be used in any mixture and order. Attention is drawn to the fact that two distinct options, namely Method A and the Method B, exist for the transmission of frequencies of cross-referenced programme services. A broadcaster should choose the most appropriate method for each cross-referenced programme service.

The B version of group Type 14 is used to indicate a change in the state of the TA flag of a cross-referenced programme service.

Mapped Frequency Method

Variants 5 to 9 of group Type 14A contain a mapped frequency pair in block 3. The sites for these pairs of frequencies shall be interpreted as follows:

- ▶ In all variants the first frequency is one which carries the tuned programme service in a certain reception area.
- ▶ In variant 5 the second frequency is the corresponding VHF/FM frequency for the cross-referenced programme service in the same reception area.
- ▶ If it is necessary to map one tuning frequency to more than one VHF/FM frequency for the cross-referenced programme service, then variants 6, 7 and 8 are used to indicate second, third, and fourth mapped frequencies, respectively.

Use of the TP, TA features

(Group types 0, 15B and 14)

For the tuned programme service, the code TP=0 in all groups and TA = 1 in Type 0 and Type 15B groups is now defined to indicate that it broadcasts EON information which cross-references at least one programme service which carries traffic information. RDS receivers which implement the EON Feature may use this code to signify that the listener can listen to the tuned programme service and nevertheless receive traffic messages from another programme service. RDS receivers which do not implement the EON Feature must ignore this code. Programme services which use the code TP=0, TA=1 must broadcast groups of Type 14B (at the appropriate times) relating to at least one programme service which carries traffic information, and has the flag TP=1.

The TA flag within variant 13 of group Type 14A is used to indicate that the cross-referenced service is currently carrying a traffic announcement. This indication is intended for information only (e.g., for monitoring by broadcasters) and must not be used to initiate a switch even if traffic announcements are desired by the listener. A switch to the cross-referenced service should be made only when the flag TA=1 is detected in group Type 14B.

The B version of group 14 is used to cause the receiver to switch to a programme service which carries a traffic announcement. When a particular programme service begins a traffic announcement, all transmitters which cross-reference this service via the EON feature shall broadcast at least eight appropriate group 14B messages within the shortest practicable period of time. At the discretion of the broadcaster, a sequence of Type 14B groups may be transmitted also when the TA flag is cleared. This option is provided only to assist in the control of transmitters; receivers must use the TA flag in the Type 0 or 15B groups of the service which carries the traffic announcements in order to switch back to the tuned programme service at the end of the received traffic announcement.

LA

**Method for linking
RDS Programme Services**

**Linking Actuator
(Linking RDS Programme Services)**

Introduction

The RDS system as specified in EBU Doc. Tech 3244 (expanded in Supplement 4) and EN 50067 provides the means by which information may be transmitted not only regarding the tuned programmed service, but also about other programme services.

A new Group type 14 was already defined, having two versions A and B. The A version of this Enhanced Other Network (EON) group has sixteen variants, selected by a usage code in Block 2. Variant 12 was foreseen for linkage information, but the linking method itself was not yet defined.

Linkage information

Linkage information provides the means by which several programme services, each characterized by its own PI code, may be treated by a receiver as a single service

Terms and Explanation of Abbreviations

during times a common programme is carried.

During such times each programme service retains its unique identity, i.e., the programme service must keep its designated PI code and its AF (Alternative Frequency) list(s), but may change programme related features such as PS, PTY, RT, TP and TA to reflect the common programme.

Linkage information is conveyed in four data elements. These are:

LA	Linkage Actuator	(1 bit)
EG	Extended Generic Indicator	(1 bit)
ILS	International Linkage Set	(1 bit)
LSN	Linkage Set Number	(12 bits)

This information is carried in Block 3 of variant 12 of Type 14A groups, and informs the receiver to which set of programme services the service defined by PI (ON), carried in Block 4 of the same group, belongs. PI (ON) addresses the memory bank in the receiver to which the data must be delivered.

When linkage information regarding the tuned programme service is transmitted, the PI code carried in Block 4 of the group, PI (ON), will be identical to the PI code carried in Block 1.

In order to achieve rapid de-linkage at the end of a common programme, the Linkage Actuator (LA) for the tuned network is also carried in Group type 1A, as bit 1 of Block 3.

This group type should normally be transmitted at least once every 5 seconds, preferably more frequently when a change in status occurs.

In Figures A1 and A2, bits indicated by "X" are not assigned to the linkage application and may be assumed to be in either state.

LA Linkage Actuator
(see Figs. A1 and A2)

This bit is set to 1 to inform the receiver that the programme service (indicated by PI (ON) in Block 4) is linked to the set of services described by LSN, the Linkage Set Number, at the present moment. If this bit is set to zero, a potential future link is indicated. The receiver may then use the linkage data to determine those services for which EON data might usefully be acquired.

EG Extended Generic Indicator
(see Fig. A1)

This bit is set to 1 to inform the receiver that the programme service, defined in Block 4 of Group type 14A, is a member of an extended generic set. Such a set of services is characterized by PI codes of the form WXYZ, where W is the common country code, X is the area code (and must lie in the range R1 to R12), Y is common to all such related services, and Z may assume any value. This mechanism permits a generically related set of services to comprise

Usage	Bit allocation in block 3															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
National Link	LA	EG	X	0	Linkage Set Number (LSN)											
Usage	LA	EG	X	1	CI											

Fig. A1 Structure of Variant 12 of Block 3 of Type 14A groups (linkage information)

Usage	Bit allocation in block 3															
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Group type 1A	LA	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
<i>Linkage Actuator</i>																

Fig. A2 Structure of Block 3 of Type 1A groups

Terms and Explanation of Abbreviations

more than twelve members, each with a unique PI code.

ILS International Linkage Set
(see Fig. A1)

In case of an international link, ILS (bit 4 of Block 3 in Variant 12 of Group type 14A) will be set to 1.

CI Country Identifier

Bits 1 to 4 of the LSN (derived from Block 4) shall be disregarded, instead Bits 5 to 8 of Block 3 shall be the country code of one of the two (or more) participating countries. For example, if Switzerland and Italy share a programme, they shall choose either HEX 4 or 5 for CI, and then agree on bits 9 to 16 for a unique Linkage identifier (LI).

LSN Linkage Set Number
(see Fig. A1)

The Linkage Set Number consists of altogether 16 bits. Bits 5 to 16 are carried in Block 3 of Variant 12 of Type 14A groups, whereas bits 1 to 4 are derived from the country code of the PI (ON) carried in Block 4 of the same group. The resultant number is common to all programme services linked together as a set. It is unique to the set of linked programme services, and must be agreed nationally, or internationally if ILS is set to 1. No link exists (potential or active) if bits 5 to 16 of the LSN are all set to zero.

Group 1A/ Block 3

(see Fig. B1)

Conventions for application

A link (potential or active) between any two or more programme services is considered to be valid only when the programme services are all linked with a common Linkage Set Number (LSN). No more than one Linkage Set Number will apply to any given programme service at the same time. Interleaving of different Linkage Set Numbers relating to the same programme service, e.g., an active link and a future potential link, is not permitted. An active link between m programme services out of n potentially linked services ($m < n$) is considered to be valid only when the linkage actuators (LA) in the linkage words concerning those m services are set to one.

Usage codes of Block 3 of Type 1A Groups

The Radio Data System as specified in Doc. Tech 3244 and EN 50067 provides for the possibility of coding 16 bits in Block 3 of Type 1A groups, but does not define their application.

The following specifies the structure of Block 3 of Type 1A groups, and allocates these 16 bits to various applications.

Bits 2, 3 and 4 of Block 3 form the Usage code, which determines the application of data carried in bits 5 to 16. These applications are described separately as indicat-

Usage	Bit allocation in block 3																							
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16								
Group type 1A	1	0	0	0	X	X	X	X	Extended Country Code															
Usage code 0	LA	1	0	0	X	X	X	X	Extended Country Code															
Usage code 1	LA	0	0	1	Identification of TMC channel																			
Usage code 2 to 5	⋮	⋮	⋮	⋮	not assigned																			
Usage code 6	LA	1	1	0	For use by broadcasters																			
Usage code 7	LA	1	1	1	Identification of EWS channel 3																			
					Usage code																			

Notes:

- Bits indicated by "X" are not assigned and may be either in stage "1" or "0".
- 1 The Linkage Actuator is defined in the Method for Linking RDS Programme Services (Section A).
- 2 Extended Country Codes are defined separately (Section C)
- 3 The Emergency Broadcasting Systems (EBS) are defined separately (Section D)
- 4 Related to the TMC development
- 5 The coding of this information may be decided unilaterally by the broadcaster to suit the application.
Radio-data receivers should entirely ignore this information.

Fig. B1 Structure of Block 3 of Type 1A groups

Terms and Explanation of Abbreviations

ed in the notes of Fig. B1. A broadcaster may use as many or as few of the Usage codes as he wishes, in any proportion and order.

Specification of extended Country Codes

The Radio Data System as specified in Doc. Tech 3244 and EN 50067 contains in an Appendix dealing with the coding of Programme Identification, a list of country codes, to be used as the first four bits of the 16 bit PI code. These identifications are given for all countries within the European Broadcasting Area. Since the code consists of only 4 bits, only 15 different possibilities exist (the code 0 is not used).

However there are more than 3 times as many countries and the same code is then repeated at distances where due to limitations in the radio wave propagation,

reception of programmes from two countries using the same identifier is impossible. While this concept provides sufficient flexibility for allocating the PI codes on a national level in each of the countries concerned, it does not permit unambiguous identification of each of the countries.

The following specification extend these country identifiers, and allocate a unique code to each country within the European Broadcasting Area.

The Extended Country Code (ECC) is carried in Variant 0 of Block 3 of Type 1A groups and consists of eight bits. This Variant should be transmitted at least once every minute.

The bit allocation of the Extended Country Codes is given in Fig. C1, and the Codes are given in Fig. C2.

Usage		Bit allocation in block 3															
Group type 1A		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Usage code 0		LA	0	0	0	X	X	X	X	Extended Country Code							
<hr/>																	
<hr/>																	

Note:

- 1) The Linkage Actuator is defined in the Method for Linking RDS Programme Services (Section A)

**Fig. C1 Structure of Variant 0 of Block 3 of Type 1A groups
(identification of a programme carrying EWS information)**

First 4 bits of PI Code																
ECC	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F	
E 0	DDR	ALG	AND	ISR	I	BEL	BLR	AZR	ALB	AUT	HUG	MLT	D	CNR	EGY	
E 1	GRC	CYP	SM	SUI	JOR	FNL	LUX	BUL	DNK	GIB	IRQ	G	LBY	ROU	F	
E 2	MRC	TCH	POL	CVA	---	SYR	TUN	MAR	LIF	ISL	MCO	---	---	E	NOR	
E 3	---	IRL	TUR	---	---	YUG	UKR	HOL	---	LBN	---	---	---	S	---	
E 4	---	---	---	---	---	---	URS	POR	---	---	---	---	---	---	---	

Hex Code for variant 0 in Block 3 of Group type 1A, Bits 13 to 16

Hex Code for variant 0 in Block 3 of Group type 1A, Bits 9 to 12

**Fig. C2 Allocation of Extended Country Codes (ECC)
for the countries of the European Broadcasting Area**

Terms and Explanation of Abbreviations

EWS Emergency Warning System

EWS Function

A number of countries are interested in providing comprehensive national emergency broadcast system information, using codes that for reason of national secrecy cannot be fully detailed. This information will only be broadcast in cases of extreme national emergency, and will thus not unduly overload the RDS channel. The new service is independent of the already specified alarm code (PTY = 31).

The following allocations are required to operate the new service:

Group Type 1A

Variant 7 (Usage code) in Block 3 of Group type 1A (see Fig. D1) is used to identify the programme that carries these warning messages to enable specific receivers, evaluating these messages to automatically tune to the corresponding channel. The repetition rate depends on the exact national implementation, but should normally not exceed one Group type 1A every two seconds.

Usage	Bit allocation in block 3															
Group type 1A	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Usage code 7	LA	1	1	1	Identification of EWS channel											

Note:

- 1) The Linkage Actuator is defined in the Method for Linking RDS Programme Services (Section A)

**Fig. D1 Structure of Variant 7 of Block 3 of Type 1A groups
(identification of a programme carrying EWS information)**

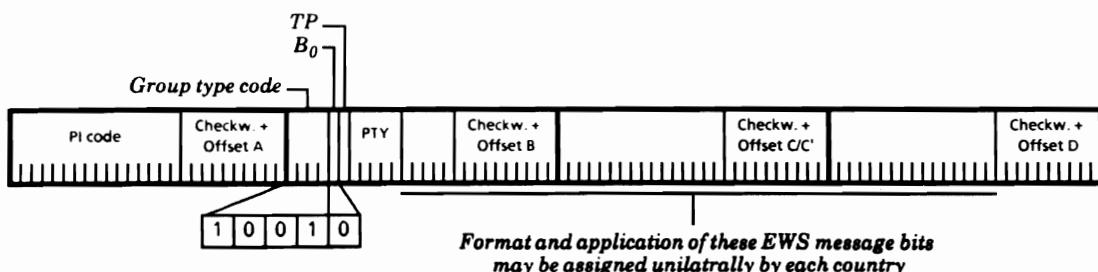


Fig. D2 Allocation of EWS message bits

Appendix 2

AF codes

Explanation: LSHB least significand half byte MSHB most significand half byte --- Code not used

Table 1 EBU codes for number of frequencies

MSHB	LSHB for the second half byte															
	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
E	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
F	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31

Table 2 EBU codes for long-frequency band (LW) and medium-frequency band (MW)

One-byte code, frequencies in kHz, steps 9 kHz

MSHB	LSHB for the second half byte															
	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	---	153	162	171	180	189	198	207	216	225	234	243	255	261	270	279
1	531	540	549	558	567	576	585	594	603	612	621	630	639	648	657	666
2	675	684	693	702	711	720	729	738	747	756	765	774	783	792	801	810
3	819	828	837	846	855	864	873	882	891	900	909	918	927	936	945	954
4	963	972	981	990	999	1008	1017	1026	1035	1044	1053	1062	1071	1080	1089	1098
5	1107	1116	1125	1134	1143	1152	1161	1170	1179	1188	1197	1206	1215	1224	1233	1242
6	1251	1260	1269	1278	1287	1296	1305	1314	1323	1332	1341	1350	1359	1368	1377	1386
7	1395	1404	1413	1422	1431	1440	1449	1458	1467	1476	1485	1494	1503	1512	1521	1530
8	1539	1548	1557	1566	1575	1584	1593	1602	FILL	---	---	---	---	---	---	---
9	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW	SW
A	VHF	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---
B	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---
C	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---
D	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

KW-UKW: Two-byte codes: second byte with SW and first bytes with VHF (see tables 3 and 4);

FILL = fill code (88 hex)

Table 3 EBU codes for very-short-frequency band (VHF-FM)

Two-byte code, frequencies in MHz, steps 100 kHz

The first byte of the code is always A0, for the second byte see the following table:

MSHB	LSHB for the second half byte															
	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	87.5	87.6	87.7	87.8	87.9	88.0	88.1	88.2	88.3	88.4	88.5	88.6	88.7	88.8	88.9	89.0
1	89.1	89.2	89.3	89.4	89.5	89.6	89.7	89.8	89.9	90.0	90.1	90.2	90.3	90.4	90.5	90.6
2	90.7	90.8	90.9	91.0	91.1	91.2	91.3	91.4	91.5	91.6	91.7	91.8	91.9	92.0	92.1	92.2
3	92.3	92.4	92.5	92.6	92.7	92.8	92.9	93.0	93.1	93.2	93.3	93.4	93.5	93.6	93.7	93.8
4	93.9	94.0	94.1	94.2	94.3	94.4	94.5	94.6	94.7	94.8	94.9	95.0	95.1	95.2	95.3	95.4
5	95.5	95.6	95.7	95.8	95.9	96.0	96.1	96.2	96.3	96.4	96.5	96.6	96.7	96.8	96.9	97.0
6	97.1	97.2	97.3	97.4	97.5	97.6	97.7	97.8	97.9	98.0	98.1	98.2	98.3	98.4	98.5	98.6
7	98.7	98.8	98.9	99.0	99.1	99.2	99.3	99.4	99.5	99.6	99.7	99.8	99.9	100.0	100.1	100.2
8	100.3	100.4	100.5	100.6	100.7	100.8	100.9	101.0	101.1	101.2	101.3	101.4	101.5	101.6	101.7	101.8
9	101.9	102.0	102.1	102.2	102.3	102.4	102.5	102.6	102.7	102.8	102.9	103.0	103.1	103.2	103.3	103.4
A	103.5	103.6	103.7	103.8	103.9	104.0	104.1	104.2	104.3	104.4	104.5	104.6	104.7	104.8	104.9	105.0
B	105.1	105.2	105.3	105.4	105.5	105.6	105.7	105.8	105.9	106.0	106.1	106.2	106.3	106.4	106.5	106.6
C	106.7	106.8	106.9	107.0	107.1	107.2	107.3	107.4	107.5	107.6	107.7	107.8	107.9	108.0	---	---
D	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---
E	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---
F	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

